

*The*  
**Texas Amateur Athletic Federation**



**2022-2023**

**Cavalcade  
Of  
Sports & Participant  
Guide**

*Official Rules adopted, published and distributed by the*

**Texas Amateur Athletic Federation  
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A non-profit organization established in 1925, incorporated and dedicated to develop and perpetuate interest in amateur sports and to further the spirit of sportsmanship in Texas.

**Reorganized, revised and adopted for 2022-2023**

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**All T.A.A.F. Rule Changes Effective 1/1/23**

**Sports Rules**

<b>Article &amp; Rule #</b>	<b>Article Subject:</b>
Article 6	Youth Basketball
Article 6.2.01 - .02	Youth Basketball
Article 6.3.03 - .07	Youth Basketball
Article 11.1	Youth Flag Football
Article 11.2.01	Youth Flag Football
Article 14.4.01	Gymnastics
Article 14.4.05	Gymnastics
Article 14.5	Gymnastics
Article 14.11.10	Gymnastics
Article 14.12	Gymnastics
Article 24.7	Tennis

**Manual Of Procedures**

<b>Article &amp; Rule #</b>	<b>Article Subject:</b>
Article 3.1	Youth Coaches Background Check
Article 3.2	Youth Coaches Background Check

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## T.A.A.F. OFFICERS

**PRESIDENT:**

**L.R. Heffernan**  
1309 E. Martin Luther King  
Bryan, TX 77803  
979 209-5203  
[lheffernan@bryantx.gov](mailto:lheffernan@bryantx.gov)

**PRESIDENT ELECT:**

**Ray Arellano**  
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Brownsville, TX 78526  
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**PAST PRESIDENT:**

**David Swain**  
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**EXECUTIVE DIRECTOR:**

**Mark Lord**  
P.O. Box 1789  
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512 863-9400  
[mark@taaf.com](mailto:mark@taaf.com) or  
[marklord@suddenlinkmail.com](mailto:marklord@suddenlinkmail.com)

## PAST PRESIDENTS

**DAVID SWAIN** – The Colony  
2019-2021

**DANNY ZINCKE** – Boerne  
2017-2019

**KRISTIE WEAVER** – Hurst  
2015-2017

**JAMES VILLARREAL** – Waxahachie  
2013 - 2015

**JEFF GOODMAN** - Waco  
2010 – 2013

**MIKE HEMKER** - Hutto  
2007-2009; 2010

**SUSAN L. GERRED** - Abilene  
2009-2010 (Deceased while in office)

**BILLY DELGADO** - Corpus Christi  
2005-2007

**BRAD GRIGGS** - Rockwall  
2003-2005

**TOM HENRY** - Irving  
2001-2003

**MARK LORD** - Austin  
1999-2001

**LINDA CORNELIUS**- College Station  
1997-1999

**DOUG KRATZ** - Hurst  
1995-1997

**DOUG BURGESS** - Deer Park  
1993-1995

**MAGGIE WITHRODER** – Fort Worth  
1991-1993

**RONNIE ISHAM** - Stephenville  
1989-1991

**BOB SWAFFORD** - Carrollton  
1987-1989

**LARRY SHAW** - Duncanville  
1983-1987

**BOBBY ROUNTREE** – Baytown  
1981-1983

**DON L. CRAMER** - Alvin  
1978-1981

**ROY GUERRERO** - Austin  
1973-1978 (Deceased)

**LOU HAMILTON** - San Antonio 1966-  
1973 (Deceased)

**BILL KEELING** - Dallas  
1961-1966 (Deceased)

**GRAHAM L. PIERCE** - Garland  
1947-1961 (Deceased)

**KOGER STOKES** - San Antonio 1925-  
1947 (Deceased)

# 2023 T.A.A.F. EXECUTIVE BOARD

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President-Elect: Ray Arellano  
Past President: David Swain

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# 2023 T.A.A.F. Region Directors

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Past President: David Swain

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# T.A.A.F. State Tournaments 2022 - 2023 Season

<i><b>TOURNAMENT</b></i>	<i><b>CITY SITE</b></i>	<i><b>DATES</b></i>
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<b>BASKETBALL (Adult):</b>		
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Men's Major	Pharr	March 3-5, 2023
Men's 35 & Over	Hurst	February 25-26, 2023
Men's 45 & Over	Pharr	April 1-2, 2023

<b>BASKETBALL (Youth Winter):</b>		
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Girls - Div. I, II & III (12, 10, 8 & U) 14 & U	TBD	March 2023
Boys - Div. I, II & III (12, 10, 8 & U) 14 & U	TBD	March 2023

<b>FLAG FOOTBALL (Adult): 8 on 8</b>		
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Men's 8/8 "A" & "B" (2022)	Odessa	December 3-4, 2022
Men's 8/8 "A" & "B" (2023)	TBD	TBD

<b>FLAG FOOTBALL (Youth):</b>		
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Youth - 12, 10 & 8 & U (2022)	Denton	November 18-20, 2022
Youth - 11, 9, 7 & 5U (2023)	San Angelo	November 10-12, 2023

<b>GYMNASTICS:</b>		
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Levels Xcel Bronze & Silver	Gym Starr	April 15-16, 2023
Levels 1-2	WinKids	April 22-23, 2023
Levels 3-4	Irving	April 29-30, 2023
Levels 5-9, XG,P, D, & SA	Gymtricks	May 6-7, 2023

<b>VOLLEYBALL:</b>		
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Girl's Youth Volleyball	Irving	June 2-3, 2023
Adult Co-Rec Volleyball	McAllen	TBA

<b>BASEBALL: (Invitational)</b>		
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Youth Baseball

<b>SOFTBALL: (Invitational)</b>		
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Youth Softball

## WINTER GAMES OF TEXAS

Year	Location	Dates
2023	Victoria	January 13-15
2024	Victoria	January 12-14

## SUMMER GAMES OF TEXAS

Year	Location	Dates
2023	Brownsville	July 27- July 30
2024	Brownsville	July 25 – July 28
2025	Bryan/College Station	July 31 – August 3
2026	Bryan/College Station	July 30 – August 2

## ANNUAL MEETINGS

Year	Location	Dates
2023	Denton	September 18-21
2024	Garland	September 16-19

## T.A.A.F. Events & Meetings

Event/Meeting	Location	Date(s)
Winter Team Meetings	Grand Prairie	February 9, 2023
Awards Banquet	Grand Prairie	February 9, 2023
Winter Executive Board Meeting	Grand Prairie	February 10, 2023
SMS University <small>(TAAF/TRAPS Sports Management School)</small>	New Braunfels	April 26-27, 2023
Spring Team Meetings (as needed)	New Braunfels	April 27, 2023
Spring Executive Board Meeting	New Braunfels	April 27, 2023

# KOGER STOKES AWARD

The Koger Stokes Award was established in 1978 to be awarded to the individual who has displayed dedication and professionalism to the Texas Amateur Athletic Federation.

**ROY GUERRERO**

Austin - 1978

**BOB KENNEY**

Corpus Christi - 1979

**CLIFF WARRICK**

Austin - 1980

**RICHARD WALKER**

Lubbock - 1982

**BOB MILLS**

Waco - 1984

**HARRY TOOKER**

Waco - 1986

**CARL RALEIGH**

Richardson - 1987

**LARRY SHAW**

Duncanville - 1989

**BOB SWAFFORD**

Carrollton - 1993

**GEORGE "SCOOTER" AULD**

Port Arthur - 1994

**CINDY HALLARAN**

College Station - 1995

**LARRY PRESSLER**

McAllen - 1992

**TONY MARTINEZ**

San Antonio - 1996

**RONNIE ISHAM**

Stephenville - 1997

**MAGGIE WITHRODER**

Fort Worth - 1998

**DOUG BURGESS**

Deer Park - 1999

**RONNIE BURKHOLDER**

San Antonio - 1988

**DON L. CRAMER**

Alvin - 2000

**ROBERT REAGAN**

Carrollton - 2003

**CURTIS MORGAN**

Texas Public Pool Council - 2006

**DIANNE DARNELL**

Lancaster - 2006

**TOM HENRY**

Haltom City - 2008

**LINDA CORNELIUS**

Boerne - 2009

**DOUG KRATZ**

Hurst - 2010

**JAY WILLIAMS**

Texas City - 2013

**MIKE HEMKER**

Hutto - 2014

**JEFF GOODMAN**

Waco - 2018

**MARK LORD**

State Office - 2018

**ANDREW TARKINGTON**

Ennis - 2018

**KRISTIE WEAVER**

Hurst - 2019

**Danny Boykin**

Grand Prairie - 2020

**Danny Zincke**

Boerne - 2022

# LIFE MEMBERS

Presented to a member serving T.A.A.F. for a minimum of ten (10 years and who has served as a committee member or office holder in T.A.A.F. The individual must be retired from the profession.

A. G. Roemer- San Antonio – 1953  
Graham L. Pierce - Garland – 1970  
W.H. Bill Keeling- Dallas 1970  
A. C. Hamilton - Lubbock - 1970  
Hugh Inman - Fort Worth - 1970  
Joe Prowse Jr. - Austin – 1974  
Lou Hamilton - San Antonio - 1974  
Dr. Jay Williams- Bryan – 1978  
Jim Orndorff - El Paso – 1978  
Robert L. Shelton, Jr. - Tyler – 1980  
Otis Cardwell - Fort Worth – 1982  
Wayne Suddeth - Tyler – 1982  
Don L. Cramer - Austin – 1987  
Carl Raleigh - Richardson – 1996  
Bill Conoley - Richardson – 1996  
George Studdard - Wichita Falls – 1996  
George “Scooter” Auld - Port Arthur – 1997  
Dick Boots - Paris – 1997  
Maggie Withroder - Fort Worth – 1998  
Dean Bigham - Baytown – 1998  
Ronnie Burkholder - San Antonio – 1999  
Robert C. “Bob” Kenney- Corpus Christi –’99  
Butch Campa - El Paso – 1999  
Jim Anderson - Jacksonville - 2000  
Larry Morgan - Tyler – 2000  
Richard Farrington - Houston – 2000  
Jerry Brown - Lubbock – 2001  
Sandy Lynch - Amarillo – 2001  
Dana Lee - Weatherford – 2001  
Ronnie Isham - Stephenville – 2002  
Don Hill - San Angelo – 2002  
Julio Guerrero - San Angelo – 2002  
Luke Jackson - Beaumont – 2002  
Robert “Bob” Heil - Corpus Christi – 2002  
Tava Matzke - Texas City – 2003  
Cliff Warrick - Round Rock – 2004  
J. B. Gassaway - Dallas – 2004  
Robert Reagan - Carrollton – 2004  
Diane Darnell – Lancaster – 2005  
Sharon Pete – Round Rock – 2005  
Ron Neely – Grand Prairie – 2005  
Bob Swafford – Dallas – 2006  
Steve Beachy – College Station – 2008  
Cathy Anderson – Mansfield – 2008  
Barbara Fenlon – San Antonio – 2008  
Curtis Morgan – Mission – 2008

John Cobb – Greenville – 2008  
Van Jordan - Tyler – 2008  
Steve Meadors - Cedar Hill – 2009  
Doug Burgess - Deer Park – 2009  
Steve Finigan – Garland - 2009  
Bill Rodriguez - San Antonio - 2009  
Woody Eastman – Lake Jackson - 2009  
Carl Scott - Abilene - 2009  
Barbara Rippy – Kerrville - 2009  
Kathy Mosby – Weatherford - 2010  
Skip Keller – Corinth -2010  
Brett Weinberger – Lake Jackson - 2010  
Larry Pressler – McAllen - 2010  
Jennifer Sooy – Missouri City – 2011  
Bob Hagin – North Richland Hills - 2011  
Teddy Gibbs – Lewisville - 2011  
Oscar Martinez – Mesquite – 2012  
Linda Darby – Deer Park – 2012  
Monica Sue Walsh – Colleyville - 2012  
Mark Long – Flower Mound – 2013  
Toni Thomas – Cedar Hill – 2013  
Mike Carmack – Rowlett - 2013  
Herman Garza – San Antonio – 2014  
Ivette Eads – Lubbock – 2014  
Rusty Black – Waco – 2015  
Jay Williams – Texas City – 2015  
Kylie Duchie Wilson – Baytown – 2015  
Brenda Grubbs – Fort Worth – 2015  
Barbara Barnette- Dallas - 2015  
Jim Browne – Sugar Land – 2015  
Tom Henry – Haltom City – 2015  
Doug Kratz – Coppell – 2016  
Tim O’Conner – West University Place – 2016  
Charlene Hedtke – State Office – 2016  
Brenda Haggard – Stephenville – 2016  
Rick Krauss – McAllen – 2017  
Charles Payton – Pearland – 2017  
Tim Baggett – Arlington – 2020  
Harry Eneman – Longview – 2020  
Lisa Oliver – Lake Jackson – 2021  
Bob Ellis – Pasadena – 2021  
O.J. Williams – Lubbock 2021  
David Swain – The Colony 2022

# HALL OF FAME

The T.A.A.F. Hall of Fame was established in 1994 to honor those men and women who have played a major role in growth and development of the Texas Amateur Athletic Federation.

## Class of 1994

Gus Bates  
Sam Beavers  
Raymond Gonzalez  
Robert Havins  
Monroe Krieg  
Bill Massey  
Scottie Sayers  
Raul Zuniga

Fort Worth  
Bedford  
San Antonio  
Austin  
Austin  
Lago Vista  
Alvarado  
San Antonio

Flag Football  
Softball  
Basketball  
Softball  
Softball  
Softball  
Softball  
Basketball

## Class of 1995

Elton Cotton  
Hugh Inman  
Ruth Keith

Houston  
Fort Worth  
Arlington

Softball & Basketball  
Administration  
Softball

## Class of 1996

Elgene Holmstrom  
Harold Lockman  
Brenda Roden  
Bob Sanders

Hutto  
Hurst  
Cleburne  
Austin

Softball  
Softball  
Softball  
Flag Football

## Class of 1997

Dick Bartel  
Linda Donarski Cornelius  
Billy Monk  
Louise Ritter  
Richard Willborn  
Maggie Withroder

San Antonio  
Boerne  
Glenn Heights  
Dallas  
San Antonio  
Fort Worth

Softball  
Track & Field  
Softball Umpire  
Track & Field  
Softball  
Softball

## Class of 1998

Ronald W. Cole  
Ronald Helton  
Steven Rocket Rosen  
Joe Souza  
Emery Teichelman

Houston  
Houston  
Houston  
San Antonio  
Taylor

Softball manager  
Flag Football  
Flag Football  
Boxing  
Softball

# **HALL OF FAME**

## **Class of 1999**

Hank Fulkerson  
Roy Guerrero  
Brenda Marshall  
Bob Smith

North Richland Hills  
Austin  
Corpus Christi  
Ennis

Softball  
Administration  
Softball  
Basketball

## **Class of 2000**

Lee Roy Creamer  
Jodie Powell  
Bill Ragsdale

Burleson  
Fort Worth  
Roxton

Softball  
Softball  
Flag Football

## **Class of 2001**

Kevin Haese  
Jerry Russell  
Cliff Warrick

Cibolo  
Austin  
Round Rock

Softball  
Flag Football & Softball  
Administration

## **Class of 2002**

Wilford Smith  
Ronald Woodward

North Richland Hills  
Harker Heights

Softball  
Boxing

## **Class of 2003**

Doug Burgess  
Michael Carter  
Jesse Ramon  
Sammy Walker

Deer Park  
Ovilla  
Garland  
Rockwall

Administration  
Track & Field  
Track & Field Coach  
Track & Field

## **Class of 2004**

Lynn Barnhart  
Bert Johnson  
Frankie Milan  
Donna Roper-Limbrick

Grapevine  
Austin  
Fort Worth  
Houston

Swimming  
Softball  
Softball umpire  
Basketball

## **Class of 2005**

Ashley Anderson  
Eddie Arevalos  
Dwayne Rogers  
George Studdard

Grapevine  
San Antonio  
Houston  
Wichita Falls

Swimming  
Softball  
Basketball  
Administration & Official

## **HALL OF FAME**

### **Class of 2006**

Gary Crouse  
 Bud Dallmann  
 John Henry Hennech  
 Ronnie Landes  
 Roger Piacenti  
 Ron Piacenti

El Paso  
 New Braunfels  
 Odessa  
 Fort Worth  
 Dallas  
 Dallas

Basketball  
 Swimming & Coach  
 Basketball, Baseball, Softball  
 Softball  
 Softball  
 Softball

### **Class of 2007**

Steve Beachy  
 Jack Reynolds  
 Bob Swafford  
 Brent Zuege

College Station  
 Fort Worth  
 Denton  
 Bedford

Administration  
 Softball  
 Administration  
 Volleyball

### **Class of 2008**

Ken Brazle  
 Bobby Deaton  
 Danny Hanna  
 James B. "Nardy" Petty  
 Larry Rambo

New Braunfels  
 Arlington  
 Cedar Park  
 Austin  
 Everman

Flag Football  
 Basketball, Softball, Tennis  
 Flag Football  
 Softball Umpire  
 Flag Football

### **Class of 2009**

George "Scooter" Auld  
 Dianne Darnell  
 Michael McElrath  
 Martha Milan

Jasper, Ala. (Port Arthur)  
 Bedford  
 Fort Worth  
 Fort Worth

Track & Field, Official,  
 Administration  
 Administration  
 Softball  
 Softball

### **Class of 2010**

Dean Bigham  
 Chris Coleman  
 Ray Rodriguez

Baytown  
 Houston  
 El Paso

Administration  
 Basketball  
 Basketball

### **Class of 2011**

Barbara Fenlon  
 Butch Moore  
 Larry Pressler  
 Larry Shaw

San Antonio  
 DeSoto  
 College Station  
 Glen Rose

Administration  
 Basketball  
 Administration  
 Administration

## **HALL OF FAME**



**Class of 2012**

Reginald Bibb  
Vincent Morton  
Steve Melbourn  
Dan Reynolds  
Michael Scott Simpson  
Koger Stokes

Mesquite  
Buda  
Justin  
Arlington  
Round Rock  
San Antonio

Basketball  
Flag Football  
Swimming  
Softball  
Basketball  
Administration

**Class of 2013**

Lou Hamilton  
Dana Whitney Vollmer  
Janet Steenberge  
Charles L. King

San Antonio  
Granbury  
Granbury  
Nacogdoches

Administration  
Swimming  
Swimming  
Track & Field

**Class of 2014**

Marquise Goodwin  
Robert Griffin, III  
Mitch Murphy

Rowlett  
Copperas Cove  
Cedar Park

Track & Field  
Track & Field  
Flag Football

**Class of 2015**

Jerry Hardin  
David Lockett  
Venustiniano "Tuffy" Martinez  
Jerry Taylor  
Ross Vick, Jr.

New Braunfels  
Weatherford  
McAllen  
Weatherford  
Dallas

Flag Football  
Softball  
Flag Football  
Softball  
Softball

**Class of 2016**

Johnny Bowen  
Raul Marquez  
Linda Williams  
Robert Wright  
Charlene Hedtke

Fort Worth  
Kingwood  
Weatherford  
Hurst  
T.A.A.F. State Office

Softball  
Boxing  
Swimming  
Softball  
Administration

**Class of 2017**

Jackie Harvey  
Toni Schramme  
Helen Wagner

Mineral Wells  
Richmond  
Franklin

Track & Field  
Swimming  
Track & Field

**Class of 2018**

Brad Griggs  
John High

Rockwall  
Marshall

Administration  
Basketball

***HALL OF FAME***

Clarence Lynn Clark  
Tom Henry  
Matt Kacal  
Doug Kratz  
Leonard Vanduring

**Class of 2019**

Fort Worth  
Grand Prairie  
Sugar Land  
Hurst  
Houston

Basketball  
Administrative  
Flag Football  
Administrative  
Basketball

Billy Kimble  
Robert Rambo  
Joe Wilson

**Class of 2020**

Spring  
Fort Worth  
Milwaukee, WI

Flag Football  
Flag Football  
Administrative

Frank Seals

**Class of 2022**

Basketball

Curtis Morgan

**Class of 2023**

Administrative/Swimming

## ATHLETE OF THE YEAR

The T.A.A.F. Athlete of the Year Award was established in 1996 to honor the outstanding male and female athlete of the year statewide for their participation in the Texas Amateur Athletic Federation

*Male Athlete of the Year*  
**Chris Nelan, Jr**  
Keller - 1996

*Female Athlete of the Year*  
**Jessica Lovorn**  
Deer Park - 1996

*Male Athlete of the Year*  
**Tavis Harvey**  
Mineral Wells - 1997

*Female Athlete of the Year*  
**Rachel Roessler**  
Lorena - 1997

*Male Athlete of the Year*  
**Edward Hernandez, III**  
Lubbock - 1998

*Female Athlete of the Year* **Amber  
Magness**  
The Colony – 1998

*Male Athlete of the Year*  
**Joseph T. Rosendo, Jr.**  
Lubbock - 1999

*Female Athlete of the Year*  
**Jennifer Holyfield**  
Mineral Wells - 1999

*Male Athlete of the Year*  
**Ryan Barcot**  
Freeport - 2000

*Female Athlete of the Year*  
**Chandra Grosser**  
Wharton - 2000

*Male Athlete of the Year*  
**Marcus Sedberry**  
Greenville - 2001

*Female Athlete of the Year*  
**Jennifer Weier**  
Rowlett - 2001

*Male Athlete of the Year*  
**Blake Bonnin**  
Deer Park - 2002

*Female Athlete of the Year* **Dreu  
Harris**  
Sherman – 2002

*Male Athlete of the Year*  
**Shai Fields**  
Pearland - 2003

*Female Athlete of the Year*  
**Jessica Roth**  
Sugarland – 2003

## ATHLETE OF THE YEAR

*Male Athlete of the Year*

**Nicholas Ward**  
Richmond - 2004

*Female Athlete of the Year*

**Ashley Isham**  
Cedar Park - 2004

*Male Athlete of the Year*

**Antonius Curtis**  
Abilene - 2005

*Female Athlete of the Year*

**Kirsten Ericksen**  
Kingsville - 2005

*Male Athlete of the Year*

**Thomas Bates**  
Baytown - 2006

*Female Athlete of the Year*

**Harmony D'Antoni**  
Richmond - 2006

*Male Athlete of the Year*

**Adam Cashion**  
Boerne – 2006

*Male Athlete of the Year*

**Cody Armstrong**  
Clute - 2007

*Female Athlete of the Year*

**Taylor Stolt**  
Greenville – 2007

*Male Athlete of the Year*

**Ty Stogsdill**  
Wichita Falls - 2007

*Male Athlete of the Year*

**Hayden Baillio**  
Whitesboro - 2008

*Female Athlete of the Year*

**Ilissa Riley-Jaggars**  
Hutto - 2008

*Male Athlete of the Year*

**Matt Tomas**  
Richmond - 2009

*Female Athlete of the Year*

**Jenny Maxwell**  
Grapevine - 2009

*Male Athlete of the Year*

**Logan Sheffield**  
Angleton / Lake Jackson - 2010

*Female Athlete of the Year*

**Kari Ann Wilkins**  
El Campo - 2010

## ATHLETE OF THE YEAR

*Male Athlete of the Year*  
**Steve Wood**  
Weatherford - 2011

*Male Athlete of the Year*  
**Conner Blaine Williams**  
El Campo - 2012

*Male Athlete of the Year*  
**Vishal Singh**  
Mansfield - 2013

*Male Athlete of the Year*  
**Caleb Eagans**  
Jewett – 2014

*Male Athlete of the Year*  
**Wilbert London, III**  
Waco – 2015

*Male Athlete of the Year*  
**Cameron Corhen**  
Allen – 2016

*Male Athlete of the Year*  
**Hunter Denton**  
Beaumont - 2017

*Male Athlete of the Year*  
**Noah Blomqvist**  
Boerne - 2018

*Female Athlete of the Year*  
**Vivie Tran**  
Lake Jackson - 2011

*Female Athlete of the Year*  
**Molly Kuettel**  
Lake Jackson - 2012

*Female Athlete of the Year*  
**Jaydan Hunt**  
Denison - 2013

*Female Athlete of the Year*  
**Hope Williams**  
El Campo - 2014

*Female Athlete of the Year*  
**Paislee Conder**  
New Braunfels - 2015

*Female Athlete of the Year*  
**Gregriana Blake**  
Forney - 2016

*Female Athlete of the Year*  
**Stoya Laydevant**  
Conroe – 2017

*Female Athlete of the Year*  
**Minnie Tran**  
Lake Jackson – 2018

## ATHLETE OF THE YEAR

*Male Athlete of the Year*

**Cruz Gomez**

Alamo - 2019

*Female Athlete of the Year*

**Sierra Bracken**

Lake Jackson - 2019

*Male Athlete of the Year*

**Pedro Cardenas**

Brownsville - 2021

*Female Athlete of the Year*

**Adalyn Garza**

Lake Jackson - 2021

*Male Athlete of the Year*

**Ayden Castle Granados**

McAllen - 2022

*Female Athlete of the Year*

**Bethany Preusse**

Thorndale - 2022

# T.A.A.F. SPORTS COMMISSIONERS 2022-2023

## BASKETBALL (ADULT)

### MEN'S

ANDY TARKINGTON  
PO Box 460  
Mineral Wells, TX 76068

940 328-7803

Email: [atarkington@mineralwellstx.gov](mailto:atarkington@mineralwellstx.gov)

### 6 FT & UNDER

RUDY VEGA  
1017 Adler St  
Boerne, TX 78006

830 248-1548

Email: [rvega@boerne-tx.gov](mailto:rvega@boerne-tx.gov)

### 35 & OVER

CV Black  
378 W. Long St.  
Stephenville, TX 76401

254 413-8468

Email: [cblck@burlesontx.gov](mailto:cblck@burlesontx.gov)

### MEN'S CHURCH

CV Black  
378 W. Long St.  
Stephenville, TX 76401

254 413-8468

Email: [cblack@burlesontx.gov](mailto:cblack@burlesontx.gov)

### MEN'S 45 & OVER

ANDY TARKINGTON  
PO Box 460  
Mineral Wells, TX 76068

940 328-7803

Email: [atarkington@mineralwellstx.gov](mailto:atarkington@mineralwellstx.gov)

### WOMEN'S

RUDY VEGA  
1017 Adler St  
Boerne, TX 78006

830 248-1548

Email: [rvega@boerne-tx.gov](mailto:rvega@boerne-tx.gov)

## BASKETBALL (BOYS' & GIRLS')

### BOYS & GIRLS' 14 & Under; 12, 10, 8 & Under - DIV I, II & III

LACEY DINGMAN  
1808 Second St.  
Marble Falls, TX 78654

830 798- 6251

Email: [ldingman@marblefallstx.gov](mailto:ldingman@marblefallstx.gov)

### ASSISTANT:

ASHLEY SNYDER

Email:

### ASSISTANT:

JUMARCUS THOMAS  
2010 5<sup>TH</sup> Avenue N  
Texas City, TX 77590

409 643-5992

Email: [jthomas@texascitytx.gov](mailto:jthomas@texascitytx.gov)

**BOXING**

**RAMIRO ESPINOSA JR.**  
1197 W. Main St.  
Lewisville, TX 75067

972 219-3554

Email: [respinosa@cityoflewisville.com](mailto:respinosa@cityoflewisville.com)

**FLAG FOOTBALL**

**ADULT MEN'S 8/8**

**JERRY CARLOS**  
1017 Adler St  
Boerne, TX 78006

830 249-9511

Email: [jcarlos@boerne-tx.gov](mailto:jcarlos@boerne-tx.gov)

**ADULT MEN'S 4/4**

**AVRON TRABUE**  
3719 Caleb Lane  
Missouri City, TX 77459

210 643-0442

Email: [avron@txgridiron.com](mailto:avron@txgridiron.com)

**ADULT MEN'S 5/5**

**AVRON TRABUE**  
3719 Caleb Lane  
Missouri City, TX 77459

210 643-0442

Email: [avron@txgridiron.com](mailto:avron@txgridiron.com)

**YOUTH**

**JOHN HENRY PEREZ**  
702 S Chadbourne St.  
San Angelo, TX 76903

325 657-4450 Fax: 325 659-1015

Email: [john.perez@cosatx.us](mailto:john.perez@cosatx.us)

**FUTSAL**

**GOLF**

**ANDRA FOREMAN**  
1000 Highland Village Road  
Highland Village, TX 75077

972 317-7430 Fax: 972 89-5130

Email: [aforeman@highlandvillage.org](mailto:aforeman@highlandvillage.org)

**GYMNASTICS**

**JAN EYMAN**

Email: [taafgymnastics@gmail.com](mailto:taafgymnastics@gmail.com)

**KICKBALL**

**ANDRA FOREMAN**  
1000 Highland Village Road  
Highland Village, TX 75077

972 317-7430 Fax: 972 89-5130

Email: [aforeman@highlandvillage.org](mailto:aforeman@highlandvillage.org)



**PICKLEBALL**

**BOBBI CANTU**

**512 443-1334**

Email: [bobbi.cantu@texas.usta.com](mailto:bobbi.cantu@texas.usta.com)

**SOFTBALL**

**FAST PITCH -GIRLS': 18 & U; 16 & U; 14 & U; 12 & U; 10 & U**

**STORMY SMITH**

**2222 28<sup>th</sup> St**

**Galveston, TX 77550**

Email: [ssmith@galvestontx.gov](mailto:ssmith@galvestontx.gov)

**SWIMMING**

**MARTY MULGREW**

**8203 Millennium Forest Drive**

**The Woodlands, TX 77381**

**281 210-3929**

Email: [mmulgrew@thewoodlandstowship-tx.gov](mailto:mmulgrew@thewoodlandstowship-tx.gov)

**ASSISTANT:**

**CURTIS MORGAN**

**1305 W. Thomas**

**Pasadena, TX 77506**

**713 477-3896 Fax: 713 477-3897**

Email: [curtis@paddocksw.com](mailto:curtis@paddocksw.com)

**TENNIS**

**MATT MINAHAN**

**P.O. Box 1000**

**Bryan, TX 77802**

**979 209-5203**

Email: [mminahan@bryantx.gov](mailto:mminahan@bryantx.gov)

**TRACK & FIELD**

**CYNTHIA SIMMS**

**P.O. Box 2570**

**Waco, TX 76702-2570**

**254 750-8071 Fax: 254 750-8406**

Email: [cynthias@ci.waco.tx.us](mailto:cynthias@ci.waco.tx.us)

**ASSISTANT:**

**Lissette Jimenez**

**1017 Adler Street**

**Boerne, TX 78006**

**830 248-1503 Fax: 830 331-9652**

Email: [ljimenez@boerne-tx.gov](mailto:ljimenez@boerne-tx.gov)

VOLLEYBALL

**ADULT & YOUTH:**

DEBRA TAYLOR  
2010 5<sup>TH</sup> Avenue N  
Texas City, TX 77590

409 643-5987 Fax: 409 949-4810

Email: [dtaylor@texas-city-tx.org](mailto:dtaylor@texas-city-tx.org)

T.A.A.F. STATE OFFICE: 512 863-9400  
407 N. Water St. BURNET, TEXAS 78611

E-mail: [mark@taaf.com](mailto:mark@taaf.com) or [ginger@taaf.com](mailto:ginger@taaf.com) Website: [www.taaf.com](http://www.taaf.com)

# T.A.A.F. Sports Rules

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# T.A.A.F. Sports Rules

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The following rules and regulations apply to all sports and all participants must meet these requirements. Unless a rule specifically names an exception for one of the divisions (member city, independent, affiliate, etc.), the following Sports General Regulations pertain to all teams and participants. See the specific sports sections for any special regulations that may exist.

**ARTICLE 1      RETURNING TEAMS**

1.1 All T.A.A.F. team champions (except youth basketball) shall be eligible to return to state tournament as defending champions provided they have not been reclassified and have the following minimum returning players:

SOFTBALL SLOW PITCH	10 PLAYERS
SOFTBALL FAST PITCH	9 PLAYERS
FLAG FOOTBALL	6 PLAYERS
BASKETBALL	4 PLAYERS
VOLLEYBALL	4 PLAYERS

**ARTICLE 2 ADULT BASKETBALL**

2.1 Each individual player must be a member of the team that they participate with in T.A.A.F. Each individual player must be a member of the team that they participate with in a T.A.A.F. State Basketball Tournament by the roster deadline established by the state tournament host. Players may not be added to state tournament rosters once tournament play begins. League teams may pick up two players who were not on their league roster. Pick up players must meet the eligibility requirements of the division that they are playing in. (Examples of meeting eligibility requirements include: regular attendance of the sponsoring church for any team in the church division, full time employment with the sponsoring company for any team in the industrial division. Also, height restrictions will apply for any six foot and under division pick up players and age restrictions will apply for any 35 and over division pick up players).

A maximum of 12 players are allowed for men’s basketball teams or a maximum of 13 players are allowed for women’s basketball teams on a state tournament roster, including any pick up players. A player cannot be on two or more team rosters at any state basketball tournament. If any players appear on two or more rosters in the same tournament, that player is ineligible to participate until that player is only listed on one team’s roster participating in the tournament.

2.2 Adult basketball teams must be registered with T.A.A.F. by the next business day after the published state tournament entry deadline. Any teams registering after the state tournament entry deadline will be eligible to compete in the following year’s state basketball tournament.

2.3 In order for a team to be eligible for T.A.A.F. playoffs, the team may not have a player compete with the team during the current season if:

- .01 The player is still registered in the same college, university or junior college after January 1 (current season), where the player was a member of any basketball squad or team. This rule does not include P. E. classes or intramural participation; OR
- .02 The player was a member of a military basketball squad or team playing an off-base schedule during the current season.

2.4 The host city shall have the privilege of entering a host team when hosting regional or state tournaments.

2.5 The state tournament shall be twenty-four (24) teams or less, single elimination with a consolation bracket.

- .01 There will not be an "extra" game played to determine third place, both semi-finalist will receive a semi-finalist team trophy.

2.6 Prior to the state tournament, a "draw" will be conducted by the state commissioner to determine each team's place in the bracket

2.7 RULES: Current NCAA men's playing rules will be used with these exceptions:

- .01 GAME CLOCK: An official game shall consist of two (2) twenty minute halves with a running clock for the first eighteen (18) minutes of each half.
  - a) A running clock stops for only free throws and time-outs.
  - b) A NCAA regulation clock will be used the last two (2) minutes of each half.
  - c) A regulation clock will stop for all whistles the last two minutes of each half and each successful field goal in the last minute of the second half or overtime period.
- .02 HALF TIME: A five (5) minute half time will be observed.
- .03 TIME OUTS: Each team will be allowed four (4) one (1) minute time-outs and two (2) thirty second timeouts per game.
- .04 OVERTIME: Each overtime will consist of a three (3) minute period with the clock stopping for all whistles during the entire period. Each team will be given one (1) extra time-out.
- .05 Jerseys & Numbers: Players on each team must wear jerseys that are identical in the base color of the jersey and must have a six (6) inch number on the back and a four (4) inch number on the front.
  - a) Jersey numbers may not be duplicated on the same team and must be either one or two digit Arabic numerals between 0 and 99. Fractions, symbols, decimals or roman numerals are not allowed
  - b) Numbers must be permanently affixed to the jersey, not taped or pinned to the jersey.
  - c) Numbers that are hand written in pencil, marker, or any type of ink pen will not be allowed
- .06 Point Ahead Rule: A point ahead rule of (20) twenty points will be used in all adult basketball games.
  - a) If a team is ahead by (20) twenty points, the clock will not stop except for injuries and time-outs until the team ahead is ahead by less than (20) twenty points.
  - b) Like the rest of the game, the clock can be stopped by a time-out.
- .07 SHOT CLOCK: A shot clock will not be in effect for any T.A.A.F. Regional or State Basketball Tournament.
- .08 THREE POINT FIELD GOAL: The three point field goal rule will be in effect for all T.A.A.F. State Tournaments. T.A.A.F. will utilize the three-point line that is 19 feet, 9 inches from the center of the goal as the official distance for three-point field goals in all state tournaments.
- .09 The "five second closely guarded" rule, which was eliminated in N.C.A.A. basketball play, shall apply for all T.A.A.F. adult basketball championship play. The "five second closely guarded" rule states that an offensive player in possession of the basketball in his or her front court may not hold the basketball or dribble the basketball for five seconds while being "closely guarded". Closely guarded is defined as a defender being in a guarding stance at a distance no more than six feet from the ball handler. The distance shall be measured from the ball handler's front of the foot closest to the defender to the defender's front of the foot closest to the ball handler. After the start of the five second guarding count by a referee, in order for a closely guarding violation to occur, there must be continuous guarding by the same opponent within the prescribed closely guarded area. The five second closely guarded count shall be terminated if there is an interrupted dribble. The referee will stop play for any violation of the "five second closely guarded" rule and the penalty will be a loss of possession of the basketball for the team in possession of the basketball, which violated the "five second closely guarded" rule. The opposing team will be awarded possession of the basketball for a throw in at the out of bounds location closest to the point of the violation.

.10 All basketball rules covered on these pages shall apply to both regional and state tournaments for each specific basketball division.

2.8 STATE TOURNAMENT DATES: Effective with the bids for the 2009 state basketball tournaments, each state basketball tournament will be held on the specified weekend. State basketball tournament bids that contain proposed dates that are not in accordance to the following schedule will not be accepted. The schedule of T.A.A.F. state basketball tournaments will be as follows:

- .1 The Men's 35 & Over State Tournament will be held the last full or partial weekend of February (which may include March 1 when it falls on Sunday).
- .2 The Men's 45 & Over State Basketball Tournament will be held either on the first or second full weekend of April.
- .3 The Men's Major State Tournament will be held on the first full weekend of March (first weekend that both Saturday and Sunday fall in March).
- .4 The Men's Six Feet and Under State tournament will be held on the second full weekend of March.
- .5 All Boys' and Girls' Winter State Basketball Tournaments in addition to the Men's Industrial State Tournament will be held on the third full weekend of March.
- .6 The Men's Church and the Women's State Tournament will be held on the fourth full weekend of March.

## **.ARTICLE 3      MEN'S BASKETBALL**

### 3.1 MAJOR & 6 FT. AND UNDER

- .01 The regular playing roster shall not exceed twelve (12) players including a playing manager.
- .02 A 6' and Under team must consist of players who do not exceed 6' or 72 inches in height.

### 3.2 35 & OVER

- .01 The regular playing roster shall not exceed twelve (12) players including a playing manager.
- .02 Eligible players must be 35 years of age or over within the calendar year of the state tournament.
- .03 Players must provide pictured identification (with birth date indicated) when requested by a tournament official prior to and/or during regional and state competition.

### 3.3 45 & OVER

- .01 The regular playing roster shall not exceed twelve (12) players including a playing manager.
- .02 Eligible players must be 45 years of age or over within the calendar year of the state tournament.
- .03 Players must provide pictured identification (with birth date indicated) when requested by a tournament official prior to and/or during regional and state competition.

### 3.4 MEN'S CHURCH

- .01 The regular playing roster shall not exceed twelve (12) players including a playing manager.
- .02 The Men's Church playing rules are the same as the Men's Major playing rules except for player eligibility (see MOP Article 6).
- .03 A player may play on his church team as well as any other non-church (open) team provided he meets the eligibility requirements to participate on his church team stated in MOP Article 6.

## ARTICLE 4 WOMEN'S BASKETBALL

- 4.1 The regular playing roster shall not exceed thirteen (13) players including a playing manager.
- 4.2 Current NCAA men's playing rules will be used.

## ARTICLE 5 WHEELCHAIR BASKETBALL

- 5.1 Current National Wheelchair Basketball Association (NWBA) rules will govern qualifying and state tournament play.
- 5.2 Teams may register independently with the state commissioner through sanctioned league play.
- 5.3 Tournament will be open to any T.A.A.F. registered wheelchair team.

## ARTICLE 6 BOYS' AND GIRLS' BASKETBALL

### 6.1 GENERAL RULES: BOYS' AND GIRLS'

- .01 Boys must play in the Boys' Divisions (I, II or III).
- .02 Girls must play in the Girls' Divisions (I, II or III).

Exception:

- a) If a T.A.A.F. Member or Affiliate member does not have enough girl participants to send separate girls teams, they may send a mixed team to the appropriate age Boys State Tournament, if they qualify.
- b) NOTE: If there is one boy on a roster, that team will be classified as a Mixed team eligible to play in the Boys Divisions (I, II or III).
- .03 National Federation Rules and UIL Guidelines will apply with the exception of the T.A.A.F. Rules published here.

### 6.2 DIVISIONS OF PLAY: BOYS' AND GIRLS'

#### **.01 WINTER BASKETBALL:**

**13 & Under**  
**11 & Under Divisions I, II & III**  
**9 & Under Divisions I, II & III**  
**7 & Under Divisions I, II & III**  
**5 & Under Divisions I, II & III**

Division I:

- a) Any T.A.A.F. Member or Affiliate member registering less than four (4) boys or girls teams in any age division / classification must register as Division I unless approved for Division II or III by the state commissioner.
- b) Participation in a T.A.A.F. Member or Affiliate sponsored or co-sponsored league is not required of a Division I team. However, if a team does not participate in a T.A.A.F. league, the team must register and participate as a Division I team.
- c) Division I consists of teams that are hand-selected by the coach or who are formed to create tournament teams or all-star teams. Any team whose team name includes the words "all stars" is required to participate in Division I.
- d) Any team may request to be a Division I team.



- e) Division I teams will not be required to qualify through a regional tournament and can advance directly to the state tournament.
- f) Division I teams must be registered for the state tournament with the tournament host by March 1. Teams who are not already registered with the T.A.A.F. state office will be charged an additional \$10 at the time of registration. Division I teams requesting to register after the March 1 deadline will be required to pay a \$50 late fee and will only be accepted on an “as needed” basis, at the discretion of the state tournament host.

Division II:

- a) Teams must have played in a T.A.A.F. Member or Affiliate sponsored or co-sponsored recreational league, and must have played in at least four (4) league games.
- b) Division II consists of teams that are hand-selected by the coach, or who return five (5) or more players from the previous seasons Division III roster.
- c) Division II youth basketball rosters are limited to no more than twelve (12) players. All players must be from the T.A.A.F. league roster. One (1) pick up player is allowed for post-season play so long as the pickup player is from another team playing in the same age division in the same league, and so long as the roster does not exceed twelve players. Pick up players must be added to the roster prior to Regional tournament play, whether the team participates in a Regional tournament or not.
- d) Any team that is misclassified as Division II may be disqualified or re-classified at the discretion of the Commissioner.
- e) A roster for all Division II teams that includes the team name, head coach name, division of play, and all player names and birthdates must be submitted to the state office by February 1. Player changes are not allowed for regional or state championship play once this roster is submitted, with the exception of one pick up player.

Division III:

- a) Teams must have played in a T.A.A.F. Member or Affiliate sponsored or co-sponsored recreational league, and must have played in at least four (4) league games.
- b) Division III consists of teams that are formed through some type of “draft” system (conducted for the current season of play) where the emphasis is put on balancing the strength of teams throughout the league.
- c) Any T.A.A.F. Member or Affiliate program that conducts a draft to be eligible for Division III participation must complete and submit the T.A.A.F. Division III Youth Basketball Pre-Qualification Form by the team registration deadline. The purpose of this form is to demonstrate that the draft being conducted balances the strength of teams throughout the league. The Commissioner will review each submission and make the final decision of eligibility for each program.
- d) Any team that is classified as Division III may not return more than four (4) players from the previous season’s roster including when a team moves from one age division to another. Any team with five (5) or more returning players must be classified as Division I or II. It does not matter how a player is returned to a team (protected by coach, drafted, blind drafted, placed by staff, etc) for the player to count towards the returning player limit.
- e) Division III youth basketball rosters are limited to no more than ten (10) players. All players must be from the T.A.A.F. league roster. No pick up players are allowed for post-season play.
- f) Any team that is misclassified as Division III may be disqualified or

re-classified at the discretion of the Commissioner.

- g) A roster for all Division III teams that includes the team name, head coach name, division of play, and all player names and birthdates must be submitted to the state office by February 1. Player changes are not allowed for regional or state championship play, once this roster is submitted.

**.02 SPRING AND/OR SUMMER HIGH SCHOOL AGED BASKETBALL: Spring & Summer Basketball will follow ALL UIL Guidelines. Age divisions: 17 & Under 15 & Under 13 & Under**

6.3 PLAYING RULES:

- .01 ROSTERS: The regular playing roster shall not exceed twelve (12) players for Division I & II and ten (10) players for Division III.
  - a) A playing roster shall be “frozen” once it has been submitted for regional play and may not be changed for the state competition.
- .02 A team must begin a game with five players. Teams without five players at the start of a game will forfeit that game. There is no grace period. If a team has no substitutes to replace disqualified or injured players, it must continue with fewer than five. When there is only one player participating for a team, the team shall forfeit the game, unless the referee believes that team has an opportunity to win the game.
- .03 GAME LENGTH: All to have a running clock with the exception of final two (2) minutes of each half and;
  - a) **5 & Under and 7 & Under Divisions of play to have four (4) six (6) minute quarters**
  - a) **9 & Under, 11 & Under, 13 & Under, 15 & Under and 17 & Under divisions of play to have four (4) eight (8) minute quarters**
  - b) The clock stops only on timeouts and free throws. The game officials may use their discretion to stop the clock for injury, ball retrieval, etc.
  - c) POINT SPREAD RULE: If one team is ahead by fifteen (15) or more points during the last two (2) minutes of each half, the clock will remain a running clock, except for time-outs and free throws.
  - d) TIMEOUTS: Each team shall be allowed four (4) one-minute timeouts per game. In case of overtime, each team shall be allowed one (1) additional one-minute timeout, as well as any timeouts remaining from regulation.
  - e) OVERTIME: If the score is tied at the end of regulation play in the 8 & Under and 10 & Under divisions of play, a two (2) minute overtime will be played. In all other divisions, a three (3) minute overtime period will be played. The clock will stop on each whistle by the officials.

**.04 BASKET SPECIFICATIONS**

HEIGHT	FREE THROW DISTANCE	AGE GROUP	DIVISION
10'	15' 0"	17 & Under	N/A
10'	15' 0"	15 & Under	N/A
10'	15' 0"	13 & Under	N/A
10'	15' 0"	11 & Under	Boys & Girls I, II & III
10'	15' 0"	9 & Under	Boys & Girls I & II
10'	13' 6"	9 & Under	Boys & Girls III
8' 6"	13' 6"	7 & Under	Boys & Girls I, II & III
8'6"	13'6"	5 & Under	Boys & Girls I, II & III

**.05 BALL SIZE: The official ball size for divisions:**

- a) 17 & Under, 15 & Under, 13 & Under and 11 & Under BOYS' will use the regulation size basketball as specified by the Federation Rule Book.
- b) 9 & Under and 7 & Under BOYS' will use the official women's basketball.
- c) 5 & Under will use the rookie size basketball (27.5)
- d) All GIRLS' divisions will use the official women's basketball. (Exception Girl's 5 & Under)

**.06 LANE VIOLATIONS:**

- a) 17 & Under, 15 & Under, 13 & Under and 11 & Under will play by official rules.
- b) 9 & Under, 7 & Under and 5 & Under will have five (5) second lane violations.

**.07 FULL COURT DEFENSE (PRESS):**

- a) 17 & Under, 15 & Under, 13 & Under and 11 & Under Divisions may play full court defense at any time.
- b) 9 & Under Division III only: may play full court defense during the last two minutes of each half and any overtime period(s). 9 & Under Division I & II only: may play full court defense until a 15 point lead is obtained. The trailing team may continue to press.
- c) 5 & Under and 7 & Under may play full court defense during the last minute of each half and at all times during any overtime period(s).
- d) POINT SPREAD RULE: In all divisions if any team is 20 points or more ahead, no full court defense (press) will be allowed by the leading team. The trailing team may continue to press.
- e) VIOLATION: Each team shall be issued one warning per half, in which the whistle is blown and the offended team brings the ball in play on their offensive front court at the mid-court opposite the scorers table and team benches. Additional violations shall result in a technical foul.

**.08 JERSEYS:** Each team must have closely matching jerseys with a permanent four inch (4") number on the front and a six inch (6") number on the back. Players who do not have the proper uniform will not be allowed to participate. a.) Legal basketball numbers only are permitted - 0 or 00, 1, 2, 3, 4, 5, 10, 11, 12, 13, 14, 15, 20, 21, 22, 23, 24,25, 30, 31, 32, 33, 34, 35, 40, 41, 42, 43, 44, 45, 50, 51, 52, 53, 54, 55. b.) T-shirts worn under the jersey must be matching for any players who wear undershirts. c.) Tights and knee pads must be a single closely matching color for any players who wear them. d.) Shorts are not regulated and are not required to match the jersey.

**.09 MINIMUM PLAYING TIME:** Divisions I & II have free substitutions throughout the game and no minimum playing time. Division III teams must abide by the following minimum playing time rules:

- a) During the first quarter of every game there will be no substitutions allowed. The five players who start this quarter will be the same five players who finish the quarter.
- b) During the second quarter any remaining players who did not start the first quarter will be required to start the second quarter and play the entire quarter without substitutions.
- c) During the second quarter, if a team has less than 10 players on their roster then the coach may substitute only for those players who already played the entire first quarter.

- d) In the case of an injury to a player who is playing their required full quarter a medical substitution will be allowed. However, if a player is not able to finish their quarter during the first half then that player will be required to play a full quarter with no substitutions allowed in the second half.
  - e) If a player is medically unable to complete their full quarter in either the first or second half then that player will be disqualified for the remainder of the tournament.
- .10 FORFEITS: A forfeit game will be scored as 10 – 0 in favor of the team that does not forfeit.
- .11 A player, coach or spectator who is disqualified or ejected from a game for unsportsmanlike behavior (fighting; disrespectfully addressing an official; using profane or inappropriate language or obscene gestures; disrespectfully addressing, baiting or taunting an opponent; or other behavior deemed to be unsportsmanlike) shall be prohibited from returning to any game facilities for the remainder of the tournament.

#### 6.4 CHAMPIONSHIP GUIDELINES - REGIONAL AND STATE TOURNAMENTS

- .01 Tournaments will be pool play with a minimum of 3-game guarantee. Pool play tie breakers are as follows:
- a) Winning Percentage
  - b) Head-to-Head
  - c) Total Points Differential (max 15 points differential)
  - d) Total Points Against
  - e) Coin Toss
- .02 WINTER PLAY: A regional tournament must be hosted in all regions for youth winter basketball Divisions II & III. Any registered team may participate in the Regional Tournament as space allows, or according to berths specified and allowed by regional guidelines.
- .03 All Division II & III teams wishing to participate in the State basketball tournament must participate in regional tournaments to be eligible. If the age, gender or division does not have a regional tournament make, these teams are still required to register for the state tournament at the regional tournament or the region will set up a site for registration. Teams registering for the regional tournament must submit their signed rosters, regional tournament fee, and birth certificates for each player along with the registration form for the state tournament. All teams qualifying for the state tournament must pay state entry fees/member city guarantee at the regional site. Following the tournament, each regional director or regional basketball tournament director will overnight ship the roster, birth certificates, entry fee and registration forms to the state host.
- .04 Division I teams will register directly with the state tournament host.
- .05 WINTER PLAY: The State Tournament shall be open to all Division II & III regional champions plus one host team per division.
- .06 The State Commissioner will be required to provide the host city with the appropriate T.A.A.F. approved brackets immediately following the awarded bid for the State Championships.
- .07 Proof of age is required prior to the start of each tournament
- .08 A player may be on only one roster during T.A.A.F. Championship play.
- .09 All players in Division II & III must have joined a team and have been officially listed on a team's roster by February 1 in order to be eligible for post season participation.

- .10 Aside from tournament roster players, only two coaching staff members are allowed on the bench at any time. During game play, only one coach is allowed to stand unless directed otherwise by game officials.

6.5 TOURNAMENT DATES - WINTER PLAY:

.01 Regional Tournaments for Division II and Division III will be held the first full weekend of March.

.02 State Tournaments for Division I, II & III will be held the third weekend of March.

6.6 TOURNAMENT POOL AND BRACKET SETUP:

.01 Pools for 2 game guarantee should be setup as follows –

- 32 teams = 10 pools: 4 teams Pools A and B, 3 teams Pools C – J
- 31 teams = 10 pools: 4 teams Pool A, 3 teams Pools B – J
- 30 teams = 10 pools: 3 teams Pool A - J
- 29 teams = 9 pools: 4 teams Pools A and B, 3 teams Pools C – I
- 28 teams = 9 pools: 4 teams Pool A, 3 Teams Pools B – I
- 27 teams = 9 pools: 3 teams Pools A - I
- 26 teams = 8 pools: 4 teams Pools A and B, 3 teams Pools C - H
- 25 teams = 8 pools: 4 teams Pool A, 3 teams Pools B - H
- 24 teams = 8 pools: 3 teams Pools A - H
- 23 teams = 7 pools: 4 teams Pools A and B, 3 teams Pools C - G
- 22 teams = 7 pools: 4 teams Pool A, 3 teams Pools B - G
- 21 teams = 7 pools: 3 teams Pools A - G
- 20 teams = 6 pools: 4 teams Pools A and B, 3 teams Pools C - F
- 19 teams = 6 pools: 4 teams Pool A, 3 teams Pools B - F
- 18 teams = 6 pools: 3 teams Pools A - F
- 17 teams = 5 pools: 4 teams Pools A and B, 3 teams Pools C - E
- 16 teams = 5 pools: 4 teams Pool A, 3 teams Pools C - E
- 15 teams = 5 pools: 3 teams Pools A - E
- 14 teams = 4 pools: 4 teams Pools A and B, 3 teams Pools C - D
- 13 teams = 4 pools: 4 teams Pool A, 3 teams Pools B - D
- 12 teams = 4 pools: 3 teams Pools A - D
- 11 teams = 3 pools: 4 teams Pools A and B, 3 teams Pool C
- 10 teams = 3 pools: 4 teams Pool A, 3 teams Pool B - C
- 9 teams = 3 pools: 3 teams Pools A - C
- 8 teams = 2 pools: 4 teams Pools A and B
- 7 teams = 2 pools: 4 teams Pool A, 3 teams Pool B
- 6 teams = 2 pools: 3 teams Pools A and B
- 5 teams = 1 pool: 5 teams Pool A
- 4 teams = 1 pool: 4 teams Pool A
- 3 teams = 1 pool: 3 teams Pool A

.02 After pool play, single elimination bracket matchups should be setup as follows –

- 32 teams - TOP HALF OF BRACKET: A1 VS B4, H2 VS F2; C1 VS J3, D1 VS G3; E1 VS A3, B2 VS G2; F1 VS D3, J2 VS I3; BOTTOM HALF OF BRACKET: G1 VS A4, C2 VS E2; H1 VS B3, I1 VS F3; B1 VS E3, D2 VS A2; J1 VS C3, I2 VS H3
- 31 teams - TOP HALF OF BRACKET: BYE A1, H2 VS F2; C1 VS J3, D1 VS G3; E1 VS A3, B2 VS G2; F1 VS D3, J2 VS I3; BOTTOM HALF OF BRACKET: G1 VS A4, C2 VS E2; H1 VS B3, I1 VS F3; B1 VS E3, D2 VS A2; J1 VS C3, I2 VS H3
- 30 teams - TOP HALF OF BRACKET: BYE A1, H2 VS F2; C1 VS J3, D1 VS G3; E1 VS A3, B2 VS G2; F1 VS D3, J2 VS I3; BOTTOM HALF OF BRACKET: BYE G1, C2 VS E2; H1 VS B3, I1 VS F3; B1 VS E3, D2 VS A2; J1 VS C3, I2 VS H3
- 29 teams - TOP HALF OF BRACKET: BYE A1, B2 VS C2; D1 VS F3, E1 VS G3; F1 VS B4, I2 VS C3; G1 VS A4, H2 VS D3; BOTTOM HALF OF BRACKET: BYE B1, A2 VS G2; H1 VS E3, D2 VS I3; BYE C1, E2 VS A3; I1 VS B3, F2 VS H3
- 28 teams - TOP HALF OF BRACKET: BYE A1, B2 VS C2; D1 VS F3, E1 VS G3; BYE F1, I2 VS C3; G1 VS A4, H2 VS D3; BOTTOM HALF OF BRACKET: BYE B1, A2 VS G2; H1 VS E3, D2 VS I3; BYE C1, E2 VS A3; I1 VS B3, F2 VS H3

- 27 teams - TOP HALF OF BRACKET: BYE A1, B2 VS C2; D1 VS F3, E1 VS G3; BYE F1, I2 VS C3; BYE G1, H2 VS D3; BOTTOM HALF OF BRACKET: BYE B1, A2 VS G2; H1 VS E3, D2 VS I3; BYE C1, E2 VS A3; I1 VS B3, F2 VS H3
- 26 teams - TOP HALF OF BRACKET: BYE C1, E2 VS F3; H1 VS A4, G2 VS B3; BYE A1, B2 VS E3; BYE D1, F2 VS G3; BOTTOM HALF OF BRACKET: BYE E1, A2 VS C3; G1 VS B4, D2 VS H3; BYE B1, C2 VS A3; BYE F1, H2 VS D3
- 25 teams - TOP HALF OF BRACKET: BYE C1, E2 VS F3; H1 VS A4, G2 VS B3; BYE A1, B2 VS E3; BYE D1, F2 VS G3; BOTTOM HALF OF BRACKET: BYE E1, A2 VS C3; BYE G1, D2 VS H3; BYE B1, C2 VS A3; BYE F1, H2 VS D3
- 24 teams - TOP HALF OF BRACKET: BYE C1, E2 VS F3; BYE H1, G2 VS B3; BYE A1, B2 VS E3; BYE D1, F2 VS G3; BOTTOM HALF OF BRACKET: BYE E1, A2 VS C3; BYE G1, D2 VS H3; BYE B1, C2 VS A3; BYE F1, H2 VS D3
- 23 teams - TOP HALF OF BRACKET: BYE A1, F3 VS D3; B2 VS E2; BYE C1, G2 VS A3; BYE D1, F2 VS B3; BOTTOM HALF OF BRACKET: BYE E1, G3 VS C3; BYE F1, A2 VS B4; BYE B1, C2 VS E3; BYE G1, D2 VS A4
- 22 teams - TOP HALF OF BRACKET: BYE A1, F3 VS D3; B2 VS E2; BYE C1, G2 VS A3; BYE D1, F2 VS B3; BOTTOM HALF OF BRACKET: BYE E1, G3 VS C3; F1 VS A2; BYE B1, C2 VS E3; BYE G1, D2 VS A4
- 21 teams - TOP HALF OF BRACKET: BYE A1, F3 VS D3; B2 VS E2; BYE C1, G2 VS A3; BYE D1, F2 VS B3; BOTTOM HALF OF BRACKET: BYE E1, G3 VS C3; F1 VS A2; BYE B1, C2 VS E3; G1 VS D2
- 20 teams - TOP HALF OF BRACKET: BYE A1, D3 VS E3; B2 VS F2; BYE C1, A3 VS B4; D1 VS E2; BOTTOM HALF OF BRACKET: BYE B1, C3 VS F3; A2 VS D2; BYE E1, B3 VS A4; F1 VS C2
- 19 teams - TOP HALF OF BRACKET: BYE A1, D3 VS E3; B2 VS F2; C1 VS A3; D1 VS E2; BOTTOM HALF OF BRACKET: BYE B1, C3 VS F3; A2 VS D2; BYE E1, B3 VS A4; F1 VS C2
- 18 teams - TOP HALF OF BRACKET: BYE A1, D3 VS E3; B2 VS F2; C1 VS A3; D1 VS E2; BOTTOM HALF OF BRACKET: BYE B1, C3 VS F3; A2 VS D2; E1 VS B3; F1 VS C2
- 17 teams - TOP HALF OF BRACKET: BYE C1, A4 VS B4; D2 VS E2; A1 VS D3; B1 VS C3; BOTTOM HALF OF BRACKET: D1 VS E3; A2 VS B2; E1 VS B3; C2 VS A3
- 16 teams - TOP HALF OF BRACKET: C1 VS A4, D2 VS E2; A1 VS D3, B1 VS C3; BOTTOM HALF OF BRACKET: D1 VS E3, A2 VS B2; E1 VS B3, C2 VS A3
- 15 teams - TOP HALF OF BRACKET: BYE C1, D2 VS E2; A1 VS D3, B1 VS C3; BOTTOM HALF OF BRACKET: D1 VS E3, A2 VS B2; E1 VS B3, C2 VS A3
- 14 teams - TOP HALF OF BRACKET: BYE A1, C2 VS B3; D1 VS A4, B2 VS C3; BOTTOM HALF OF BRACKET: BYE B1, A2 VS D3; C1 VS B4, D2 VS A3
- 13 teams - TOP HALF OF BRACKET: BYE A1, C2 VS B3; D1 VS A4, B2 VS C3; BOTTOM HALF OF BRACKET: BYE B1, A2 VS D3; BYE C1, D2 VS A3
- 12 teams - TOP HALF OF BRACKET: BYE A1, C2 VS B3; BYE D1, B2 VS C3; BOTTOM HALF OF BRACKET: BYE B1, A2 VS D3; BYE C1, D2 VS A3
- 11 teams - TOP HALF OF BRACKET: BYE C1, B3 VS A3; B2 VS A2; BOTTOM HALF OF BRACKET: BYE B1, C3 VS A4; BYE A1, C2 VS B4
- 10 teams - TOP HALF OF BRACKET: BYE C1, B3 VS A3; B2 VS A2; BOTTOM HALF OF BRACKET: BYE B1, C3 VS A4; A1 VS C2
- 9 teams - TOP HALF OF BRACKET: BYE C1, B3 VS A3; B2 VS A2; BOTTOM HALF OF BRACKET: B1 VS C3; A1 VS C2
- 8 teams - TOP HALF OF BRACKET: A1 VS B4; B2 VS A3; BOTTOM HALF OF BRACKET: B1 VS A4; A2 VS B3
- 7 teams - TOP HALF OF BRACKET: BYE A1; B2 VS A3; BOTTOM HALF OF BRACKET: B1 VS A4; A2 VS B3
- 6 teams - TOP HALF OF BRACKET: BYE A1; B2 VS A3; BOTTOM HALF OF BRACKET: BYE B1; A2 VS B3
- 5 teams - TOP HALF OF BRACKET: BYE A1; A4 VS A5; BOTTOM HALF OF BRACKET: A2 VS A3
- 4 teams - TOP HALF OF BRACKET: A1 VS A4; BOTTOM HALF OF BRACKET: A2 VS A3

- 3 teams - TOP HALF OF BRACKET: BYE A1; BOTTOM HALF OF BRACKET: A2 VS A

## **ARTICLE 7      BOXING: GENERAL RULES**

- 7.1 T.A.A.F. state boxing championships will be conducted under the current USA Boxing rules as set forth by the National Boxing Committee. All age divisions and weight classifications will be as per the NATIONAL GOVERNING BODY for BOXING (USA Boxing).
- 7.2 T.A.A.F. General Regulations will govern eligibility of participants.
- 7.3 T.A.A.F. state boxing championships will be an USA Boxing sanctioned event. As per the agreement between USA Boxing and T.A.A.F., when the Games of Texas are awarded to a city, the T.A.A.F. State Boxing Commissioner will notify the USA Boxing Texas Director. The USA Boxing Texas Director will then notify the USA Boxing Regional Director in charge of the area where the host city is located. The sanction will then be worked out with the approval of the USA Boxing Texas Director and the Regional Director for the area for USA Boxing.
- 7.4 All bouts will be either “novice” or “open” class.
- 7.5 Awards will be given to the champion, runner-up and outstanding boxer in each division. A team championship trophy shall be given for the tournament.
- 7.6 WEIGHT DIVISIONS: Weight divisions are determined by USA Boxing.
- 7.7 NUMBER AND LENGTH OF ROUNDS: As set by USA Boxing.

## **ARTICLE 8      FLAG FOOTBALL – MEN’S 8/8**

- 8.1 No player signed after November 1 shall be eligible to compete in regional or state championship games.
- 8.2 The regular playing roster shall not exceed twenty (20) players, including a playing manager.
- 8.3 No player shall be permitted to play T.A.A.F. flag football if he is presently or has, during the current season, been a member of any semi-professional, varsity high school, junior varsity, B team, 9th grade or college football team. Professional players are prohibited from playing as defined under General Regulations.
- NOTE: The protesting individual(s) bear the entire burden of proof regarding a player's participation as a member of a professional team. The T.A.A.F. state commissioner has the final authority to accept or reject the protesting individual(s) "proof".
- 8.4. The state tournaments will be double elimination tournaments.
- 8.5. Playing rules shall be those adopted by the Texas Amateur Athletic Federation. The rules approved at the annual meeting will be effective the following calendar year.
- 8.6 In August of each year the state commissioner will mail playing rules for the current flag football season to all member cities that register teams and to all flag football officials.
- 8.7 FLAG FOOTBALL – State Tournament Classifications
- .01 CLASS “A” Team – A class “A” team competes at the highest level of competitive play for T.A.A.F. flag football. A class “A” team is not restricted by the number of ex-professional and ex-collegiate players it may have on the roster. (See Section 9.7.04 for additional classification factors.)
  - .02 CLASS “B” Team – A class “B” team competes at a high level competitive and/or recreational play for T.A.A.F. flag football. A class “B” team is restricted to one (1) ex-professional and three (3) ex-collegiate players on their (See Section 9.7.04 for additional classification factors.)

- .03 Championship Season will be defined as the season played by a team prior to the official state tournament. In most cases this is a fall season. Teams registered from spring leagues are eligible for the State Tournament in December if approved by Local Administrator and the State Commissioner.
- .04 Team classification for the State Tournament is determined and verified at the local level by the Member City or Affiliate member that registers the team(s). Local entities that register teams may play a regular season or use a local qualifying tournament to determine classifications. If a Metro Region holds a regional qualifying tournament for state, the tournament may serve as the time when classification is determined for teams.

Additional classification determining factors include:

- a. If the registering entity has determined that the registered team is a class "B" they are eligible to play in Class "A" or Class "B" at the regional or state tournament. Registered Class "A" teams cannot play at the Class "B" level at regional or state level of tournament competition. If a Class "B" chooses to play Class "A" at the regional tournament and does not qualify for state, they cannot compete as a Class "B" representative at the state tournament.
- b. Class "B" Teams that finish in the top ten at the state tournament are eligible to move to Class "A" for the next year's state tournament. If these teams choose to move up to Class "A" and qualify, they will be seeded behind the previous year's top four Class "A" teams that have returned to the state tournament.
- c. Class "B" Teams that have finished in the top four teams at the state tournament for three years in a row and have kept at least fifty percent (50%) of their roster the same over this time must be reclassified as a Class "A" team for the upcoming championship season if that roster is kept with at least 50% of the same players. If these teams do not place in the top eight (8) of the following year's state tournament, they are eligible to move back to Class "B" for the following championship season.
- d. Class "B" teams that win the state championship two consecutive seasons or two out of three consecutive seasons (with the third time placing within the top four teams), and they at least fifty percent (50%) of the same roster, the team must move to Class "A" for the next year's championship season. If the team does not finish within the top eight (8) teams, then the team is eligible to be registered as either Class "A" or Class "B" for the following championship season.

8.8 FLAG FOOTBALL – Determining teams to represent local member cities or affiliate members at the 8 on 8 State Tournament for Adult Flag Football:

- .01 Each local Member City or Affiliate member that registers teams for adult flag football may be eligible to send one team per classification to the State Tournament. The local entity must have registered teams in the classification of play (Class "A" or Class "B") prior to the state registration deadline.
- .02 If more than one team per classification wants to represent their Member City or Affiliate, then the local entity must determine which team will be the designee for each classification. The local entity must also notify the state tournament host and the state commissioner which teams will officially be the representatives for each classification and which teams are eligible but considered wait list teams. It is the duty of the local representative to designate the individual member city or affiliate, not the duty of the State Tournament Host.



- .03 Regional Tournaments held to determine state tournament qualifiers must be hosted by the first weekend in November. Only one regional tournament per region can be considered the official regional tournament.
- a. Metro Regions must use a qualifying league or a qualifying tournament as the way to designate their representatives to the state tournament for each classification from their region.
  - b. Non-Metro Regions may use a regional qualifying tournament to designate the region's teams in each classification to the state tournament, but this must be approved in advance of any championship season by the Regional Director and the State Commissioner. If a non-metro region chooses to use a regional qualifier as the method to send teams to the state tournament, the number of qualified entries to State will come from the designated allotments for the Region. All regional tournament entries that do not qualify for state through their regional competition become the priority teams on a state tournament waiting list. If the region that hosts a regional tournament has additional teams from local entities that wish to play in the state tournament, those teams will be placed on a wait list after all other teams that participated in official regional tournaments.
- .04 The state commissioner works with the state tournament host to confirm space for teams and set the allotments based on registrations received by the state office by the registration deadline date (November 1<sup>st</sup>). State tournament allotments are based on the total registered number of teams for each classification across the state and within the region and how much space is available by the state tournament host.
- .05 Championship Season will be defined as the season played by a team prior to the official state tournament. In most cases this is a fall season. Teams registered from spring leagues are eligible for the State Tournament in December if approved by Local Administrator and registration is confirmed by the State Office and the State Commissioner as an eligible team.
- .06 Any director of Officials, Regional Tournament Director, State Tournament Director, or State Commissioner will not be eligible to compete in any tournaments where the individual holds these positions.

## **Texas Amateur Athletic Federation**

# **FLAG FOOTBALL RULES**

## RULE 1. THE GAME, FIELD, PLAYERS & EQUIPMENT

### SECTION 1: GENERAL GAME PROVISIONS

#### The Game

##### Article 1 –

- a. The game shall be played between two teams of no more than eight (8) players each, on a rectangular field with a properly shaped, sized and inflated ball.
- b. A team may legally play with no fewer than six (6) players.

#### Winning Team and Final Score

##### Article 2 –

- a. The teams are awarded points based on values established by rules. Forfeited games are given a different value and depending on circumstances, may alter the outcome of the game.
- b. The game is ended and the score is final when the referee declares the game complete.

#### Supervision

##### Article 3 –

- a. The game is conducted under the supervision of two, three, four or five officials including: a referee, a linesman, a back judge, line judge and a side judge. Use of the line judge and side judge is optional.
- b. Officiating crews will be assigned from an approved agent from the tournament host and/or the state commissioner. Officials will have completed training as set by guidelines outlined in the T.A.A.F. Cavalcade.

#### Team Managers and Captains

##### Article 4 –

- a. Each team shall designate to the referee one or more players as its field captain(s) and one player shall speak for the team in all dealings with officials. There shall be no more than four captains from each team at the coin toss.
- b. A field captain's first announced choice of any options offered his team shall not be reversed.
- c. Any player that participated in the last play, and is still on the field of play, may call for a team charged time-out.

#### Persons Subject to the Rules

Article 5 - All players, captains, managers, or persons affiliated with the teams on the field, involved with a tournament or contest are subject to the rules and shall be governed by the officials and/or the tournament director, staff or appointed agents.

#### T.A.A.F. Members and Tournament Host Sites Subject to the Rules

##### Article 6 –

- a. T.A.A.F. Member Cities conducting contests shall adhere to rules set forth by the Cavalcade and T.A.A.F. Flag Football Rules.
- b. Non-T.A.A.F. Members wishing to conduct contests utilizing T.A.A.F. Flag Football Rules, Logo must have approval of the Executive Director, State Office, State Commissioner and/or meet the requirements set forth by the T.A.A.F. Cavalcade. If approved contests must adhere to the guidelines set forth by the Cavalcade as well as the T.A.A.F. Flag Football Rules.

## SECTION 2: THE FIELD

#### Dimensions, Markings and Area Designation

##### Article 1 –

- a. 80 yards from goal line to goal line with two end zones of 10 yards each
- b. Field shall be divided into 4 zones of 20 yards each.
- c. Field shall be a minimum of 40 yards wide and a maximum of 53 1/3 yards wide.
- d. Marking the three (3) yard line and ten (10) yard line are optional for use during the PAT. These may be marked as hash marks in the center of the field no more than five (5) yards in width
- e. Lines should be clearly marked and use of cones or yard line markers along the sideline to signify zone lines are strongly recommended for use during championship play.
- f. Teams shall use opposite sides of the field to use as their team area during the game. The team area stretches from twenty (20) yard line to twenty (20) yard line and no less than ten (10) yards wide of the playing field. Only the team manager, captains and players are allowed within the team area. Persons associated with the team and are not the Manager, captains or players must be removed from the immediate playing field and team area. Where grandstands, bleachers or seating areas are available this is the preferred area for these non-players.

- g. When teams and players are in the team area, adequate room along the sideline must be made available in order for officials to work the sideline and to properly officiate the contest.

### SECTION 3: THE BALL

#### Specifications

Article 1 - It is recommended that teams use the Wilson Official NFL Ball or its equal. (Official NCAA or the R5) However, each team must provide an official size leather covered football, which is properly inflated.

#### Administration and Enforcement

##### Article 2 –

a. An infraction of using too small of a football will be an automatic penalty of reversing possession of the football at the place of the last snap prior to discovery of the illegal ball, if the ball was used for one play. If the illegal ball is discovered prior to snap, there will be a 10-yard penalty, no reversal of possession and removal of ball. (S-19)

b. Each team is responsible for their own ball as to retrieving it after an incomplete pass and keeping it dry during adverse weather conditions. The center may carry the ball to the huddle.

### SECTION 4: PLAYING EQUIPMENT AND UNIFORMS

#### Uniforms

##### Article 1 –

a. Shall be each team's choice as long as it does not include any hard or unyielding surface.

b. Jewelry: No jewelry of any kind may be worn by players. No headwear with an extended bill may be worn. (Ex: caps, visors, etc.).

c. Jersey/Shirts: All members of the same team must wear the same color jersey with non-duplicating numbers including at least a six (6) inch number on the back. The number on the front is recommended but not mandatory. Jerseys must be tucked in. The midriff shirt is legal, if in the judgment of the referee, it does not hinder the defense from pulling the flag. No article of clothing may cover any portion of a player's flag. Officials should warn violators of this between plays. If a shirt/jersey becomes untucked during a play, it must be re-tucked before the next play.

d. Shorts/Pants: Any shorts or pants worn during flag football league play must not have pockets located flags would normally hang from the flag belt. This is to reduce the risk of injury when pulling flags. If discovered during a game or a pocket becomes ripped during a play (an attempt at deflagging a player), if successful, player will be ruled down as if he were legally deflagged from a flag belt. Any shorts or pants that have striping, piping or a design that camouflages a player's flags or flag belt will not be allowed.

e. Shoes: Any flat soled or completely molded cleat shoes are acceptable. Removable cleats, baseball or track spikes or any shoes that have steel or metal tips are prohibited. All players must wear shoes.

f. Protective Equipment: Helmets, shoulder pads, thigh pads are prohibited. Any questions as to the legality of player's equipment shall be decided by the referee of that game. The use of any unyielding hard substance cannot be used to protect an injury, no matter how well covered or padded. Therapeutic or prevention knee braces can be used if covered from direct external exposure.

g. Flags - The current "Sonic" Flag-A-Tag type of flag belts as approved by the state commissioners must be used for State and Regional Tournament Play. This belt is the recommended belt for all T.A.A.F. play and will be provided by the state office for use by the state tournament host for play. Triple Threat and Velcro type flag belts are acceptable alternatives for regional play, only if approved by the state commissioner or regional tournament director. A local administrator may approve or provide different styles of belts for local play only. *(Ball & Socket type flag belts and the 'mushroom' style sonic or supersonic belts are illegal and cannot be used at the regional or state level.)*

Each player on the field (8 offensive and 8 defense) will wear 2 flags at the waist, one on each side. Flags must be attached to a belt and the belt will be worn snug around the waist to eliminate being turned partially around the waist during an attempted deflagging.

The flags must be a minimum of 12 inches (flag itself) in length and 1 1/2 inches in width and must be a different color than the player's lower uniform. It is preferred that teammates must wear the same color of flags.

h. Gloves work by a player must be approved and inspected by game officials in the case any illegal substance has altered the gloves with the intent to enhance a player's performance.

i. Mouth pieces are required to be worn at all times during play. It is recommended that all players wear soft shell head gear at all time during play to help limit head injuries.

#### Playing Equipment and Uniforms Enforcement

##### Article 2 –

a. If any player has improper attire, said player may not play in the game until he complies with these rules. If discovered during the game, player must be removed from play until compliance occurs. (Uniform violations: 5-yard penalty for someone who gains possession of the football). (S-19)

b. Treat item Section 4 Article 1e & Article 1f as dead ball fouls with a 5yard penalty and remove equipment or player.

c. Illegal alteration, securing, or substitution of flags or belts will result in removal of a player or players from the game and a 10 yard penalty from L.O.S. of last snap if offense and if defense from P.O.I. (S-19) Any player with less than two (2) flags in the proper position at the snap shall be ruled deflagged immediately at the point where he gains possession of the football.

#### RULE 2: ROSTERS, PLAYERS, ELIGIBILITY AND CONDUCT

#### SECTION 1: TEAM & PLAYERS

##### Eligibility

##### Article 1 –

a. T.A.A.F. flag football is 8 men with everyone eligible. A team may field no less than 6 players at any time.

b. Team Roster: Teams regular playing roster shall not exceed twenty (20) players including a playing manager. There will be no drafting of players for Regional or State Tournament.

c. No new player may be added to teams regular playing roster after November 1<sup>st</sup> and be eligible to compete in the T.A.A.F. Regional and State Tournaments. If a regional tournament occurs after November 1<sup>st</sup>, the roster for that tournament becomes final and official. Player additions to rosters may only occur within the guidelines set by the T.A.A.F. Cavalcade.

d. Eligibility: No player shall be permitted to play T.A.A.F. Flag Football if he is presently or has, during the current season, been a member of any semi-professional, (This includes arena football), high school varsity, B team, 9th grade, or college football team. Any player who has played professional football shall be ineligible to participate for one year after his last day as a member of a professional team.

All players must be eligible under General Regulations of the current T.A.A.F. Cavalcade of Sports.

#### Classifications

##### Article 2 –

a. ADULT: CLASS "A" - Teams are not restricted by number of ex-professional and ex-collegiate players on the roster. CLASS "B" - Teams are restricted to one (1) ex-professional player and three (3) ex-collegiate players who lettered in football.

b. YOUTH: Current age divisions include: 8 & Under Mixed, 10 & Under Mixed, 12 & Under Mixed and 14 & Under Mixed.

## Team & Player Enforcement

Article 3 - Any team or players found violating these rules shall forfeit all games played in by the ineligible player or players. If in Regional or State Tournament play, team will be removed from the tournament.

## SECTION 2 - PLAYER CONDUCT

### Players Behavior

#### Article 1 –

a. Any verbal badgering of officials or derogatory language between opposing players after officials have asked once for team captain's control can result in player or players involved in action being disqualified.

1. First derogatory action or language should be penalized 10 yards and captain warned. (S-33)

2. Second derogatory action or language will cause players to be disqualified plus 10 yards. (S-32 & 33)

Sideline players are subject to the same disqualification for abusive, obscene or badgering language to either opposing players or officials. If the captain or coach of the penalized team cannot control the actions of his players, game can be forfeited.

b. Fake Excessive Contact: Any player, who in the judgment of the officials, fakes excessive contact for the sole purpose of drawing a penalty may be warned once by the officials and then penalized for unsportsmanlike conduct on the next offense. Enforcement: A warning to one player may be applied to a team as a whole if the official so states that this warning is to the team. Penalty - (Treated as a dead ball foul) 10 yards (S-33)

c. Begging A Call – During the course of a game, managers, players and participants on or off the field of play may decide to solicit unnecessary comments, badgering or complaints towards officials. If in the official's judgment, the unsolicited information is interpreted as "begging the call," a team may be penalized for such actions. The sideline must be able to be worked by game officials. When this hindrance comes into play, either verbally or physically, Sideline interference may be warned and penalized as such. Enforcement: a penalty of 5 yards can be tacked on to the end of the play. This penalty will be marked off as a dead ball foul even if it occurred while play was in progress. (S-33)

## RULE 3. DEFINITIONS/PLAYING REGULATIONS

### SECTION 1: APPROVED RULINGS AND OFFICIAL'S SIGNALS

#### Article 1 –

a. An approved ruling is an official decision on a given statement of facts made by the state commissioner, tournament director and/or the T.A.A.F. Cavalcade. This is to illustrate the spirit and application of rules. If there is a conflict between an approved ruling and the official rule, the official rules take precedence.

b. Official's signals are outlined in the mechanics portion of the Official T.A.A.F. Flag Football Rules.

c. Protest: Judgment calls/interpretation of rules cannot be protested. Enforcement of penalties may be questioned and confirmed at the time of enforcement, but not protested. Player eligibility may be protested and must be filed with referee before end of the half in which said player is playing.

### SECTION 2. LENGTH OF GAMES, SCORING AND TIME OUTS

#### Coin Toss

Article 1 – At the beginning of each game, a coin toss will be held. The winner of the coin toss will have the following options: (1) offense, (2) defense or (3) choice of goal to defend, or (4) defer option to the second half. The loser of the opening toss will have choice of the remaining options for the first half. The captain, not having the first choice of options for the second half, shall exercise one of the remaining options.

#### Game Time

#### Article 2 –

a. Clock Management and Regulations:

(1) Game clock will start each half when the official puts the ball in play.

(2) The official's whistle makes the ball ready for play and starts the play clock prior to each down throughout the games. The play clock is twenty-five seconds in length.

- (3) After a team time-out, the game clock will start at the snap of the ball.
- (4) Because the game clock is a continuous click, it does not stop during P.A.T. attempts.
- (5) The game clock will stop for team time-outs, official time-outs, and at the discretion of the official to retrieve long incomplete passes.
- (6) The play clock is 25 second and starts once the official marks the ball ready for play. (Delay of Game penalty if exceed 25 seconds)
- (7) Half time - A minimum of 5 minutes and a maximum of 10 minutes.

The on-field captain or quarterback may request the amount of time left in the game from the officials at any time. Officials will be expected to give the correct time.

b. Periods of play include Regulation, Point After Touchdown (PAT), 7 Play Period and Tiebreaker.

c. Regulation Period - The game shall be played in 2 halves of 18 minutes in length. In all games the clock will be running continuous. (S-2&3)

d. The period of time after a touchdown is made is known as the PAT or Point After Touchdown. During regulation game time, the game clock does not stop. During the Seven (7) Play Period OR the Tie Breaker Period, the PAT is not counted as a numbered play, but will use the play clock as a guide.

e. With two minutes remaining in regulation period *{eighteen (18) minute into the half}* of the first and second half, teams will be given a two minutes warning and be instructed that the seven (7) play period will begin. The seven (7) play period has only the twenty-five (25) second play clock to use as a time guideline between plays. The officials will give down, distance, and play number on all plays remaining. Teams must continue to make first downs if they want to keep possession, as it is with using the clock. However, if they do not make a first down, the defense has a chance to gain possession and use the remainder of the seven plays. P.A.T. tries will not count as one of the seven plays.

f. Tiebreaker - In the event of a tie game at the end of the second half the following method will be used:

(1) After an official's time out of two (2) minutes, during which time officials and team captains will have a coin toss, the winner will have choice of playing offense or defense first. Both teams will go in the direction of the wind or if no wind in the direction chosen by the loser of the toss.

(2) Ball will be placed on the 40 yard line and each team will have 4 consecutive plays unless terminated by an interception, in which to score the most points or gain the most yards. If no team scores, the team that gains the most additional positive yardage shall be the winner. Positive yardage is defined as yardage gained while on offense only and must be in advance of the 40yard line. If after 4 consecutive downs each, the two teams remain tied in all of the above combinations, additional downs will be played, one down at a time, alternating, until a winner is decided.

(3) If a team scores a touchdown, it will be allowed to use its remaining downs, beginning again at the 40 yard line. A free down will be granted for P.A.T. attempts after each touchdown.

(4) During Tie Breaker, teams will be allowed one time out each.

(5) An interception terminates the offensive team chances. The offensive team loses all positive yardage gained but retains any points scored. The defense may not advance the interception. Play stops.

(6) Winner of the Tie Breaker shall be given one point.

Scoring  
Article 3 –

a. Touchdown - 6 points (S-4) (Hips in which flags are attached must be on or in advance of the goal line before any points can be awarded.)

b. Point After Touchdown - 1 point - run or pass from 3 yard line 2 point - run or pass from 10-yard line. Teams must declare before the official marks the ball ready for play. Once the ball is marked ready for play, a team may only “re-declare” if team uses a time out first. The PAT period is a separate period of the game. During regulation time, the game clock continues to run. During the 7 - Play period and Overtime Period, the PAT does not count as a numbered play. If infractions occur

during the PAT, proper penalty enforcement may cause a re-play of the PAT and in some cases may be marked from the succeeding spot. Enforcement depends on type of infractions that occurs. If the defense legally intercepts a pass or lateral they may attempt to return the ball for a score. If the defense returns the interception for a score they will be awarded the number of points equal to the original value attempted by the offense. If the defense is legally deflagged during the return before reaching the goal line, then the ball is blown dead at that spot. (effective 2010)

- c. Safety - 2 points (Punt ball from 20 yard line, Rule VI-R applies.) (S-5) (This is a guaranteed punt. The ball must be put in play by a snap.)
- d. Forfeited Game - Score is 7 - 0.
- e. Winner of Tie Breaker - 1 point.
- f. "17 Point Rule" - If either team is ahead by 17 points or more points by the second half's 7 play period warning or at any time during the second half's 7 play period, the game is over.

#### Time Outs

##### Article 4 –

- a.
  - (1) Each team shall have two (2) time outs per half.
  - (2) Each time out will be one (1) minute in length.
  - (3) Each team will be allowed only one (1) time out during a tiebreaker period.
  - (4) A "time out" to be called from any player that participated on the playing field during the previous play is allowable. Said player may not have left the field and returned prior to the request.
  - (5) A team may use a time out to change their option during the PAT.
  - (6) A team may use a time out to change any 4<sup>th</sup> down option (Punt or Play).
- b. Officials may call additional time outs at their discretion. If a team exceeds their time out limits per half or during a tiebreaker. Delay of Game 5-yard penalty (S-17)
- c. NOTE: During a team charged time out, a team representative may confer with their team either on the field or at the sidelines.

#### SECTION 3: THE BALL: LIVE, DEAD, LOOSE

##### Live Ball

Article 1 – A live ball is a ball in play. A pass, lateral, kick or a fumble that has not touched the ground is a live ball in flight.

##### Dead Ball

Article 2 – A dead ball is a ball not in play.

##### Loose Ball

Article 3 - A loose ball is a ball not in player possession:

- a. Following the snap and prior to a player fielding the ball cleanly in order to keep the ball live and in play.
- b. Following a punt that has hit the ground and has not been fielded by the receiving team or touched by the punting team.

##### When a Ball is Marked Ready for Play

Article 4 - A dead ball becomes ready for play once the referee:

- a. If time is in, sounds his whistle and signals ready for play. The 25 second play clock begins on that whistle, Delay of Game (5 yards LOS) enforced if exceed time to put ball in play.
- b. If time is out, sounds his whistle and either signals "start the clock" or "ready for play."

##### "In Possession"

Article 5 -

- a. A player is "in possession" when in the judgment of the covering official, the player exhibits control or is holding the ball.
- b. A team is "in possession" of the ball when its players is "in possession" or attempting to punt; while a pass or lateral is in flight; or when one of its players was last in possession during a loose ball.

##### Catch or Interception

Article 6 –

- a. A catch is the act of establishing player possession of a live ball in flight.
- b. A catch of an opponent's pass, lateral or fumble (prior to touching the ground) is an interception.

c. Simultaneous catch or a double reception of an offensive pass or lateral always goes to the offense.

#### Fumble

##### Article 7 –

a. When a backward pass hits the ground between the goal lines or a fumble occurs, the ball becomes dead and belongs to the team last in possession at the spot where the ball hits the ground or at the spot where the ball goes out of bounds (if in the air).

b. When a forward fumble occurs and hit the ground, it is considered dead. The End of the Run in this case would return to the point and which control was lost or from where the fumble originated. If the offensive fumbles forward and crossed or hits the ground beyond the next line-to-gain or goal line, the result will bring the ball back to where the fumble occurred and next down will be played.

#### SECTION 4: LINE OF SCRIMMAGE

##### Article 1 –

a. Is the plane of the ball that extends from sideline to sideline and ninety (90) degrees from the plane face of the field, once an official places his ball marker and signal the ball “ready for play.” Once the ball marker is set, the neutral zone becomes established.

b. If a change of team possession occurs between the five (5) yard line and the goal line due to an interception or a kick catch and the original momentum of the player catching the ball carries him into the end zone where he is downed by any means, the ruling will be a touchback.

#### SECTION 5: NEUTRAL ZONE

Article 1 - The neutral zone is the space between the between the end of the ball when in t a normal resting position on its long axis while parallel to the sidelines and one yard beyond the line of scrimmage. This zone extends from sideline to sideline and is established once the ball is marked ready for play.

#### SECTION 6: SERIES OF DOWNS/LINE TO GAIN

##### Line to Gain

Article 1 - The line to gain is the established line designating the twenty-yard zones as well as the ten-yard end zones. The zone shall be considered reached when both hips (flags) are on or in advance of the line marking the next zone or in this case "the line to gain" when the play is declared dead. (S-7)

##### Series of Downs

Article 2 - A team will be allowed four downs to advance the ball from one zone to the next. (A zone is to be 20 yards.) If after four (4) consecutive downs, a team has failed to advance the ball into the next zone, possession shall go to the defense at that spot.

#### SECTION 7: POSITIONING, MOTION, SHIFT, SUBSTITUTION

##### Huddle/Lining up on Offense or Defense

##### Article 1 –

a. Teams may choose to huddle prior to a play. It is not necessary to huddle after a play if a team wishes to use predetermined plays or audible signals.

b. Lining up: Any number of players may be on the offensive or defensive L.O.S. at the snap. Defense line must be one (1) yard off the ball at the snap. No defensive player may be within 4 yards of the ball if lined up directly in front of the center or within one yard of the ball if lined up to the side of the center at the snap. (S-19) (5 yards)

##### Substitution

Article 2 - There will be free substitution as long as players being substituted for are off the field prior to the next snap OR player is out of the area of play and is departing the field in haste. "Sleepers" on substitutions will not be allowed on any play. No player may line up closer than 5 yards from the sideline unless he came out of the huddle or unless he was on the field of play during the previous play and did not leave the field of play. (S-18) (5 yards)



## Shift

Article 3 - Two or more offensive players may be shifting their position at the same time prior to the snap. Their movement may be in any direction but they must become set for one full count before the ball is snapped or before another player can go in motion prior to the snap. (S-16)(5 yards)

## Motion

Article 4 - Only one player is allowed to be in motion at the snap and his movement must be parallel or away from the L.O.S. and must be continuous. (S-16)(5 yards)

## Stance

Article 5 - Any stance is permitted. Any number of players may be on the offensive or defensive L.O.S. at the snap. Defense line must be one (1) yard off the ball at the snap. No defensive player may be within 4 yards of the ball if lined up directly in front of the center or within one yard of the ball if lined up to the side of the center at the snap. (S-19) (5 yards)

## Encroachment / Off-sides

Article 6 - Shall be called if either the offense or the defense passes *over the* plane of their L.O.S. before the ball is snapped. A false movement of the football by the center shall constitute offensive encroachment. These are dead ball fouls and the play shall be immediately whistled dead before play begins and 5 yards automatically marked off against the encroaching team. (S-14) (Exception: Defensive encroachment resulting in an offensive first down will become an offensive captain's choice penalty.)

If a player on either side lines up off sides, the official will point toward that player's team side. If that player does not get back on-sides before the ball is snapped, he will be considered as having been off sides at the moment of snap. If an official has not "off sides warned" a team for lining up off-sides, by pointing at them, he should not call off-sides on them at the snap of the ball. Play continues in this instance and following the play, this becomes a captain's choice penalty. This is a 5-yard penalty from L.O.S. (S-14)

## SECTION 8: CENTER SNAP

### Article 1 –

- a. A center snap may touch the ground before it gets to the quarterback and remain playable if the quarterback fields it cleanly off of a bounce (one or more) or from the ground. However, if quarterback muffs the ball to the ground or the ball goes past the quarterback it is dead where the ball touches the ground.
- b. All center snaps must be made between the center's legs. A false movement of the football by the center after he is set shall constitute encroachment. No direct snap may be taken at anytime. The snap must travel a minimum of 5 yards to be legal (either backwards or sideways). (S-15) At all times the ball shall be snapped from the spot marked by the official ball marker.

## SECTION 9: SCREENING AND RUSHING

### Screening

#### Article 1 –

- a. Only screen blocking is permitted. Screen Blocking: shall be defined as obstructing the rusher's path to the quarterback or ball carrier, as long as it is done behind the L.O.S., with any part of the body except head, hips, and legs. There can be no independent movement of the elbows.
- b. Techniques: The screener must use one of the two following methods: 1) Screener must have his thumbs hooked in his pants and holding the flag belt with each hand OR 2) Screener must hold his arms behind his back with arms locked together in some manner. A screener may not leave his feet to screen.
- c. Type of screening includes: Moving Screens and Stationary screens.
  1. Moving screens are when a player is in motion in an attempt to prevent the rusher from maneuvering to de-flag a player. These are only legal behind the L.O.S. when protecting the passer or potential passer.
  2. Stationary screens are screens set by players in a manner that places the screener in a position that attempts to prevent the rusher or defender from maneuvering to de-flag a ball carrier, receiver or potential receiver or ball carrier. A stationary screen is legal behind the LOS. Once the passer or potential passer or ball carrier crosses the L.O.S., all *downfield screens must be stationary screens*.

3. As the ball crosses the L.O.S., offensive players may maneuver for laterals behind the ball but in doing so must not be deliberately screening any defensive players. They must be clearly in the act of positioning for a lateral.

d. Enforcement (Infractions Behind the LOS): A penalty will automatically be called if a screener's hand leaves his pants and flag belt or if arms are separated from behind his back while in the process of screening within 2 yards of the rusher. Although this method of screening cuts down on excessive contact by the screener, it nevertheless places the screener in very vulnerable position; therefore; THE MAIN RESPONSIBILITY OF AVOIDING CONTACT RESTS WITH THE RUSHER. (S-14) (10 yards)

The screener may not step into the rusher. (Added for interpretation) Illegal screen, behind LOS, 5 yards from LOS, if excessive 10 yards and loss of down.

e. Enforcement (Beyond the LOS) Moving screens shall be penalized from the end of run (E.O.R.) or the point of infraction (P.O.I.), whichever hurts the offensive team the most. If the illegal screen is judged to have caused excessive contact, it will be penalized 10 yards and loss of down. (Cannot have loss of down if penalty leaves ball in front of line-to-gain and 1st down.) (S-24, 29 & 8) (If Not Excessive- 5 yards)

"Pick Plays" by receivers on defensive backs or linebackers are illegal if set by receivers within 5 yards of defender (a form of downfield screening).

#### Rushing

##### Article 2 –

a. Rushing is defined as the act of a defensive player pursuing the offensive player who is in possession of the ball.

b. The rusher may not run over the screener. The rusher may not pull the screener toward him or push the screener away from him.

c. Enforcement: Illegal Rushing - A penalty will be automatically called if the rusher touches the screener's head as long as the screener is screening upright. (S-31)(10 yards)

Roughing the passer when the pass is incomplete will be marked off 10 yards from the L.O.S., when the pass is complete the penalty will be 10 yards marked off from the E.O.R. and automatic first down in either case.

If the rusher touches the quarterback in the head in his attempt to block the pass a penalty will be called. This will also go for striking the passer's arm when in a forward motion while attempting to block a pass. Roughing the passer will be called when the rusher, if while attempting to de-flag the quarterback or block a pass, lets his momentum carry him into the passer. Defensive player may not have any contact with the passer when he is passing. The defensive may rush as many players as it wishes. (S-26) NOTE: OFFICIALS SHOULD BE AWARE IF CONTACT IS CAUSED BY PASSER STEPPING UP OR MOVING INTO RUSHER.

*IT IS ASKED THAT BOTH THE SCREENER AND THE RUSHER STRIVE FOR NON-CONTACT AT ALL TIMES.*

## SECTION 10: PASSING REGULATIONS

#### Passing

##### Article 1 –

a. There can be only one forward pass per play. There can be only two (2) exchanges of the football in the air (forward pass or lateral) which are initiated from behind the L.O.S. After the 2nd exchange of the football in the air, if completed behind the L.O.S., the football must be run across the L.O.S. A forward pass is defined as a live ball thrown toward the opponent's goal line.

b. A completed direct handoff, even if bobbled, shall not be considered an exchange of the football in the air.

- c. If the passer is beyond the L.O.S. when the football is released, or if a 3rd exchange of the football in the air is initiated from behind the L.O.S., an illegal Forward Pass has occurred and will result in a 5 yard penalty and loss of down if accepted. Illegal forward passes will be marked from P.O.I. (S-27 & 8)
- d. Once the ball has crossed the L.O.S., in the air or in possession of a player, it cannot be passed forward, even if the ball is first returned back across the L.O.S. (Illegal Forward Pass) (S-27 & 8)
- e. Intentional grounding shall also constitute an illegal forward pass. (S-28 & 8)
- f. A lateral will be any pass thrown overhand or underhand perpendicular or away from the direction of advancement of team in possession. Forward laterals are treated as an illegal forward pass if beyond L.O.S. (S-27 & 8)
- g. Push or Shovel Passes thrown in any direction is legal if initiated behind the L.O.S. Once a player crosses the L.O.S., push or shovel passes are legal if thrown parallel or behind the ball carrier.

#### Receiving

Article 2 - All players of both teams are eligible pass receivers. Each player is eligible, even if he steps out of bounds or out of end zone, as long as he catches the ball in bounds or comes down first in bounds with at least one (1) foot. If a receiver comes down with one foot in bounds and one foot out of bounds simultaneously, the pass is incomplete. The lines marking the sidelines and the extreme end of the end zone shall be considered out of bounds if stepped on to any degree.

Two or more offensive receivers or defensive players may touch a pass in succession, resulting in a completion. After a pass is thrown, it is too much to expect of the officials to keep track of exactly who touched the ball and in what order, if receivers and defenders are battling for possession. Therefore, the only things that will be judged will be (1) did pass interference occur, (2) who caught the ball, and (3) was receiver in bounds with at least one foot at moment of possession.

#### Pass Interference

##### Article 3 –

- a. Pass Interference Rules shall apply to any pass made from behind the L.O.S., whether it is a forward pass or a lateral pass and applies to both offensive and defensive players. After the pass is in the air, neither the pass receiver nor the defender may touch the other player until one of them touches the ball, or else offensive or defensive pass interference may be called. If contact occurs after one of them touches the ball, then pass interference cannot be called unless one of them catches the ball and the other "strips" or attempts to "strip" the ball from his hands.
- b. Receiver stripping is attempting to take the ball from the grasp of a receiver after he has caught the ball, but before he has brought the ball into a possessive position. In which case, Pass Interference will be called: If player established possession of the football, the defender must go for the flag and not the ball.

##### Pass Interference Enforcement

- c. Any contact that occurs after the pass is touched (excluding Receiver Stripping) and is either complete or incomplete, must be judged by the officials as either Non-Intentional contact caused by both players "playing the ball" or Intentional contact/pass interference which shall be penalized from the point of infraction. Penalty will be 5 yards if incomplete or complete, and if judged to be flagrant, the penalized player may be removed from the game and penalty will be 10 yards.
- d. All pass interference plays, offensive or defensive, whether they occur during the "Regulation Play Period", "7-Play Rule", "Tie Breaker Period", or the "P.A.T. Try Period", will be captain's choice penalties. If the captain refuses penalty the play will stand.
- e. All offensive pass interference plays, whether they occur during the "Regulation Play Period", "7-Play Period", "Tie Breaker Period", or the "P.A.T. Try Period" which are accepted by the defensive captain shall be marked 5 yards from L.O.S. with a loss of down (and loss of play number if during Tie Breaker). (S-25 & 8)

f. Defensive pass interference plays, which occur on the playing field, during the "regulation play period", "7-Play Rule Period", and the "Tie Breaker Period", and are accepted, shall be marked 5 yards from P.O.I., automatic first down (except in Tie Breaker), and play number will be run again. (S-25 & 7)

- Defensive pass interference that occurs in the end zone during the "Regulation Play Period" and accepted: ball will be placed on one (1) yard line, and 1st down. (S-25 & 7)
- Defensive pass interference that occurs during the "P.A.T. Try Period", and accepted: ball will be placed on one (1) yard line - P.A.T. try will be rerun, plus one (1) free P.A.T. try will be awarded if needed. (S-25) Point value will be what ever was declared prior to original P.A.T.
- Defensive pass interference which occurs in the end zone during the "Tie Breaker Period", or "7-play Rule Period" and accepted: ball will be placed on the one (1) yard line - same play will be run again, plus one (1) free down will be awarded, if needed, to score. (S-25)
- Shielding/screening a receiver's eyes by a defender without playing the football is pass interference and shall be penalized as such. (S-25)
- Bump and Run, or checking an offensive receiver during a passing play will be a 5-yard penalty from P.O.I. and captain's choice. (S-31)

## SECTION 11: RUNNING WITH THE BALL

### Ball Carrier

#### Article 1 –

a. The responsibility of avoiding contact rests with the ball carrier. He must show the officials he made an effort to avoid contact. The ball carrier will not deliberately run or drive into a defensive player. A ball carrier may spin or jump but realize that while spinning or jumping he is in a "State of Non-control" and should contact occur as a result of his uncontrolled momentum, he will be penalized. The "Stiff Arm" is illegal. Penalty: 10 yards from P.O.I. (*added for interpretation*) and loss of down (S-29 & 31).

b. The ball carrier shall not protect his flags by blocking with his hand, arm or head, the opportunity to pull his flags. Flag guarding will be marked 10 yards from P.O.I./L.O.S. (if behind line) and loss of down. (S-30)

c. If any of the above acts are judged to have caused excessive contact, 10 yards and loss of down. (S29-30 & 8)

### Deflagging the Runner

#### Article 2 –

a. The ball carrier is down and the ball is dead when either flag is detached from his belt or when the ball or either knee touches the ground. A defensive player may leave his feet to pull the offensive player's flag but may not make contact while doing so. When a defensive player pulls the ball carrier's flag he should stop and hold it above his head for officials to see. If the act of deflagging a player is simulated or faked, the infraction will be treated as a delay of game penalty.

b. Tackling is prohibited. Tackling is grasping or encircling the body of the ball carrier with a hand or arm. Grabbing the ball carrier's clothing shall be penalized as tackling. If the defensive player reaches across the body of a ball carrier to pull his flag, and contact occurs, the responsibility of the contact lies with the defensive player. Penalty: 5 yards for impeding - 10 yards for tackling (encircling of body) with automatic first down if tackling from P.O.I. or L.O.S. If in the opinion of officials, the act prevented a score, the ball will be placed on the one (1) yard line, first down and goal. The offender will be disqualified if the act was flagrant. (S-29 & 31 & 7)

c. Illegal deflagging is prematurely pulling an opponent's flag with the intent of making the offensive player ineligible to become a ball carrier. Penalty - 5 yards from L.O.S. or E.O.R. (S-31) Runner Stripping occurs when a defender attempts to strip or take the ball from the grasp of a player in possession. This is a form of Illegal Deflagging. (S-31)

- d. The intended receiver of either a pass or lateral may be deflagged only after first touching the ball - even while fumbling or bobbling the ball and before possession is established. That receiver will be considered downed at the point he was deflagged.
- e. If the quarterback's arm was in forward motion when his flag was pulled, the pass is allowed. If the passer is legally deflagged as he is passing the football, and later in that play receives the ball back, he shall be downed at that spot. If he is deflagged after he has released the football and he then receives the ball back, illegal deflagging should be called.
- f. A defender may not push or knock a ball carrier out of bounds. A form of illegal deflagging, if excessive contact - 10 yards. (S-31 & 29)
- g. Illegal Advancement - Advancement may not occur as a result of the ball being slapped, kicked, pitched, or pushed by either team in the direction of their goal line. The ball will be declared dead at the spot of such illegal advancement and a 5-yard penalty. (S-23)

## SECTION 12: PUNTS

### Punt

#### Article 1 –

- a. If a punt is to be made, the offense must announce it to the referee before the ball can be declared ready for play. Offense must declare within 10 seconds after asked by referee on 4th down play. (Penalty delay of game.) After offense declares, the referee will mark ball ready for play whereupon the offense will have 15 seconds to punt the ball. (S-17)
- b. The ball will not be dead if it touches the ground before the punt is made even if muffed by the punter. After a punt has been declared, it must be made and neither team may cross the L.O.S. until the ball is kicked. The offense may have any number of players on the L.O.S. The punt returning team must have 5 players within 5 yards of the L.O.S. and they must remain in that zone until the punt returner enters that zone, at which time they may provide stationary screens or maneuver for a lateral. These 5 men may not attempt to screen any member of the punting team as they pass through this 5-yard zone. (Penalty - 5 yards from EOR/POI) (S-24)
- c. If the punt hits a member of the punting team, which has not crossed the L.O.S., it is dead at that spot. Any member of the punting team may down the punt if it is beyond the L.O.S. and has touched the ground prior to being downed. The punt will be declared dead at the spot where it is first touched by the punting team.
- d. The punt receiving team must be given an opportunity to field the punt in the air; therefore, there will be a 10-yard penalty if touched in the air beyond the L.O.S. by the punting team, from the P.O.I. (S-23)
- e. The punt returning team may have 3 returners in deep positions. The 2 returners that do not carry the ball may not be moving screens. They may run forward and provide stationary screens or be maneuvering for a lateral. (Penalty - 5 yards from EOR/POI) (S-24)
- f. The punt receiving team may field a punt in the air, off of a bounce (one or more), or directly off of the ground, if fielded clearly. When a punt touches a player on the receiving team who is in bounds and the ball rebounds into the air, all players become eligible to intercept and advance the ball before it touches the ground. This applies even if the punt hits the ground before first touching the receiving team's player.
- g. On a punt play, there are no line-to-gain lines (1st down lines) established. When the punt receiving team is returning a punt, any live ball fouls committed by either team, which are accepted, will result in the penalty being marked off after which the next line will become the line-to-gain for a first down. As soon as the play is blown dead, the line-to-gain is established. Any dead ball fouls that occur will result in the line-to-gain remaining the same (unless the enforced penalty leaves the ball past the line-to-gain.)
- h. When a punt is left unattended, it becomes dead where it rolls still.
- i. NO Quick Kicks are allowed. (5 yards penalty and loss of down from L.O.S.) (S-22 & 8)

j. Punts muffed by the receiving team in the end zone before possession, and ball hits in or out of end zone, it will be a touchback. If the ball is touched in the air or on the ground by the punting team in the zone, it is a touchback. If a punt receiver who has gained possession of the punt in the end zone is deflagged prior to crossing the goal line into the field of play, it is a touchback. If punt receiver remains in end zone 5 seconds after fielding punt, or downs punt by knee or ball touching ground after possession, it is a touchback. A muffed lateral in the end zone will be a safety. (S-5)

## RULE 4: PENALTY ENFORCEMENT

### SECTION 1: PENALTY INFORMATION

#### Article 1 –

a. All live ball fouls (fouls which occur while play is in progress) are captain's choice. All dead ball fouls (S-6) (Fouls which occur prior to snap or after ball is blown dead) will automatically be marked off. This means if a foul occurs during a down and is a live ball foul and then a dead ball foul occurs both fouls will be enforced. They do not offset, even if against different teams.

b. After a penalty is called, only captain of the penalized team may discuss it with the officials. The official making the call is obligated to give the player's number and the act they committed (without discussion) to the penalized team captain. Official will then give the opposing captain his options on the penalty. That captain's first choice will be final.

In the judgment of any game official, the following acts are deliberate or flagrant, the player or players involved shall be ejected from the game:

- 1) using fists, kicking, or kneeing (S-29 & 32)
- 2) illegal use of hands, forearms, or elbows (S-29, 31, 32)
- 3) tackling (S-29, 31, & 32)
- 4) any deliberate or flagrant act which could cause injury (S29 & 32)
- 5) any act of unsportsmanlike conduct (S-33 & 32)
- 6) abusive, profane, or insulting language (S-33 & 32)
- 7) any act of unfair play (S-33 & 32)
- 8) harassment of officials or other players (S-33 & 32)

A minimum one (1) game suspension for any person ejected from a game for any reason. Local rule and tournament rules may be more severe.

c. Penalties, which would otherwise be marked off past the goal line, shall be placed on the one-yard line.

d. Offsetting Penalties - If offsetting fouls occur during a down, or while the ball is ready-for-play, that down shall be played over. If offsetting fouls occur between successive down, the next down shall be the same as if no fouls occurred. (S-9)

e. If there is a change of team possession during a down, the team's last gaining possession may decline the offsetting fouls and retain possession after the penalty for its own infraction providing that the infraction occurs after the change of possession. If offsetting fouls occur prior to change of possession, play shall be repeated.

### SECTION 2: T.A.A.F. PENALTY CHART

#### Article -

a. All penalties will be marked 5 or 10 yards, if in the opinion of the officials, the foul is flagrant or excessive contact, the player (or players) might be ejected.

b. In order to establish a simple philosophy in assessing penalties, these general rules hold true with only a few exceptions:

1. All Accepted Penalties: are marked from the E.O.R., L.O.S., or P.O.I., whichever hurts the infracting team the most and the down may or may not be replayed.
2. All Refused Penalties: the ball stays where blown dead and down is not replayed.
3. All Live Ball Fouls: are captain's choices
4. All Dead Ball Fouls: are not captain's choices and will be marked off.

c. "Little-To-Lose" Penalties: If the full penalty cannot be marked off due to the field position relative to the goal line, the ball will be marked off to the one yard line.

1. Defensive penalties on teams backed up within 1 yard from their goal will result in play being run again from L.O.S. Plus one free down awarded to offense if they have not scored by the 4th down.
2. Offensive penalties on team backed up to within 1 yard from their goal will result in Loss of Down unless there is a change of possession during a play.
3. Offensive fouls in their own end zone will be captain's choice: Safety or Loss of Down.

d. Penalty Enforcement During 7-Play Period and Tie Breaker Periods: When infractions occur during either the 7-Play Period or the Tie-breaker Period, if the penalty is accepted, the down number may or may not be lost, depending on the penalty. In turn, that same infraction may or may not also lose the play number, depending on the penalty. Officials must enforce the combination that hurts the infracting team most. Exception: Only the offensive pass interference penalty during the tiebreaker period, if accepted, will cause that play number not to be repeated.

e. Penalties on the playing field during the tiebreaker period shall be marked the same as during regulation time.

f. Penalties Enforcement and Line-To-Gain:

1. Enforcement of any penalty which leaves the ball across the line-to-gain will result in a new line-to-gain (1st down).
2. After enforcement of any live ball foul that leaves the ball short of the line-to-gain will result in the first down line remaining the same.

g. All defensive dead ball fouls after a touchdown but before the ball is put in play after change of possession will be penalized from the 20-yard line. All live ball fouls during this period are captain's choice penalties.

### SECTION 3: DEFENSIVE FOULS DURING / AFTER TOUCHDOWNS AND PAT ATTEMPT

Foul A: Touchdown

Penalty A: Live Ball Fouls - Captain's Choice Penalties (can take points & have penalty marked off from 20-yard line after PAT attempt.

Foul B: Dead Ball Period After Touchdown But Before Pat Attempt

Penalty B: Dead Ball Fouls - Marked Off After Change of Possession from the 20 Yard line.

Foul C: PAT Attempt

1. Which is Unsuccessful
2. Which is Successful

Penalty C: 1. Captain's Choice Penalties Which if Accepted - Ball Marked To The One Yard line and PAT Attempt Run Again (Same Point Value)  
2. Live Ball Fouls - Captain's Choice Penalties (can take points and have penalty marked off from 20 yards line.

Foul D: Dead Ball Period After Pat Attempt But Before Ball is Put in Play from the 20-yard line.

Penalty D: Dead Ball Fouls - Marked Off After Change of Possession From the 20 Yard line.

### T.A.A.F. PENALTY CHART

<b>GENERAL INFRACTIONS</b>	<b>RULE NUMBER (Section/Article)</b>	<b>PENALTY/ MARKED FROM</b>	<b>CAPTAINS CHOICE</b>	<b>LOSS OF OWN (IFACCEPTED) SIGNAL</b>
Clothing Covering Flag	1-4-1c	5 YDS POI/LOS	NO	NO 19
Improper Equipment	1-4-2b	5 YDS LOS/EOR	NO	NO 19

Flag or Belt Improperly Positioned At Possession	1-4-1g	5 YDS POI/LOS	YES	NO	19
Flag Improperly Altered Or Attached	1-4-2c	10 YDS LOS/POI	NO	NO	19
Delay of Game: Time Outs	3-2-4b	5 YDS EOR	NO	NO	17
Illegal Substitution	3-7-2	5 YDS LOS	YES	NO	18
Illegal Participation	3-7-2	5 YDS LOS	YES	NO	20
Unsportsmanlike Conduct	2-2-1a	10 YDS LOS/EOR	YES/NO	NO	33
Faking Excessive Contact	2-2-1b	10 YDS EOR	NO	NO	33
Begging A Call	2-2-1c	5 YDS EOR	NO	NO	33
Encroachment	3-6-6	5 YDS LOS	NO	NO	14
Off sides	3-6-6	5 YDS LOS	YES	NO	14
Illegal- Advancement	3-11-2g	5 YDS POI	YES	NO	23

**\*THESE PENALTIES COULD COME UNDER RULE 4 – SECTION 1**

<b>OFFENSIVE INFRACTIONS</b>	<b>RULE NUMBER (Section/Article)</b>	<b>PENALTY/ MARKED FROM</b>	<b>CHOICE</b>	<b>CAPTAINS (IF ACCEPTED)</b>	<b>LOSS OF DOWN SIGNAL</b>
Too Small Football: Prior to Snap After Snap	1-3-2a 3-3-4a	10 YDS LOS Possession Reversed at Previous LOS	NO	NO NO	19
Delay of Game: 25 seconds	3-7-3	5 YDS LOS	NO	NO	17
Illegal Shift or Motion	3-9	5 YDS LOS	YES	NO	16
Illegal Screening (Behind LOS)	3-9	5 YDS LOS	YES	NO	24
Illegal Down-field Screening	3-9	5 YDS POI/EOR	YES	NO	24
<b>If Excessive</b>	3-9	10 YDS POI/EOR	YES	YES	29,24& 8
Illegal Screening (Punt)	3-9	5 YDS EOR/POI	YES	NO	24
If Flagrant	3-9e	10 YDS LOS/EOR	YES/NO	NO	29&32
Illegal Forward Pass	3-10c	5 YDS POI	YES	YES	27 & 8
Intentional Grounding	3-10e	5 YDS POI	YES	YES	28 & 8
Forward Lateral					



(Beyond LOS)	3-10f	5 YDS POI	YES	YES	27 & 8
<b>Pass Interference In: (Playing Field &amp; End Zone)</b>					<b>25&amp;8</b>
<b>Regulation Time Period</b>	<b>3-10-3d</b>	<b>5 YDS LOS</b>	<b>YES</b>	<b>YES</b>	
<b>7-Play Rule</b>	<b>3-10-3e</b>	<b>5 YDS LOS</b>	<b>YES</b>	<b>YES</b>	<b>(may be loss of play #)</b>
<b>Tie Breaker</b>	<b>3-10-3e</b>	<b>5 YDS LOS</b>	<b>YES</b>	<b>YES</b>	<b>&amp; LOSS OF PLAY #</b>
<b>P.A.T.</b>	<b>3-10-3e</b>		<b>YES</b>	<b>YES</b>	
Stiff Arm	3-11-1a	10 YDS POI/LOS	YES	YES	29&31& 8
Protecting Flags	3-11-1b	10 YDS POI/LOS	YES	YES	30 & 8
Charging Into Defense	3-11-1a	10 YDS POI/LOS	YES	NO	29
If Excessive	3-11-1a	10 YDS POI/LOS	YES	YES	29 & 8
Illegal Snap	3-8	5 YDS LOS	YES	NO	15
Delay of Game: Declare Punt	3-12-1a	5 YDS LOS	NO	NO	17
Illegal Touching Punt In Air	3-12-1e	5 YDS POI	NO	NO	23
Quick Kick	3-12-1	5 YDS LOS	YES	YES	22 & 8
Sideline Interference	2-2c	10 YDS LOS	YES	YES	21 & 8
<b><u>*THESE PENALTIES COULD COME UNDER RULE 4 – SECTION 1</u></b>					

<b>DEFENSIVE INFRACTION</b>	<b>RULE NUMBER</b>	<b>MARKED PENALTY FROM</b>	<b>CAPTAIN'S CHOICE</b>	<b>FIRST DOWN (IF ACCEPTED)</b>	<b>SIGNAL</b>
Illegal Line Play		5 YDS LOS	YES	NO	15
Illegal Rushing	3-9-2c	10 YDS LOS	YES	NO	31
Contact w/Passer ("Roughing")	3-9-2c*	10 YDS LOS/EOR	YES	YES	26 & 7
Contact w/ Receiver ("Bump & Run" - See Below - Pass Interference)					25 & 7
Pass Interference In: (Playing Field)					25 & 7
Regulation Time	3-10-3f	5 YDS POI	YES	YES	
7-Play Rule	3-10-3f	5 YDS POI	YES	YES	& PLAY # OVER
Tie Breaker	3-10-3f	5 YDS POI	YES	NO	& PLAY # OVER
P.A.T.	3-10-3f	BALL ON 1 YARD LINE	YES	PLAY OVER PLUS 1 FREE IF NEEDED	
(End Zone) Regulation Time	VI-M	3-10-3f BALL ON 1 YARD LINE		YES	YES
All Others	3-10-3f	BALL ON 1 YARD LINE	YES	PLAY OVER PLUS 1 FREE PLAY IF NEEDED	
Stripping	3-10-3f	SAME AS PASS INTERFERENCE			25 & 7

Screening Receiver's Eyes	VI-M	SAME AS PASS INTERFERENCE			25 & 7
Bump & Run	3-10-3f	5 YDS POI	YES	NO	31
Tackling:					
Impeding	3-11-2b	5 YDS POI/LOS	YES	NO	31
Encircling	3-11-2b*	10 YDS POI/LOS	YES	YES	29&31&7
Impeding T.D.	3-11-2b	BALL ON 1 YARD LINE	YES	YES	33 & 7
Impeding T.D. In Tie Breaker	3-11-2b	BALL ON 1 YARD LINE	YES	PLAY OVER PLUS 33 & 7 1 FREE PLAY	
Illegal Deflagging	3-11-2c	5 YDS LOS/EOR	YES	NO	31
Runner Stripping	3-11-2c	5 YDS POI/LOS	YES	NO	31
Pushing Ball Carrier Out of Bounds	3-11-2f	10 YDS POI/LOS	YES	NO	31
If Excessive	3-11-2f*	10 YDS POI/LOS	YES	NO	29 & 31
Faking Deflagging	3-11-2a	5 YDS POI/LOS	YES	Choice of #1 or #2 under VI-N	33
Sideline Interference*	2-2c	10 YDS EOR/POI	YES	YES	21 & 7

**\*THESE PENALTIES COULD COME UNDER RULE VI-V**

**RULE 5: FLAG FOOTBALL OFFICIALS MECHANICS**

**SECTION 1: THE BASIC POSITIONING OF OFFICIALS**

**REFEREE**

**Article 1 –**

- a. The referee is the head official for the scheduled contest. He is responsible for giving signals, penalty enforcement and the workings of his or her crew.
- b. Put the ball in play and count the 25-second huddle time.
- c. Look at the defense for “lining up head over the center”.
- d. Watch for illegal movement before the ball is snapped.
- e. Once the ball is snapped, watch for illegal screening and illegal rushing.
- f. If the ball is passed, do not follow the flight of the ball. Continue to watch the quarterback, screeners, and rushers.
- g. Look for roughing the passer and unsportsmanlike fouls, etc.
- h. After the action in the offensive backfield has ceased, pick up the ball down field and “open your range of vision”. “Opening your range of vision” applies to all three referees when they are positioned away from the ball.
- i. This official should not be so concerned with the action in the immediate area of the ball but should open his range of vision and view players farther from the ball. The official should look for:
  1. Illegal downfield screening
  2. Charging, both live ball and dead ball
  3. Defensive contact fouls
  4. Unsportsmanlike fouls
- j. Once the Linesman floats down field to help with receivers and defenders, when the quarterback runs toward the line of scrimmage to throw a pass, the Referee is responsible for determining whether a pass is legal or not.

k. By the nature of flag football, officials that are positioned close to the ball are more apt to be concentrating on the ball carrier and the immediate actions around the ball. These officials are more concerned with:

1. Spotting the ball, determining where the ball carrier is deflagged, in front or behind the line-to-gain.
2. Flag guarding
3. Defensive holding while pulling the flag

**LINESMAN**

**Article 2 –**

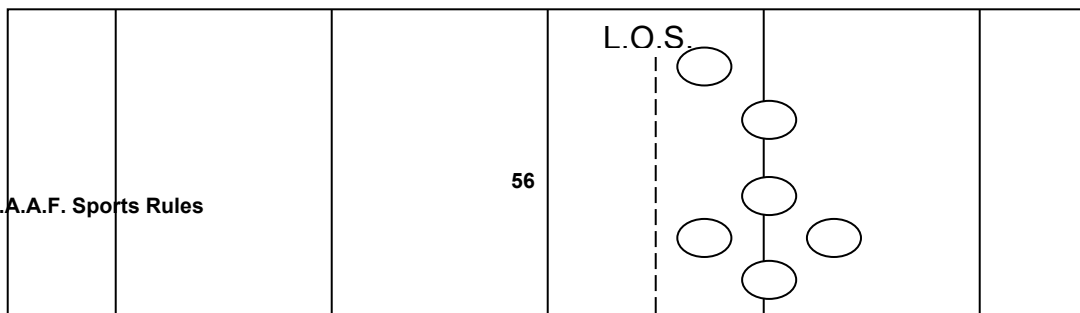
- a. The Linesman will position himself on the line of scrimmage and look for off sides, encroachment into the one-yard neutral zone, and illegal movement before the ball is snapped.
- b. After the ball is snapped, float 5 to 10 yards downfield and watch offensive receivers and defensive backs on your side of the field. In general, look for:
  - a) Contact by defensive backs
  - b) Offensive picks by receivers
  - c) Pass interference
- c. When the ball is near a line-to-gain or the goal line, instead of floating downfield, the Linesman should stay near the line and be prepared to make a call regarding whether the ball is across the line for a first down or touchdown. He should be ready to make the call all the way across the field, if needed.
- d. The Linesman should be aware that because he has a side view of the action, he is in the best position to judge forward laterals.
- e. The Linesman is responsible for the entire sideline on his side of the field. If a long pass is thrown down his sideline he must be in position to determine whether the pass was complete or incomplete, regarding the receiver's feet being in or out of bounds.
- f. When the action is away from the Linesman, he should open his range of vision.

**BACK JUDGE**

**Article 3 –**

- a. The Back judge is responsible for the sideline on his side of the field and downfield passes.
- b. Line up outside the action so that as much of the play is in front of you.
- c. Help the Referee by looking for movement before the ball is snapped by players lined up on your side of the field.
- d. After the ball is snapped, watch receivers and defensive players on your side of the field. In general look for:
  - a) Contact by defensive backs
  - b) Offensive picks by receivers
  - c) Pass interference
- e. When a long pass is thrown, the Back Judge must get as close to the action as possible in order to spot the ball, short or over a line to gain or goal line.
- f. When the action is away from the Back Judge, he should open his range of vision.

Figure 1. BASIC FLAG FOOTBALL OFFICIALS' POSITIONING

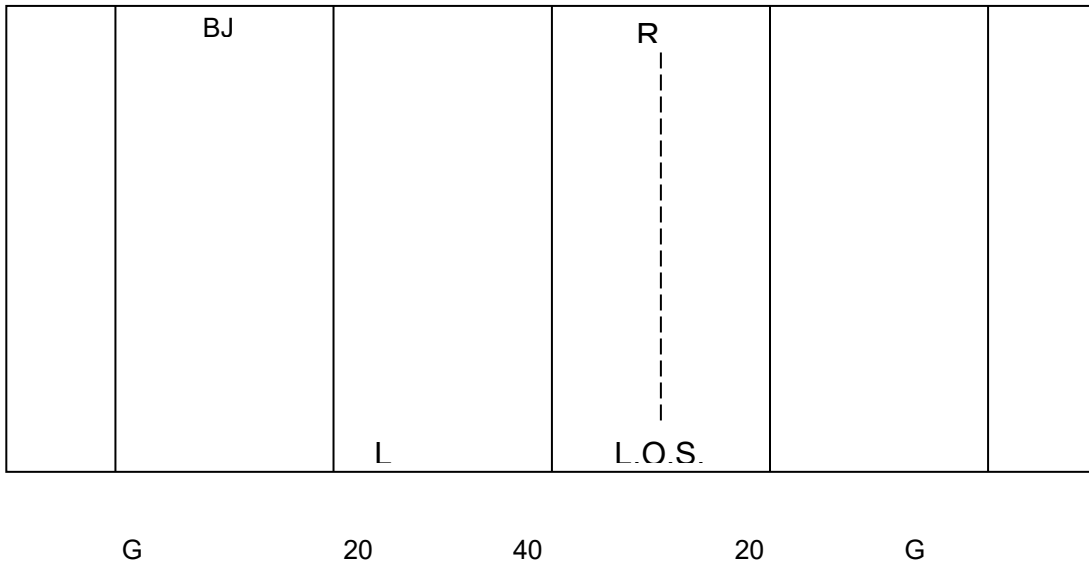


**SECTION 2: OFFICIALS' CREW PUNT COVERAGE**

**Article 1 –**

- a. The basic areas of responsibilities shift by the officiating crew changes slightly for better coverage of the downfield play.
- b. Line up on the L.O.S. and put the ball in play. Count the 25-second snap count.
- c. Check to see that the defense has 5 players within 5 yards of the L.O.S. and that they do not attempt to screen a member of the punt team as they run through this zone to cover the punt.
- d. After the punt, make sure that the 5 members of the punt team on the L.O.S. stay within the 5-yard zone until the punt returner brings the ball back into this zone.

Figure 2. Punt Coverage by Crew Members



**SECTION 3: POINT AFTER TOUCHDOWN COVERAGE BY OFFICIALS CREW**

**Referee**

**Article 1 –**

- a. The one (1) point conversion, run or pass attempt from the 3 yard line.
- b. The two (2) point conversion, run or pass attempt from 10 yard line.
- c. Teams must declare before the referee marks the ball ready for play.
- d. Once the ball is marked ready for play, a team may only “re-declare” if team uses a time out first.
- e. During regulation time, the game clock continues to run. During the 7-play period and overtime period, the PAT does not count as a numbered play.

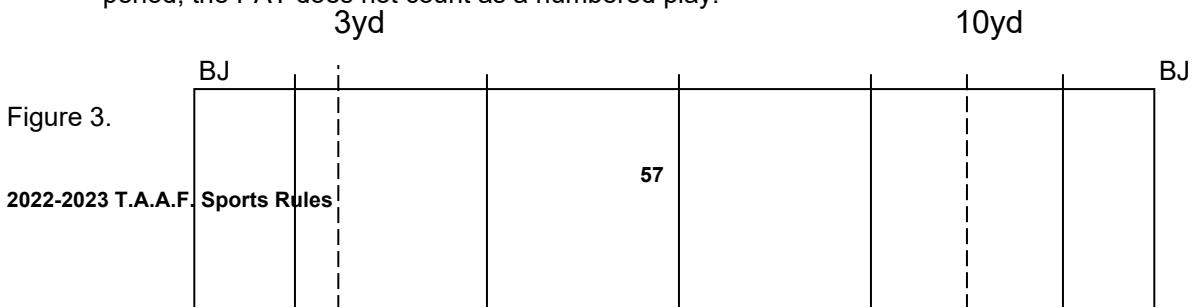
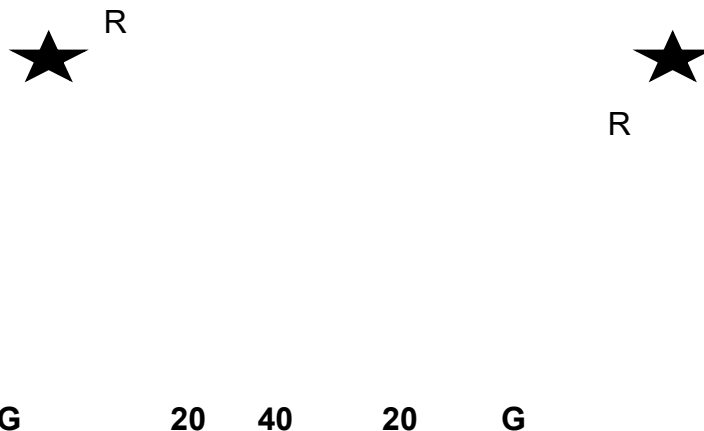


Figure 3.



## RULE 6: APPROVED RULINGS AND INTERPRETATIONS

### Section 1:

A rule interpretation or approved ruling is an official decision on a given statement of facts. The Approved Rulings and Interpretations Section will be used as a clarification resource in order to illustrate the purpose and application of the official rules of the game.

## **ARTICLE 9 FLAG FOOTBALL 4/4**

### Rule 1: THE GAME, FIELD, PLAYERS & EQUIPMENT

#### Section 1 - The Game

- No contact allowed.
- NO BLOCKING/SCREENING anytime or anywhere on the field. Offensive players not involved with a play down field must attempt to get out of the way.
- A coin toss determines first possession.
- The offensive team takes possession of the ball at their 5-yard line and has three (3) plays to cross mid-field. Once a team crosses mid-field, they will have three (3) plays to score a touchdown.
- If the offensive team fails to cross mid-field or score, possession of the ball changes and the opposite team starts their drive from their 5-yard line.
- All possession changes start on the offenses 5-yard line (Exception: Interceptions may be returned and the ball will be marked where the play ends).
- Each time the ball is spotted a team has 30 seconds to snap the ball. Teams will receive one warning before a Delay of Game penalty is enforced.
- Games consist of 2-14 minute halves. Teams will flip sides at beginning of 2<sup>nd</sup> half. Half time will be 30 seconds. Team that started the first half on offensive will begin 2<sup>nd</sup> half on defense. There are NO DEFERMENTS. The winner of the coin toss has the following options: 1) offense, 2) defense or 3) choice of goal to defend. Loser of the coin toss has one of the remaining options.
- Running clock: except injuries & time-outs. Clock will stop in the last minute of the game for out of bounds, incomplete pass and a touchdown.
- Mercy Rule: If a team is ahead by 28 points or more at anytime during the game, the game will be called.

#### Section 2 - Fields

- The field dimensions will be 25 x 64 yards (two - 7 yard end zones).

### Section 3 - Attire

- Cleats are allowed, except for metal spikes. Inspections can and will be made.
- Shirts must be tucked in shorts, pants, etc.
- Flags – The “Sonic” belts will be the only flags allowed. Flags must be a minimum of 12 inches in length and 1-½ inches in width and must be a different color than the player’s lower uniform.
- No headgear with an extended bill may be worn (ex: caps, visors, etc).

### Rosters

- Official Rosters must be approved by a T.A.A.F. representative and turned into the tournament director 24 hrs prior to a team’s first game.
- Team’s rosters are not to exceed 10 players in tournament play.

## Rule 2: PLAYERS/GAME SCHEDULES, SCORING & TIME OUTS

### Section 1 - Players/Game Schedules

- Teams must field a minimum of three (3) players at all times.
- If a team or teams are more than 10 minutes late for their scheduled games they will be forfeited.
- We reserve the right to reduce, shorten, or reschedule games due to inclement weather or unforeseen circumstances.
- All players must carry I.D. for proof of age and identity.

### Section 2 - Scoring

- TD=6 points, Extra Point=1 (5 yards out); 2 (12 yards out), Safety=2 points

### Section 3 - Time Outs

- Each team has one: 60-second time out per game, in which the clock stops.
- Officials can stop the clock at their own discretion.

## RULE 3: RUSHING THE QB, CENTER SNAP, RUNNING, PASSING & RECEIVING

### Section 1 - Rushing the QB

- All players that rush the passer must be a minimum of 7 yards and 1 yard over from the center position (either side) from the line of scrimmage when the ball is snapped. Any number of players can rush the QB.
- Players not rushing the QB may defend on the line of scrimmage.
- Once the ball has been handed off, the 7 yard rule is no longer in effect and all defenders are eligible to rush.
- A special marker, or the referee, will designate 7 yards from the line of scrimmage.

### Section 2 - Center Snap

- A center snap may touch the ground before it gets to the quarterback and remain playable if the quarterback fields it cleanly off the bounce (one or more) from the ground. However, if quarterback muffs the ball to the ground or the ball goes past the quarterback it is dead where the ball touches the ground.
- All center snaps must be made between the center’s legs. A false movement of the football by the center after he is set shall constitute encroachment. At all times the ball shall be snapped from the spot marked by the official ball marker.

### Section 3 - Running

- The Quarterback CANNOT run the ball.
- Only direct hand-offs behind the line of scrimmage are legal. NO laterals or pitches of any kind. Offense may use multiple hand-offs.
- The player who takes the hand-off can throw the ball as long as he does not pass the line of scrimmage.
- "No Running Zones" are located 5 yards before the end zone and 5 yards before mid-field in each offensive direction.
- "No Running Zones" are designed to avoid short yardage power running situations.
- Spinning is allowed but players cannot leave their feet to avoid a defensive player.

- The ball is spotted where the ball carrier's belt is when the flag is pulled, not where the ball is. Ball & flags must break the plane for a 1st down and touchdown.

#### Section 4 - Passing

- All passes must be forward and received beyond the line of scrimmage.
- Shovel passes are allowed, but must be received beyond the LOS.
- A Forward Pass/Lateral is defined as a live ball thrown towards the opponent's goal line.
- QB has a 7-second "pass clock". If a pass is not thrown within the 7 seconds, play is dead, loss of down, ball returns to line of scrimmage. Once the ball is handed off the 7-second rule is no longer in effect.
- Interceptions may be returned. Interceptions during Extra Point may be run back for 2 points. Interceptions that occur in the end zone will be brought to the 5-yd line.
- If the QB intentionally grounds the ball to avoid a sack, then the play will be ruled a loss of down and be assessed a 5 yard penalty.

#### Section 5 - Receiving

- All players are eligible to receive passes (including the QB if the ball has been handed off behind the line of scrimmage).
- Only one player is allowed in motion at a time.
- Player must have at least one foot in bounds when making a catch.
- Pass may not be intentionally tipped in any direction to another teammate.

### **RULE 4: DEAD BALLS, OVERTIME & SPORTSMANSHIP/ROUGHING**

#### Section 1 - Dead Balls

- Play is ruled "DEAD" when:
  - Offensive player's flag is pulled.
  - Ball carrier steps out of bounds.
  - Touchdown is scored.
  - Ball carrier's knee or the ball hits the ground.
  - If an Offensive Player's flag falls out during the course of a play, a defensive player must touch him for the ball to become dead.
- There are no fumbles. Ball is spotted where it hits the ground. Anytime the ball touches the ground it is dead. Exceptions:
  - a. Any ball dropped in a forward motion will be brought back to last point of contact.
  - b. Quarterback may field the ball off of a bounce.

#### Section 2 - Overtime

- If the score is tied at the end of 30 minutes, teams move directly into overtime.
- Coin toss determines possession.
- Each team receives the ball at the 5-yd line with one possession. This will continue until a winner is declared.
- Interceptions will end series.

#### Section 3 - Sportsmanship/Roughing

- If the field monitor or referee witnesses any acts of tackling, elbowing, cheap shots, blocking, or any unsportsmanlike act, the game will be stopped and the player can be ejected from the game. Tournament director may decide to eject players from the tournament. **FOUL PLAY WILL NOT BE TOLERATED.**
- Trash talking is illegal. Official has the right to determine language that is offensive. (Trash talk is that which may be offensive to official, opposing team, or spectators). Referee can eject players from the game for trash talking.

### **RULE 5: OFFENSIVE & DEFENSIVE PENALTIES & PROTESTS**

#### Section 1 – Offensive Penalties

- Illegal Snap: Five yards, repeat down
- Illegal Motion: Five yards, repeat down

- False Start: Five yards, repeat down
- Impeding Rusher: Five yards, loss of down
- Blocking/Screening Downfield: Five yards (L.O.S.), loss of down
- Illegal Pick: Five yards (L.O.S.), loss of down
- Flag Guarding: Five yards from the spot of infraction, loss of down
- Lowering Head/Shoulder: Five yards (L.O.S.), loss of down
- Pass Interference: Five yards (L.O.S.), loss of down
- Illegal Forward Pass: Five yards (L.O.S.), loss of down
- Illegal Hand-off/Pitch: Five yards (L.O.S.), loss of down
- Illegal Run: Five yards (L.O.S.), loss of down
- Delay of Game: Five yards (L.O.S), loss of down
- Intentional Grounding: Five yards (L.O.S), loss of down

#### Section 2 – Defensive Penalties

- Off-sides: Five Yards, repeat down
- Illegal Rush: Five Yards, repeat down
- Illegal Contact: Five Yards, automatic first down
- Holding: Five Yards from end of play, automatic first down
- Illegal Flag Pull: Five yards from L.O.S., automatic first down
- Pass Interference, Minor: Five yards from L.O.S., automatic first down
- Pass Interference, Major: Spot Foul, automatic first down
- Roughing the QB, Minor: Five yards, automatic first down
- Roughing the QB, Major: Fifteen yards, automatic first down
- Delay of Game: Five yards, repeat down
- Illegal Push: Five yards (L.O.S.), automatic first down

#### Section 3 - Protests

- All protests will be resolved immediately. Only managers may protest. Judgment calls by officials may not be protested. Upon protest, a manager shall remit a \$50 protest fee. If the protest is upheld, the \$50 shall be immediately refunded. If the protest is denied, the deposit shall be forfeited. The tournament director and his designees, in consultation with the officials of that game shall resolve protest.



**RULE 1: THE GAME, FIELD, PLAYERS, & EQUIPMENT****Section 1 – The Game**

- Games consist of two 14 minute halves. Halftime will consist of 1 minute. Teams will flip sides at the beginning of the 2<sup>nd</sup> half.
- A coin toss determines first possession. The team who wins the toss can elect to have offense, defense, or choice of goal to defend. There are NO DEFERMENTS. Loser of the coin toss can choose one of the remaining options. The team that started the 1<sup>st</sup> half on offense will begin the 2<sup>nd</sup> half on defense.
- The game clock will continuously run except for injuries or time-outs. The clock will stop in the last minute of the game for all dead ball situations (out of bounds, incomplete pass, a scoring play, etc.).
- The offensive team takes possession of the ball at their 5-yard line and has 3 plays to cross mid-field. Once a team crosses mid-field they have 3 plays to score.
- If the offensive team fails to cross mid-field or score, the ball changes possession and the opposite team starts their possession from their 5-yard line.
- All possession changes start on the offenses 5-yard line except on Interceptions. Interceptions may be returned and the ball will be marked where the play ends.
- Each time the ball is spotted a team has 25 seconds to snap the ball. Officials will warn the offense when there are 10 seconds to snap the ball. Teams must wait until the referee is set or a referee acknowledges they are prepared to start the play.
- No contact allowed.
- Blocking/Screening is allowed behind the line of scrimmage but it is NOT allowed at any time down the field.
- Mercy Rule: If a team is ahead by 28 points or more at any time during the game then it will be deemed over.

**Section 2 – Fields**

- The field dimensions will be 25 x 64 yards (two – 7 yard end zones).

**Section 3 – Attire**

- Cleats are allowed, except for metal spikes. Inspections will take place before every game by the officials.
- Shirts must be tucked in shorts, pants, etc.
- All shorts, pants, etc. must not have any pockets of any kind.
- No headgear with an extended bill may be worn (ex: caps, visors, etc.).
- Flags – The “Sonic” belts will be the only flags allowed. Flags must be a minimum of 12 inches in length and 1.5 inches in width and must be a different color than the player’s shorts, pants, etc.

**Section 4 – Rosters**

- Official Rosters must be approved by a T.A.A.F. representative and turned into the tournament director 48 hours prior to a team’s first game.
- Team rosters are not to exceed 10 players in tournament play.

**RULE 2: PLAYERS/GAME SCHEDULES, SCORING, & TIME OUTS****Section 1 – Players/Game Schedules**

- Teams must field a minimum of 4 players at all times.
- If a team or teams are not “ready for play” at the scheduled game time the game will be forfeited.
- T.A.A.F. reserves the right to reduce, shorten, or reschedule games due to inclement weather or unforeseen circumstances.
- All players must carry I.D. for proof of age and identity.

**Section 2 – Scoring**

- Any touchdown scored is worth 6 points.
- Any safety scored by a defensive team is worth 2 points.

- Any extra point scored from the 5-yard line is worth 1 point.
- Any extra point scored from the 12-yard line is worth 2 points.

#### Section 3 – Time-Outs

- Each team has 1 time-out per game. This time-out will last 60 seconds once the clock is stopped.
- Officials can stop the clock at their own discretion at any time.

### RULE 3: RUSHING THE QB, CENTER SNAP, RUNNING, PASSING, & RECEIVING

#### Section 1 – Rushing the Quarterback

- All players that rush the passer must be a minimum of 7 yards and 1 yard over from the center position (either side) from the line of scrimmage when the ball is snapped. Any number of players can rush the QB.
- Players that are not 7 yards from the line of scrimmage when the ball is snapped may not enter the backfield until there has been a change of possession.
- The rusher is allowed a direct line to the quarterback as long as they rush from either side of the center or a bunch formation. The offense must avoid interfering with the rusher if they have established a lane.
- A special marker, or the referee, will designate 7 yards from the line of scrimmage.

#### Section 2 – Center Snap

- A center snap may touch the ground before it gets to the quarterback and remain playable if the quarterback fields it cleanly off the bounce (one or more) from the ground. However, if the quarterback muffs the ball to the ground or the ball goes past the quarterback it is dead where the ball touches the ground.
- All center snaps must be made between the center's legs. A false movement of the football by the center after they are set shall constitute an illegal snap. At all times the ball shall be snapped from the spot marked by the official ball marker.

#### Section 3 – Running

- The quarterback may not run unless the ball has been thrown back, handed, or pitched to the quarterback in the backfield.
- Teams may handoff, pitch, or throw back the football in the backfield.
- The player who receives the pitch or handoff may throw the ball as long as they are not beyond the line of scrimmage.
- Multiple handoffs are allowed behind the line of scrimmage but only one pitch or throwback is allowed before a forward pass.
- Pitching (backward) is allowed downfield.
- "No running zones" are located 5 yards before mid-field and 5 yards before the end zone in each offensive direction. You may not run the ball in these no run zones, only forward passes. "No running zones" are designed to avoid short yardage power running situations.
- Spinning is allowed but players cannot leave their feet to avoid a defensive player.
- Players may screen block behind the line of scrimmage but are not allowed to block down field.
- The ball is spotted where the ball carriers belt is when the flag is pulled, not where the ball is. Ball and flags must break the plane for a 1<sup>st</sup> down and touchdown.

#### Section 4 – Passing

- All passes must be forward and received beyond the line of scrimmage. A forward pass/lateral is defined as a live ball thrown towards the opponent's goal line.
- Shovel passes are allowed, but must be received beyond the line of scrimmage.
- The quarterback has 5 seconds to pass the ball if there is no rush ("pass clock"). If the pass is not thrown within the 5 seconds, the play is dead, it will be a loss of down, and the ball returns to the line of scrimmage. Once the ball is handed off or pitched the "pass clock" rule is no longer in effect.
- Interceptions may be returned. Interceptions during extra point attempts may be returned for 2 points. Interceptions that occur in the end zone will be brought out to the 5-yard line.
- The rusher may not hit the quarterback's arm or knock the ball out of the quarterback's hand. The rusher must play the flags.

#### Section 5 – Receiving

- All players are eligible to receive a pass, including the quarterback, if the ball has been pitched back or handed off behind the line of scrimmage.
- Only one player is allowed to be in motion at the same time.
- Players must have at least one foot in bounds when making a catch.
- Players that run out of bounds during a play cannot be the first player to touch a ball when attempting to make a catch.
- A pass may not be intentionally tipped in any direction to another teammate.

#### RULE 4: DEAD BALLS, OVERTIME, & SPORTSMANSHIP/ROUGHING

##### Section 1 – Dead Balls

- Play is ruled “DEAD” when:
  - Offensive player’s flag is pulled.
  - Ball carrier steps out of bounds.
  - Touchdown is scored.
  - Ball carrier’s knee or ball hits the ground.
  - Incomplete Pass.
  - If an offensive player loses a flag unintentionally, the defense only has to touch the ball carrier to be deemed a dead ball.
  - Players may not start a play without a flag.
- There are no fumbles. Ball is spotted where it hits the ground. Anytime the ball touches the ground it is deemed dead. Exceptions:
  - Any ball dropped in a forward motion will be brought back to last point of contact.
  - Quarterback may field the ball off of a bounce cleanly.

##### Section 2 – Overtime

- If the score is tied at the end of regulation, teams move directly into overtime.
- Teams will follow the same coin toss procedure as they did at the beginning of the game to determine possession.
- Each team receives the ball at the 5-yard line with one possession. If a team scores they can choose to go for a 1-point or 2-point extra point attempt. This will continue until a winner is declared.
- Interceptions will end the series.

##### Section 3 – Sportsmanship/Roughing

- If the field monitor or officials witness any acts of tackling, elbowing, cheap shots, blocking, or any unsportsmanlike act, the game will be stopped and the player can be ejected from the game. The tournament director may decide to eject players for the remainder of the tournament. **FOUL PLAY WILL NOT BE TOLERATED.**
- Trash talking is illegal. The officials have the right to determine language that is offensive (Trash talk is that which may be offensive to an official, opposing team, or spectators). The officials can eject players from the game for trash talking.

#### RULE 5: OFFENSIVE & DEFENSIVE PENALTIES AND PROTESTS

##### Section 1 – Offensive Penalties

- Pre-Snap Penalties:
  - Illegal Snap: 5 yards, repeat the down
  - Illegal Motion: 5 yards, repeat the down
  - False Start: 5 yards, repeat the down
  - Delay of Game: 5 yards, repeat the down
  - Illegal Equipment Violation: 5 yards, repeat the down (player not starting with a flag)
- Impeding the Rusher: 5 yards, loss of down (player must avoid the rusher)
- Flag Guarding: 5 yards from the spot, loss of down (players must keep hands above their waist)
- Charging: 5 yards (LOS), loss of down (the offensive player must avoid the defender who is set)
- Blocking/Screening Downfield: 5 yards (LOS), loss of down
- Pass Interference: 5 yards (LOS), loss of down (illegal pick, pushing off defender)
- Illegal Forward Pass: 5 yards (LOS), loss of down

- Intentional Grounding: 5 yards (LOS), loss of down

Section 2 – Defensive Penalties

- Off-sides: 5 yards, repeat the down.
- Delay of Game: 5 yards, repeat the down.
- Illegal Flag Pull: 5 yards (LOS), automatic first down.
- Illegal Contact: 5 yards, automatic first down.
- Holding: 5 yards from the end of the play, automatic first down.
- Pass Interference: Spot foul, automatic first down.
- Roughing the Quarterback (Minor): 5 yards, automatic first down.
- Roughing the Quarterback (Major): 15 yards, automatic first down.

Section 3 – Protests

All protests will be resolved immediately. Only managers may protest. Judgment calls by officials may not be protested. Upon protest, a manager shall remit a \$50 protest fee. If the protest is upheld, the \$50 shall be immediately refunded. If the protest is denied, the deposit shall be forfeited. The tournament director and their designees, in consultation with the officials of that game shall resolve the protest.

**ARTICLE 11      YOUTH FLAG FOOTBALL**

**11.1      DIVISIONS:**

- .01      5 & Under Mixed**
- .02      7 & Under Mixed**
- .03      9 & Under Mixed**
- .04      11 & Under Mixed**
- .05      13 & Under Mixed**

11.2      RULES: T.A.A.F. Youth Flag Football will be conducted under the current Adult Flag Football rules in the Cavalcade of Sports with the following exceptions:

- 01      BALL: Each team must provide an official size, leather covered, and properly inflated football. It is required that teams use the following footballs:
  - a) 5 & Under - Wilson Official K-2 ball (or its equal).
  - b) 7 & Under – Wilson Official K-2 ball (or its equal).
  - c) 9 & Under and 11 & Under - K-TDJ (or its equal).
  - d) 13 & Under – Rawlings R5Y (or its equal).

**ARTICLE 12      FUTSAL**

12.1 GENERAL: All Futsal tournaments will be played in strict accordance with the rules and regulations of the United States Youth Futsal:

- .01 A Region will not be limited in the number of entries. A team is not required to play in a regional tournament to be eligible for the State Tournament.
- .02 The State Commissioner has the discretion to place a team in the draw.
- .03 ENTRY FEE:
  - a) No entry will be accepted or be placed in the draw without attached fees or payment guarantee from the member city’s T.A.A.F. representative. Failure to pay these fees may result in the T.A.A.F. participant being suspended until fees are paid
  - b) These fees are to be used by the city conducting each tournament to help defray expenses of the tournament.

## 12.2 AGE GROUPS:

8U Girls – Division	8U Boys – Division
10U Girls – Division	10U Boys – Division
12U Girls – Division	12U Boys -- Division
14U Girls – Division	14U Boys -- Division
High School Division -- Girls	High School Division -- Boys

*\*Age groups will be determined by the player's birth year.*

## 12.3 PLAYING RULES:

- a.) Game Length: The 8U, 10U and 12U divisions will play two (2) sixteen (16) minute halves. The 14U and High School divisions will play two (2) eighteen (18) minute halves. All age divisions are to play with a running clock. The last two minutes of the second half rule no longer exists. If the game is tied at the end of the game, it will remain as a tie. The game officials may use their discretion to stop the clock for injury, ball retrieval, etc.
- b.) Time-Outs: One 30 second time out per team per half.
- c.) Half Time: A two (2) minute half time will be observed for all age divisions.
- d.) Forfeits: A forfeit game will be scored as 7-0 in favor of the team that does not forfeit.
- e.) The commissioner reserves the right to make the final decision on all interpretations and application of the Youth Futsal Rules.
- f.) Uniforms All players must wear athletic shorts, soccer socks, shin guards and flat rubber sole shoes. Goalies will be allowed to wear goalie pants.
- g.) Equipment/Apparel Equipment/apparel that are made of hard plastic, metal, or in the opinion of the referee are considered dangerous or inappropriate will NOT be permitted.
- h.) Substitutions All substitutions are on the fly. A player may only enter a game after the player they are replacing has left the field. Failure to do so results in a caution and an indirect free kick is taken from where the ball was situated when the game was stopped to caution the player.

## 12.4 Ball Out of Play:

### *Kick-in:*

- a.) The team kicking in has 4 seconds to get the ball back in play or it becomes opponent's kick in.
- b.) Defense must give 5 feet distance.
- c.) Players taking kick-in cannot step into the field while kicking ball back into play. For all sideline kicks the ball and the player have to be on the line or behind the line.
- d.) Goals cannot be scored from kick-ins.
- e.) If the ball hits the ceiling, a kick in is taken at the closest point on the nearest touchline, running parallel to the goal line.

## 12.5 Goal Clearance

- a.) The goalie must throw the ball within 4 seconds of retrieving it and put it back into play by throwing it. This is up to the referee's discretion as to when the count starts.
- b.) The throw must leave the penalty area.
- c.) Opposing team must stay out of penalty area during a goal clearance.
- d.) If opposing players touches ball before it leaves penalty area, GK retakes the throw.

## 12.6 Corner Kick

- a.) Kick is taken at the point where goal line and touch line meet (at corner).
- b.) Defense must give 5 feet distance

## 12.7 Fouls and Misconduct

- a.) Indirect Kick Fouls: An indirect free kick is awarded to the opposing team for the following offenses:
- b.) The GK touches or controls the ball with his hands after he has received it directly from a kick-in taken by a teammate.
- c.) The GK touches or controls the ball with his hands or feet, on any part of the playing court, for more than four seconds, except when he touches or controls the ball on the opponent's half of the playing court.
- d.) Playing in a dangerous manner.
- e.) A player deliberately impedes the progress of an opponent when the ball is not being played.
- f.) A player prevents the goalkeeper from releasing the ball from his hands.
- g.) A player commits any other offense, not previously mentioned above for which play is stopped to caution or dismiss a player.

NOTE: The indirect free kick is taken from the place where the infringement occurred, unless this was in the penalty area, in which case the indirect free kick is taken from the penalty area line at the place closest to where the infringement occurred. 10 feet of distance from kicker to set up wall, and ball is in play after it has been touched. If the kicking team takes more time than 4 seconds to take the kick, it becomes the opposition's indirect kick.

## 12.8 Direct Kick Fouls:

- a.) Kicking or attempting to kick an opponent
- b.) Tripping or attempting to trip an opponent
- c.) Strikes or attempts to strike an opponent
- d.) Pushing an opponent
- e.) Holding an opponent
- f.) Spits at an opponent
- g.) Slide tackles with exceptions above
- h.) Handles the ball deliberately (except for the goalkeeper in his own penalty area)

## 12.9 6th Accumulated Foul:

- a.) Upon a team's 6th accumulated foul in each half, the defending team cannot build a wall to block the kick.
- b.) If the 6th accumulated foul occurs in the offensive half then it will result in a penalty kick from the 6 yard mark (free throw line). If the 6th accumulated foul occurs in the defensive half, then it will result in a penalty kick from the 8 yard mark (top of the 3 point line)
- c.) The player taking the kick must be clearly identified.

## 12.9 Slide Tackling:

- a.) Slide tackling is a major foul in Futsal.
- b.) To ensure safe play, slide tackles at/towards an opponent are prohibited.
- c.) It is not allowed in any situation where there is contact between players or where referees believe that contact could have resulted.

## 12.10 Exceptions:

- a.) The GK is allowed to slide with hands first in an attempt to clear or save the ball, if in referees' judgment, his slide is an attempt only to make contact with the ball and not the opponent
- b.) If GK slide is reckless (a foot in air, a hook, rolling tackle) it is a foul and possibly a cardable offense.

# ARTICLE 13

# JUNIOR GOLF

- 13.1 The annual tournament is open to amateurs only.
- 13.2 U.S.G.A. rules will govern play. The tournament will also be governed by the local ground rules of the site chosen for the tournament.
- 13.3 Each city may send all individuals directly to the state tournament.

13.4 The state tournament will consist of a 36 hole medal play (low gross) tournament except for the following divisions: girls 7 – 9; girls 10 – 11; girls 12 – 13; boys 7 – 9; boys 10 – 11 which will be an eighteen (18) hole tournament, playing nine (9) holes each day.

13.5 Division will be as follows:

Age	Holes	Tees
Girls 7-9	9	200 yd. out or Ladies Par 3's
Girls 10-11	9	Ladies or Special Tees
Girls 12 – 13	9	Ladies or Special Tees
Girls 14 – 15	18	Ladies
* Girls 16 – 18	18	Ladies
Women's 21 & Under	18	Ladies
Boys 7-9	9	200 yd. out or Ladies Par 3's
Boys 10-11	9	Ladies or Special Tees
Boys 12-13	18	Men's Regular
Boys 14-15	18	Men's Regular
*Boys 16-18	18	Men's Championship
Men's 21 & Under	18	Men's Championship

\* Eligibility for Boys 16-18 and Girls 16-18: High school seniors who just graduated in May of the current year, and have not competed at the college level in any golf competition.

### 13.6 Caddies

- Caddies can be relatives, friends, etc.
- Only caddies will have direct contact with players during each round. Spectators will be required to remain at a distance from caddies and players.
- Caddies will be required to wear either an “official caddie” t-shirt or caddie bib. There will be no exceptions and this applies to all days
- Caddie bibs must be pre-ordered online at [www.T.A.A.F..com](http://www.T.A.A.F..com)
- Caddie t-shirts will be available for purchase at check-in.
- Caddie t-shirts and bibs from previous years are acceptable.
- Caddies and players may use pull carts.
- Caddies may rent a cart to carry the player's bag, but the player must walk. Spectators cannot ride with caddies.

## ARTICLE 14

## GYMNASTICS

### 14.1 TEAM REGISTRATION

- .01 T.A.A.F. Member City: Team registration is due by January 1, through the T.A.A.F. website.
- .02 AFFILIATE MEMBER: Private gymnastics clubs that are not sponsored by a park and recreation department may compete by joining T.A.A.F. as an affiliate member.
- a) Affiliate member dues are to be paid by January 1 prior to the start of the season.
- .03 T.A.A.F. Metro areas that are classified as T.A.A.F. regions themselves may enter more than one team if their gymnastics programs are divided along recreation center lines.
- b) The state commissioner may approve a combination of recreation center teams in these cities.
- .04 All gymnastic coaches who will be on the floor of any T.A.A.F. sponsored competition will be required to have a background check. The background check can be through any T.A.A.F. office. The renewal year will be August 1 – July 31. T.A.A.F. will require screening every year.
- Note: Insurance for gymnastics competitions will be provided at an additional cost to each meet director for each competition and based on the current needs and policy coverages.

### 14.2 GYMNAST ELIGIBILITY

- .01 All competitors participating in gymnastics competition must be amateurs and registered with the state office. Failure to register a gymnast with T.A.A.F. prior to competition will result in a fine assessed to the gym for each unregistered gymnast.

- .02 A gymnast may compete for only one T.A.A.F. gymnastics club/team per season. If they switch gyms, they will become ineligible immediately. (Exception: Documented parents job transfer after having competed in a regular season T.A.A.F. meet and family moves outside the original Region of participation)
- .03 All gymnasts must have a T.A.A.F. participation number AND AN ATHLETE NUMBER ASSIGNED BY THE SCOREMASTER in order to compete in a T.A.A.F. meet.
- .04 Gymnasts may compete between the ages of four (4) and eighteen (18).
  - a) There will be no age groups used for competition.
  - b) The age of a gymnast is determined by her age as of January 1 of the year she is competing in.
  - c) Minimum Age Requirements:
 

Levels 1 and 2	Gymnast must be at least 4 years old
Level 3	Gymnast must be at least 5 years old
Levels 4 - 9	Gymnast must be at least 6 years old
Xcel Bronze	Gymnast must be at least 5 years old
Xcel Silver	Gymnast must be at least 6 years old
Xcel Gold	Gymnast must be at least 7 years old
Xcel Platinum	Gymnast must be at least 8 years old
Xcel Diamond	Gymnast must be at least 9 years old
Xcel Sapphire	Gymnast must be at least 9 years old

#### 14.3 LEVELS

- .01 Skill Levels in T.A.A.F. Gymnastics are:
  - a) Level 1 – 2 (Achievement)
  - b) Level 3 – 9 (Placement)
  - c) Xcel Bronze (Achievement)
  - d) Silver, Gold, Platinum, Diamond and Sapphire (Placement)
  - e) Acro and Tumbling
- .02 A gymnast who competes in another league must compete in T.A.A.F at the same level or higher, or petition the state commissioner for an exception. Note: Other league scores are subject to T.A.A.F. mandate and division rules.
- .03 Once a gymnast competes one meet at a particular level, she may not move down to a lower level.
- .04 A gymnast may compete in more than one level per season, but for state meet qualification the gymnast must have three all around scores at the new level in order in order to be eligible for the state meet.

#### 14.4 DIVISIONS

- .01 Any gymnast competing in a level for the first time must be ranked by submitting an all-around score from a rated judge to the T.A.A.F. Commissioner after November 1 and no later than January 1. This all-around score will determine her division placement for her first meet of the season. This score can be obtained in one of the following ways:

**a) Using a rated judge in person**

**b) Using a gymnast's highest approved all-around score from the same level with another league**

**c) Competing in any pre season ranking meet**

**d) Competing in a qualifying meet on the state schedule as both their first meet and their ranking meet. Athlete will compete as an achievement athlete but score will count as one of their three meets and be included in their season average.**

Note: Failure to have a gymnast ranked by the January 1 deadline will result in a late fee of \$25. To avoid the late fee, any gymnast joining a team after the January 1 deadline must request exemption from the January 1 deadline from the T.A.A.F. Commissioner; however,



she must still be ranked before her first qualifying meet. Ranking may be done at a ranking meet, an in-gym ranking or a “live” zoom ranking. Ranking results must be sent to Scoremaster in the proper format or scores will be rejected.

- .02 Gymnasts competing in the same level as the previous year must begin in the same or higher division as they ended in the previous year.
  - .03 After a gymnast’s first meet, her division placement in each subsequent meet is determined by her highest all-around score achieved thus far.
  - .04 A gymnast may never move down to a lower division within the same Level, even if she scores within that lower division.
  - .05 **If a gymnast does not compete on all 4 events in a qualifying meet, the gymnast’s division placement for the next qualifying meet will be determined by adding in a “dummy score” for each event she does not compete on. This dummy score will be an average of the scores she did earn. This “all-around” score will count as one of her three required meets for state meet. This dummy score will not affect her divisional placement for the next meet however the gym MUST notify the scoremaster and the commissioner of the situation or the divisional placement may indeed be affected.**
- Note: This “all-around” score cannot be used as a qualifying score for the T.A.A.F. State Meet.
- .06 Division changes must be communicated to the next meet director no later than 6:00 pm Monday following the meet.
  - .07 When the number of gymnasts competing in a division exceeds 24 in a Qualifying Meet, the meet director may break the division into equal or near equal subdivisions, each receiving a complete set of awards according to the individual event and all-around award requirements.
  - .08 Levels 1, 2, and Xcel Bronze are achievement only and have no divisions.
  - .09 Division Chart:

<u>LEVEL 3P</u>	<u>LEVEL 4</u>	<u>LEVEL 5</u>	<u>LEVEL 6</u>	<u>LEVEL 7</u>
DIV 1: 37.000 & UP	DIV 1: 36.000 & UP	DIV 1 36.025 & UP	DIV 1: 36.000 & UP	DIV 1: 35.000 & UP
DIV 2: 36.500 – 36.975	DIV 2: 35.000 – 35.975	DIV 2: 34.525 – 36.000	DIV 2: 34.500 – 35.975	DIV 2: 34.975 & Under
DIV 3: 35.750 – 36.475	DIV 3: 34.000 – 34.975	DIV 3: 32.025 - 34.500	DIV 3: 34.475 & Under	
DIV 4: 35.000 – 35.725	DIV 4: 33.000 – 33.975	DIV 4: 30.525 – 32.000		
DIV 5: 34.000 – 34.975	DIV 5: 32.000 – 32.975	DIV 5: 29.025 – 30.500		
DIV 6: 32.500 – 33.975	DIV 6: 30.500 – 31.975	DIV 6: 29.000 & Under		
DIV 7: 32.475 & Under	DIV 7: 30.475 & Under			
<u>XCEL SILVER</u>	<u>XCEL GOLD</u>	<u>XCEL PLATINUM</u>	<u>XCEL DIAMOND</u>	<u>LEVEL 8</u>
DIV 1: 37.500 & UP	DIV 1: 37.00 & UP	DIV 1: 36.000 & UP	No Divisions	No Divisions
DIV 2: 37.000 – 37.475	DIV 2: 36.000 – 36.975	DIV 2: 35.975 & Under	<b>XCEL SAPPHIRE</b>	<b>LEVEL 9</b>
DIV 3: 36.500 – 36.975	DIV 3: 35.000 – 35.975		<b>No Divisions</b>	<b>No Divisions</b>
DIV 4: 36.000 - 36.475	DIV 4: 34.000 - 34.975			
DIV 5: 35.000 – 35.975	DIV 5: 33.000 – 33.975			
DIV 6: 34.000 – 34.975	DIV 6: 32.000 – 32.975			
DIV 7: 33.975 & Under	DIV 7: 31.975 & Under			
<u>ACROBATICS &amp; TUMBLING</u>				
No Divisions				

- The results of each year's state meets will be analyzed to determine if any adjustments should be made to the divisional breakdowns. These changes will be voted upon by the membership in the summer general meeting.

#### 14.5 MOBILITY AND MANDATE SCORES

- .01 **There is no minimum score to move up to the next level.**
- .02 Mandate score: The mandate score for Levels 1-6 and Xcel Bronze through Xcel Platinum is 37.05. Levels 7, 8 and Xcel Diamond have no mandate score.
- .03 If a gymnast achieves this score twice within one T.A.A.F. season (including the State Meet) the gymnast must move to the next level the following season if she is going to compete in T.A.A.F. gymnastics.
- .04 Allow petition to stay in same level due to injury

#### 14.6 QUALIFYING MEET REGULATIONS

- .01 T.A.A.F. gymnastics qualifying schedule will be set by the T.A.A.F. State Commissioner and will be made available by or before August 1.
- .02 T.A.A.F. qualifying information will be mailed at least thirty (30) days prior to the event.
- .03 Qualifying meet season begins the weekend of the Winter Games during the month of January.
- .04 Technical rules will follow rules and policies that govern NAWGJ officials and all manner of the execution of their duties.
- .05 All level 1-5 and Xcel Bronze and Silver gymnasts will be required to compete all-around. Levels 6,7,8. Open optional, Xcel Platinum and Diamond may compete as specialists, however, once an athlete declares as a specialist she must remain a specialist for the remainder of that competition season. An athlete may declare as a specialist for one, two or three events. Specialist qualifying meet divisions will be determined by the current score averaging system.  
  
Specialist must have 3 meets in the designated event(s) in order to qualify for state meets. Specialists will only be allowed at levels 6, 7, 8, 9, XP and XD
- .06 Warm-up time limits on all events will follow USA Gymnastics rules except for Levels 1 and 2 BARS, whose time will be increased by 15 seconds. T.A.A.F. warm-up time limits are as follows:

Level	Max Time per Gymnast
1-2 and Xcel Bronze	30 Seconds (45 Seconds on Bars)
3 and Xcel Silver	45 Seconds
4, 5 and Xcel Gold	1 Minute
6, 7, Xcel Platinum	1.5 Minutes
8, 9, Xcel Diamond & Xcel Sapphire	2 Minutes

#### .07 COACHES DRESS CODE

At Qualifying and State Meets the coaches' dress code is as follows:

- a) Closed toe athletic shoes
- b) Athletic warm-up pants or "Dockers-style" pants (NO jeans)
- c) Athletic or tailored shorts that are of a reasonable length (7" inseam) No holes, tears, or short shorts)
- e) Collared shirts, business casual shirts, or T-shirts with gym logo (No spaghetti straps, low-cut tops, or midriff revealing shirts)
- d) No hats or visors

#### 14.7 QUALIFYING MEET FEES

- .01 Maximum admission fees at Qualifying Meets will be as follows:  
 Qualifying Levels 1-9, Xcel, Acrobatics & Tumbling: Adults \$10 – Kids and Seniors \$5  
 Note: If a Qualifying Meet is hosted outside the host gym’s facility, the host may petition the State Commissioner for an exemption to this rule.

14.8 QUALIFYING MEET INDIVIDUAL EVENT AWARDS

- .01 Minimum Qualifying Meet individual awards for Level 3 Placement and above:  
 Medals for 1st Place (Gold), 2nd Place (Silver), and 3rd Place (Bronze)  
 Ribbons for fourth (4th) through fifty percent (50%) or twelfth (12<sup>th</sup>) place, whichever comes first
- .02 Levels 1, 2, 3A and Xcel Bronze awards are based on achievement:

Ribbon	Event Score
Blue	9.00 or above
Red	8.00 - 8.975
White	7.00 - 7.975
Yellow	6.00 - 6.975

14.9 QUALIFYING MEET INDIVIDUAL ALL-AROUND AWARDS

- .01 Minimum Qualifying Meet individual all-around awards for Level 3 Placement and above
  - a) Medals 1st Place (Gold), 2nd Place (Silver), and 3rd Place (Bronze)
  - b) Medals for 4<sup>th</sup> Place through fifty percent (50%)
  - c) Ribbons for remaining up to one hundred percent (100%)
- .02 All-around awards for Levels 1, 2 and Level 3 Achievement up to one hundred percent (100%)

14.10 QUALIFYING MEET TEAM AWARDS

- .01 Small and Large Team awards will be presented to the top 50% of teams entered in each of the following levels: Levels 1-4 and Xcel Bronze, Silver and Gold
  - A) Small Team                    3-6 Gymnasts                    3 scores count
  - B) Large Team                    7+ Gymnasts                    5 scores count

One Team award will be presented to the top 50% of teams entered in each of the following levels: Levels 5-8 and Xcel Platinum and Diamond.

- A) One Team                    3 or more gymnasts                    3 scores count

14.11 QUALIFYING MEET HOST REGULATIONS

- .01 Qualifying meet hosts must submit a Qualifying Meet Bid Form to the state commissioner by the designated date published on webpage and on bid form. An acknowledgement of receipt will be sent to the meet host submitting the bid form.
- .02 This request must be accompanied by a cashier's check or money order in the amount of one hundred fifty (\$150) dollars. This is a meet guarantee that is non-refundable if the meet is cancelled or not held (except in the case of inclement weather or other natural disaster).
- .03 This money will cover tabulation costs upon the successful completion of the meet.
- .04 To be eligible to host a Qualifying Meet, the acting meet director must attend the meet director meeting scheduled by the commissioner.
- .05 Meet results must be sent to the T.A.A.F. State Office for posting on the T.A.A.F. website no later than 5:00pm on the Monday following the meet.

- .06 Meet results should be faxed or sent by the meet host to the scoremaster by 5 p.m. on the Monday following the meet. Failure to have meet results to the scoremaster will result in a \$100.00 fine.
- .07 There will be no other qualifying meets to be held the weekend of the T.A.A.F. Winter Games.
- .08 Qualifying Meet Hosts must send \$3 per entry to the T.A.A.F. State Office to help cover expenses associated with the Annual T.A.A.F. Gymnastics Awards Banquet within 30 days following the completion of the meet. The meet host will be assessed a late fee for each 30 days past due.
- .09 Qualifying Meet Hosts must send a per athlete insurance fee to the state office after completion of the meet and after receiving an invoice from the state office. The exact amount will be determined each year based on the insurance coverage secured.
- .10 Qualifying meet hosts must submit a proposed competition schedule for approval at least 15 days prior to the meet date.**

#### 14.12 STATE MEET REGULATIONS

- .01 To be eligible to compete in the T.A.A.F. State Meet, a gymnast must participate in at least three (3) T.A.A.F. Sanctioned Qualifying meets.**
- .02 At least ONE of the three meets must occur AFTER the season mid point.**
- .03 The season mid point is March 1**
- .04 Medical exemptions will be considered with a doctor's note indicating the nature of the injury or illness, the date(s) of treatment, and dates the gymnast was unable to practice. This exemption must be submitted on the electronic form posted on our webpage and all forms must be submitted to the prior to the gymnast being entered in the State Meet. No other petition form will be accepted,
- .05 Individual and team entries are to be submitted to the gym hosting the state meet by the date determined by the host gym and published in their meet information posted on the T.A.A.F. website.
- .06 State Meet entries will be due no sooner than thirty (30) days prior to the event.
- .07 T.A.A.F. State Meets will be held in April and May and the specific weekends will be determined by the qualifying meet schedule and the number of weeks in each of the two halves of the season.
- .08 The last Qualifying Meet of the season is to be held at least two (2) weeks prior to the State Meet for that level.
- .09 Skill levels will be Level 1 Achievement, Level 2 Achievement, Level 3, Level 4, Level 5, Level 6, Level 7, Level 8, Level 9, Xcel Bronze, Xcel Silver, Xcel Gold, Xcel Platinum, Xcel Diamond, and Xcel Sapphire, Acrobatics & Tumbling.
- .10 A gymnast will be placed in the State Meet in the same level she competed in during her last Qualifying Meet. She will compete in the division that is representative of her highest all-around score during the Qualifying Meet season.
- .11 Any division with more than twenty competing gymnasts will be divided into equal subdivisions of no more than twenty gymnasts with designations of A, B, C, etc. Placement in subdivisions will be determined by averaging the most recent three all around qualification scores closest to their state meet.

#### 14.13 STATE MEET FEES

- .01 Maximum admission fees for the State Meet will be as follows:
 

<u>In-House</u>	<u>Outside Host Gym</u>
Adults \$10	Adults \$15
Kids \$5	Kids \$5

#### 14.14 STATE MEET INDIVIDUAL EVENT AWARDS

- .01 All state awards must be purchased from the official T.A.A.F. Licensed Award Supplier.
- .02 State Meet awards Level 3 Placement and above:
  - a) Medals for 1st Place (Gold), 2nd Place (Silver), and 3rd Place (Bronze)
  - b) Medals (Copper) for fourth (4th) through twelfth (12th) place
- .03 Levels 1, 2, and Xcel Bronze awards are based on achievement:

Ribbon	Event Score
Blue	9.00 or above
Red	8.00 - 8.975
White	7.00 - 7.975
Yellow	6.00 - 6.975

14.15 STATE MEET INDIVIDUAL ALL-AROUND AWARDS

- .01 All state awards must be purchased from the official T.A.A.F. Licensed Award Supplier.
- .02 Medals for 1st Place (Gold), 2nd Place (Silver), and 3rd Place (Bronze)
- .03 Copper medals for fourth (4th) through one hundred percent (100%) for all Placement Levels.
- .04 Copper medals for 100% in Achievement Levels
- .05 TIES: If an individual tie exists, it will be broken by determining the highest all-around score. If a tie exists in all-around, it will be broken by determining the highest individual score. If the tie exists for a team award, it will be broken by determining the top five (5) scores in any one event.

14.16 STATE MEET TEAM AWARDS

- .01 Small, Medium and Large Team awards will be presented to the top 50% of teams entered in each of the following levels:

Levels 1-4  
Xcel Bronze, Silver and Gold

- a) Small Team            3-6 Gymnasts            3 scores count
- b) Medium Team        7-10 Gymnasts        5 scores count
- c) Large Team           11+ Gymnasts        7 scores count

One team award will be presented to the top 50% of teams entered in each of the Following levels:

Level 5-9  
Xcel Platinum, Diamond and Sapphire

- .02 Changes to a team's size designation cannot be made after the State Meet entry deadline.
- .03 If only one team is entered, the meet host must either
  - a) Refund the Team Fee
  - b) Award the first place team award

14.17 STATE MEET ADMINISTRATIVE REGULATIONS

- .01 T.A.A.F. State Meet information will be mailed sixty (60) days prior to the event.
- .02 STATE MEET RESULTS: Should be e-mailed to all participating teams within thirty (30) days of the state meet by the meet director
- .03 FINANCIAL REPORTS: The meet director must submit to the state commissioner a complete financial report within two (2) weeks after the state tournament.

14.18 T.A.A.F. GYMNASTICS TRAINING CAMP

- .01 T.A.A.F. Gymnastics training camps and clinics may be organized by the council and membership with the prior approval of the state office and all registration will be handled by the state office.

14.19 T.A.A.F. GYMNASTICS AWARDS BANQUET

- .01 Purpose
  - a) To promote T.A.A.F. Gymnastics and bring attention to the value of participating in T.A.A.F. Gymnastics
  - b) To honor T.A.A.F. Gymnasts
  - c) To honor T.A.A.F. Coaches
- .02 To be held at the conclusion of the T.A.A.F. competitive season
- .03 Banquet logistics will be determined by the T.A.A.F. Advisory Council or its appointees.
- .04 Attendees
  - a) Current year All-around State Champion of each division in all placement levels
  - b) Current year Large and Small State Champion Team members from each level
  - c) Guests of State Champion attendees
  - d) Coaches of State Champion attendees
- .05 Fee
  - a) Free for State Champion attendees
  - b) Fee for guest or coach of state champion attendee will be based upon the actual cost of the banquet meal
  - c) Banquet Registration and payment will be online through the T.A.A.F. website
  - d) Fee includes the cost of the meal and all awards
  - e) One payment per gym, along with completed registration form must be sent to the T.A.A.F. State Office by the designated deadline
- .06 Awards Categories
  - a) Spirit of T.A.A.F. Coach Award: This award shall be given to the T.A.A.F. coach
    - a. Who exemplifies the T.A.A.F. spirit
    - b. Whose attitude and behavior upholds the T.A.A.F. mission statement
  - b) Spirit of T.A.A.F. Gymnast Award: This award shall be given to the gymnast
    - a. Who exemplifies the T.A.A.F. spirit
    - b. Whose attitude and behavior upholds the T.A.A.F. mission statement
    - c. Thomas Edison Award: Awarded to a gymnast who has overcome challenges and/or failures to achieve her goals
  - c) Leadership: This award shall be given to the gymnast who
    - a. Exhibits outstanding leadership qualities
    - b. Leads by example
    - c. Serves as a positive role model for peers within and outside the gym
  - d) Citizenship Award: This award shall be given to the gymnast who
    - a. Volunteers in school and or community service
    - b. Shows a positive attitude toward classmates, school, and community
    - c. Is involved in citizenship or character building organizations.
- .07 Award Selections
  - a) The T.A.A.F Advisory Council or their appointed Awards Committee will
    - a. Review all application forms to insure that applications are submitted on the proper form and have met the deadline criteria
    - b. Make their selection for each award based on the stated criteria
  - b) The names of the recipients chosen shall remain confidential until announced at the Awards Banquet.

- .08 Awards:
- a. A specially designed plaque shall be given to each award recipient.

## **ARTICLE 15**

## **KICKBALL**

### 15.1 GENERAL RULES

- .01 The official kickball shall be a seamless, pebble-grain surfaced ball, approximately eight inches in diameter. The center of the ball may contain air only.
- .02 Each team is allowed 2 one-minute timeouts per game.
- .03 The legal tag area will be from the shoulder and below. If the ball is thrown, it must be below the waistline.

### 15.2 STARTING PLAY/LIVE BALL:

- .01 The pitcher will be allowed 5 warm up pitches to start the game (first inning).
- .02 Three (3) warm-up pitches will be allowed if there is a change in pitchers.
- .03 The ball becomes dead and not in play when:
  - a. The ball is illegally kicked
  - b. A kicker makes no attempt to kick at a pitch
  - c. A foul ball is not caught
  - d. The offensive team causes interference
  - e. A blocked ball is declared dead
  - f. A pitched ball, not kicked by the kicker, is touched by the catcher
  - g. A no pitch is declared
- .04 The ball becomes dead when an umpire calls "time". Time is called when:
  - a. In his/her judgment conditions justify call time
  - b. An injury occurs
  - c. A coach requests a time out
  - d. At the completion of each play and the pitcher has possession of the ball

### 15.3 PITCHING:

- .01 The pitcher shall take position in the pitchers box.
- .02 Pitcher must deliver the ball with one hand, releasing the top of the ball below his waist toward home plate. A violation of this will be called a ball.
- .03 The pitcher must remain in the pitcher's box until the ball leaves their hand. A violation of this will be a ball called.
- .04 A strike is called by the umpire:
  - a. When a legal pitch first touches the ground at least once in fair territory and any part of the ball enter any part of the strike zone, at a height such that the top of the ball is not higher than the bottom of the kicker's knee. The ball must clear the kicker's circle.
  - b. When a legally pitched ball is kicked at and missed by the kicker or the kicker's attacking leg misses the ball and the ball hits the kicker's other leg.
  - c. Foul tip, except on the third strike. On the third strike it will be an out.
  - d. For each foul ball not caught when the kicker has less than two strikes.
- .05 A ball is called by the umpire:
  - a. For each pitched ball, which does not enter the strike zone and is not struck at by the kicker.
  - b. When a pitched ball bounces over home plate at a height that the top of the ball is higher than the bottom of the kicker's knee and is not struck at by the kicker.
  - c. For each pitched ball, which does not first touch in fair territory and is not struck at by the kicker
  - d. For each illegal pitch

- e. For each pitched ball, which does not clear the kicker's circle
- .06 A no pitch shall be declared when:
- a. The pitcher pitches during a suspension of play.
  - b. The ball slips from the pitcher's hand during her swing back.
  - c. The pitcher pitches a quick return pitch.
  - d. The pitcher pitches before the umpire calls for the pitch.
- .07 If a new pitcher comes in after the game begins they will be awarded 3 warm up pitches.
- .08 If a pitcher decides to walk a player intentionally, he may do so by notifying the umpire.
- 15.4 KICKING:
- .01 The kicker shall take position in the kicker's circle with 20 seconds after the umpire has called "Kicker Up". The kicker shall not leave the kicker's circle once the pitcher has begun the windup.
- .02 The kicker is out when:
- a. A third strike is called.
  - b. Kicker leaves the kicker's circle during a pitch and attempts to kick at the ball or kicks the ball. If he/she leaves the circle and does NOT attempt to kick the ball he/she will have either a ball or strike called against him/her.
  - c. A foul tip is legally caught on the third strike.
  - d. He/She does not enter the kicker's box within 20 seconds of the umpire calling "kicker up".
  - e. He/She interferes with the catcher's ability to make a play.
  - f. He/She steps on the plate (14U Division and Adult Co-Rec).
- .03 The kicker becomes a runner when:
- a. Ball four is called.
  - b. An infielder interferes with the pitch.
  - c. A legal kick has taken place and they reach base.
- .04 A legally kicked ball is fair when:
- a. Ball settles on or is touched by a fielder or umpire while on or over fair territory. A fly ball must be judged according to the position of the ball and the foul line at the instant it is touched, not the position of the fielder.
  - b. It is on or over fair territory when bounding past the infield.
  - c. It first touches the white part of first, second, or third base.
  - d. It first touches on fair territory beyond first or third base.
- .05 The kicker/runner is out when:
- a. He/She interferes with the catcher's ability to make a play.
  - b. He/She touches his/her own kicked fair ball, while he/she is in fair territory, before it touches a fielder.
  - c. Player is declared out for interference while running to first base.
  - d. A kicked fly ball, fair or foul, is legally caught before it touches the ground or any object.
  - e. While running to first, player is tagged or hit with the ball before reaching first base.



- f. A kicked fly ball to the catcher is caught. The ball must have reached a height above the head of the kicker.
- g. When player leaves the playing field. Player cannot return back to a base.

.06 RUNNING THE BASES:

- a. LEADOFFS or STEALING are not allowed.

15.5 YOUTH RULES

- .01 A team will consist of no more than 15 players.
- .02 The age ranges for the 3 divisions shall be based on the player's age as of Sept. 1 of the current school year. Divisions: 7U- Ages 5-7; 10U D- Ages 8-10 and 14U- Ages 11-14
- .03 In the 7U Division the pitcher will be allowed to pitch with 2 hands
- .04 THE PLAYING FIELD:
  - a. Base distance is 50 ft.
  - b. Pitching rubber distance is 27' for 7 U Division and 30' for 10U & 14U Division.
  - c. Pitchers box is 4' by 8'
  - d. Kickers circle shall have a diameter of 7'6"
- .05 THE GAME:
  - a. There will be a 60-minute or 6 inning game limit, whichever comes first.
  - b. In the 7U Division a 6 runs cap will be in effect every inning.
  - c. In the other two divisions, there will be a run rule after 4 innings. If a team is up by 15 or more runs after the fourth inning the game will be called.
- .06 SUBSTITUTES:
  - a. A substitute shall only be made in between innings (unless substituting for an injured player)
- .07 PLAYER POSITIONS:
  - a. Offense: Each team will be allowed to field 10 players (10U Division and 14U Division). The 7U Division will field 8 players.
  - b. Defense: There will be 10 playing positions for the 10U Division and 14 U Division. They are: pitcher, catcher, 1st base, 2nd base, 3rd base, left shortstop, right shortstop, left field, center field, and right field. The 7U Division will have positions: 1, 2, 3, 4, 5, 6, 7 and a shallow outfielder.

15.6 ADULT CO-REC RULES

- .01 A team consists of no less than eight (8) players and no more than twenty (20) players.
- .02 The Playing Field
  - a. Base distance is 60'.
  - b. Pitching rubber distance is 53'.
  - c. A double first base will be used
- .03 A legal line-up will consist of no fewer than eight (4 male and 4 female players) and no more than 10. A legal kicking line up can consist with up to 12 kickers.
- .04 A team may play with no less than eight (8) roster players from start to finish.
- .05 Pinch runners- A pinch runner will be allowed when the umpire has determined if a player is injured and a pinch runner is warranted. This pinch runner will be the last recorded out. In Co-Rec, this runner will be gender specific. Once a pinch runner is used, the person going out of the game may not return back into the game.
- .06 LENGTH OF GAME

- a. The umpire will permit fifty (50) minutes playing time or nine (9) full innings, from the time “play ball” is called until he/she calls the last inning.
  - b. In all leagues, the “run ahead rule” is as follows: (A) 20 runs ahead after 4 or (B) 15 runs ahead after 45 minutes.
- .07 Bunting by either gender is not allowed
- .08 If a male batter is walked he automatically advances two bases. The next batter, female, must bat if there are no outs or one out. When there are two outs, the female batter has the option to bat or walk.

**ARTICLE 16      Pickleball**

16.1 GENERAL: Entrants must be amateurs under the rules of the USA Pickleball Association (USAPA). T.A.A.F. Pickleball tournaments will be played in strict accordance with the rules and regulations of the USA Pickleball Association (USAPA) with the following T.A.A.F. points of emphasis:

- .01 A Region will not be limited in the number of entries in the Adult or Junior Divisions. Participants are not required to play in a regional tournament to be eligible for the State Tournament.
- .02 The State Commissioner has the discretion to place a player in the draw.
- .03 ENTRY FEE:
  - a) No entry will be accepted or be placed in the draw without attached fees or payment guarantee from the member city’s T.A.A.F. representative. Failure to pay these fees may result in the T.A.A.F. participant being suspended until fees are paid.
  - b) These fees are to be used by the city conducting each tournament to help defray expenses of the tournament

16.2 INDOOR STATE TOURNAMENT

- a.) LOCATION: Indoor State Tournament will be held at T.A.A.F. Winter Games of Texas
- b.) SANCTIONING: Tournament will be sanctioned and follow all guidelines based on USAPA’s sanctioning requirements.
- c.) STATE TOURNAMENT ENTRY RESPONSIBILITY: State tournament entry is the responsibility of the individual participant.
- d.) EVENTS: Double Elimination. Men’s Doubles, Men’s Singles, Women’s Doubles, Women’s Doubles, and Mixed Doubles.
- e.) DIVISIONS: Skill to Age. Skill: 2.5, 3.0, 3.5, 4.0, 4.5, 5.0. Ages: Juniors, 19-34, 35-49, 50-54, 55-59, 60-64, 65-69, 70-74, 75-79, 80-84, 85+. Skill levels based on USAPA’s UTRP ratings.
- f.) AGE CLASSIFICATIONS: Age classification determination should be based on age December 31<sup>st</sup> of the current calendar year in accordance with the USAPA sanctioning requirements.
- g.) STATE TOURNAMENT SCHEDULE: Schedule will be determined based on venue, available days, and
- h.) COMBINED OR DROPPED DIVISIONS: With the State Commissioner’s approval, any division with three (3) entries or less may be combined with other age divisions within a skill level. The State host should attempt to notify the participant before the draw is made if their divisions have been combined or dropped. Draws will be posted to the tournament website by morning of event.

- i.) TOURNAMENT DRAW: The state commissioner shall approve the tournament draw before it is posted. Draws will be based on USAPA’s UTPR Ratings.

16.3 OUTDOOR STATE TOURNAMENT

- a.) LOCATION: Location will bid on annually by any city or TAAF member.
- b.) SANCTIONING: Tournament will be sanctioned and follow all guidelines based on USAPA’s sanctioning requirements.
- c.) STATE TOURNAMENT ENTRY RESPONSIBILITY: State tournament entry is the responsibility of the individual participant.
- d.) EVENTS: Double Elimination. Skill to Age. Men’s Doubles, Men’s Singles, Women’s Doubles, Women’s Singles, and Mixed Doubles. Ages: Juniors, 19-34, 35-49, 50-54, 55-59, 60-64, 65-69, 70-74, 75-79, 80-84, 85+. If divisions are low in participation, the Tournament Director can combine age groups to complete enough teams to make a bracket(s). Awards may only be awarded to combined brackets.
- e.) STATE TOURNAMENT SCHEDULE: Schedule will be determined based on venue, available days, and

16.4 TEAM PICKLEBALL

.01 LEAGUES:

- a) TEAMS: Teams of four (4) players playing a total of 10 games per team. Team members must consist of two female players and two male players with a total USAPA rating or self-rating (based on IFP classifications) of 17.0 or less. Each team is allowed to add up to two (2) substitute players to their roster.
- b) DIVISIONS: teams in each division consisting of total rating (TR) in Division 1 (TR=15.0-17.0), Division 2 (TR=13.5-15.0), and Division 3 (TR=13.5 & below)
- c) FORMAT: Consists of five (5) rounds of two games equaling ten (10) games total per team (5 games each player). Each game to 11pts (win by 2) with max to 15pts (once you get to 14-14, next point wins).

TEAM #1				TEAM #2	
A	Female Player #1			A	Female Player #1
B	Female Player #2			B	Female Player #2
C	Male Player #1			C	Male Player #1
D	Male Player #2				
		TEAM #1	D	TEAM #2	A
Round 1	A	D	vs.	A	D
	B	C	vs.	B	C
Round 2	A	C	vs.	B	D
	B	D	vs.	A	C
Round 3	A	B	vs.	A	B
	C	D	vs.	C	D
Round 4	A	D	vs.	B	C
	B	C	vs.	A	D
Round 5	A	C	vs.	A	C
	B	D	vs.	B	D

- d) Winner: Winner is declared by most games won. Tiebreakers: 1st) Lowest total number of points scored against 2nd) 7-point max tiebreaker of any two players from one team vs. two players from the other team. (Captain will choose their players).

.02 STATE TOURNAMENT

- a) LOCATION: Location will bid on annually by any city or TAAF member.
- b) VENUE: 6-12 courts indoor or outdoor
- c) STATE TOURNAMENT ENTRY RESPONSIBILITY: State tournament entry is the responsibility of the team coach.
- d) STATE TOURNAMENT SCHEDULE: Schedule will be determined based on venue, available days, and available number of courts.
- e) EVENTS: 2 or 3 match guarantee consolation brackets.

**ARTICLE 17      SOFTBALL GENERAL RULES**

- 17.1 The official ball provided by the host city for local and state T.A.A.F. championship tournaments will be the officially marked T.A.A.F. ball. The ball must be factory stamped with the T.A.A.F. logo. T.A.A.F. logo softballs are available from the state office.
- 17.2 Rules governing all play will be those approved by the National or State governing body chosen by the host city with T.A.A.F. exceptions as approved by the Executive Committee.
- 17.3 No metal spikes will be allowed at any time in any slow pitch softball.
- 17.4 Teams shall be prepared for day and night play in state tournaments.
- 17.5 Drawings may be made beforehand to facilitate advantageous handling of newspaper releases and to assist in building up interest in the tournament.
  - .01 The date, time, playing rules to be followed and site of the tournament draw shall be published in the Tournament Information Sheet released to each member city.
  - .02 The draw shall be preceded by seeding the teams based on the order of finish at the previous year's T.A.A.F. state tournament.
- 17.6 The host city shall have the privilege of entering a host team when hosting the state tournament.
- 17.7 STATE TOURNAMENT DATES
  - .01 All Adult Slow Pitch softball tournaments shall be designated State Invitational and may be scheduled at the discretion of the Host City.
  - .02 State tournament host cities must notify, via packet or flyer containing pertinent dates, fees and other event information, all T.A.A.F. member cities, Regional Directors, Executive Board members and the T.A.A.F. State Office by the following deadlines:
    - Fall Season (Flag Football, Fall Softball, etc.)  
Deadline: September Annual Meeting
    - Winter/Spring Season (basketball, volleyball, gymnastics, etc.)  
Deadline: January - Winter Executive Board Meeting
    - Summer Season Sports (softball)  
Deadline Girls' Fast Pitch: January-Winter Executive Board Meeting  
Deadline Adult Softball: April – Spring Executive Board Meeting
- 17.8 The state tournament directors shall accept as many teams as their host facilities allow.
- 17.9 The affiliate division may have up to a sixty four (64) team bracket.
- 17.10 OFFICIAL GAME:
  - .01 The tournaments will be double elimination, 3-game guarantee, or 4-game guarantee.

- .02 All state tournament games shall consist of seven (7) innings unless time limit and run ahead rules are in effect.
- .03 All games must be completed. In the event of rain or any other cause, which interrupts a game, the game must be resumed at the exact point where it was stopped.

EXCEPTION: In the event the tournament cannot be completed as scheduled, the Tournament Committee will ascertain the procedure necessary to determine the final standings.

17.11 RUN AHEAD AND TIME LIMIT RULES:

- .01 A time limit rule may be used in state tournaments as follows:

DIVISIONS	TIME LIMIT
Adult Fast Pitch	1 hour 30 minutes
Adult Slow Pitch	55 minutes
Youth Fast Pitch	1 hour 20 minutes
Youth Slow Pitch	55 minutes

- .02 The run ahead rule used in State tournaments shall be that of the National or State governing body under which the tournament is being played
- .03 If a game is tied at the end of regulation play and goes into extra innings, the ball and strike count for each batter that comes to the plate will be the same as that used during regulation play; i.e. "one pitch" will not be used in extra innings.

17.12 UNIFORMS: All teams competing in state tournament play must play by the uniform requirements of the National or State Governing Body under which the tournament is being played.

17.13 DRAFTING PLAYERS: In the Adult and Youth age teams playing for the state championship may draft three (3) players.

- .01 The drafted players must be from a T.A.A.F. registered team,
- .02 The drafted players (Youth Divisions) must not have participated in championship play in another age division.
- .03 The drafted players (Youth Divisions) must be from the same city where the drafting team competed and qualified to advance to the state tournament.

17.14 In all adult softball classifications a player (man or woman) may play with any team as long as he/she resides within the boundaries of the state of Texas.

17.15 The host city shall state in their bid which National organization's playing rules will be followed for the softball state tournament(s) they are hosting.

17.16 If the team has not previously qualified, the winner of each T.A.A.F. state softball tournament shall receive a berth to an ASA Regional tournament, subject to approval by the team's ASA commissioner.

17.17 If available, an at-large berth to an ASA National Tournament will be awarded providing ASA Region 7 does not hold a regional tournament in that division and class. This berth is subject to approval by the team's ASA commissioner.

17.18 The Girls' Fast Pitch State Tournaments will be divided by age groups and divisions.

**ARTICLE 18      WOMEN'S FAST PITCH**

18.1 A maximum of eighteen (18) players, including a playing manager and any drafted players, will be permitted on a team roster.

18.2 WOMEN'S FAST PITCH ONLY: The state tournament shall be an invitational tournament and any team properly registered may enter.

- .01 Each member city may send their teams directly to the state tournament. Regional tournament competition will NOT be held in this division.
  - .02 All teams must be registered and must have submitted their roster to the state commissioner's office by the June 15 deadline.
- 18.3 The National Governing Body (NGB) will determine foreign players' eligibility for Softball. To be eligible in T.A.A.F. softball:
- .01 A copy of any document required to be on file with the NGB for softball must also be filed with the T.A.A.F. state office.
  - .02 The same deadline date for filing with the NGB will also apply for T.A.A.F.

**ARTICLE 19 MEN'S SLOW PITCH**

- 19.1 A maximum of twenty (20) players, including a playing manager and any drafted players will be permitted on a team roster.
- 19.2 CLASSIFICATION: Adult Slow Pitch shall have two (2) Classifications: Class D and Class E. The state tournament shall be an invitational tournament and any team properly registered may enter. A team shall be classified by the region or local athletic director according to the guidelines established by the National or State governing body under which that team plays.
- 19.3 HOME RUNS: Teams in each classification are restricted to the number of home runs allowed by the National or State organization's playing rules under which the tournament is being played.

**ARTICLE 20 WOMEN'S SLOW PITCH**

- 20.1 A maximum of twenty (20) players, including a playing manager and any drafted players will be permitted on a team roster.
- 20.2 Adult Women's Slow Pitch shall one (1) Classification: Class C/D. The state tournament shall be an invitational tournament and any team properly registered may enter. A team shall be classified by the region or local athletic director according to the guidelines established by the National or State governing body under which that team plays.

**ARTICLE 21 MEN'S INDUSTRIAL SLOW PITCH**

- 21.1 Eligible Teams
- .01 All players must be full time or part time employees of one company, of one city or county government, or of one military installation.
  - .02 Players who do not meet the resident rule, including residents of Border States and Mexico may participate for their industrial team if they were current employees as stated above.
  - .03 A player may play on his industrial team as well as any other non-industrial team, providing he meets the eligibility requirements to participate on his industrial team.
  - .04 An industrial division team is restricted to hitting a total of six (6) unobstructed home runs in a game. The batter is ruled out for any excess of six (6) home runs per game.
- 21.2 The state tournament shall be an invitational tournament and any team properly registered may enter.

## **ARTICLE 22      CO-REC SOFTBALL**

- 22.1 A maximum of twenty (20) players, including a playing manager and any drafted players will be permitted on a team roster.
- 22.2 A twelve (12) and eleven (11) inch ball will be used. Men will hit the 12" ball and the women will hit the 11" ball.
- 22.3 The official diamond shall consist of sixty-five (65) foot base distance, fifty-foot (50) pitching distance and minimum 275-foot fence distance.
- 22.4 No metal spikes will be allowed at any time.
- 22.5 Rules regarding batting order, extra hitters or additional hitters, and defensive positioning will be determined by the National or State governing body under which the tournament is being played.
- 22.6 Co-Rec shall have one (1) Classification: Co-Rec. The state tournament shall be an invitational tournament and any team properly registered may enter. Three home runs will be allowed per game. Each additional home run will be ruled an out.

## **ARTICLE 23      GIRLS' - FAST AND SLOW**

- 23.1 Age classification division and age dates of eligibility will specifically align with Junior Olympic Softball Age Qualification as listed in current ASA Official Guide and Rule Book.
  - Exception: Gold Division (18 & Under Girls' FP Only).
    - .01 Teams can have players residing from anywhere within the state.
- 23.2 A maximum of twenty (20) players in Slow Pitch and eighteen (18) in Fast Pitch; including a playing manager and any drafted players will be permitted on a team roster.
- 23.3 Girls' Fast Pitch will be divided into classifications as listed in the current year's National ASA Code and defined as such.
- 23.4 All Girl's Fast Pitch Division: Rules will be in accordance with the National ASA Playing Rules (including age classifications) as published in the current ASA Official Guide.
- 23.5 No Girls' division player shall be eligible who, during the current season, has participated in or is participating in a Women's Adult Softball League in the same sport division (fast or slow pitch). (EXAMPLE: An 18 & Under Girls' Fast Pitch player playing in a Women's Fast Pitch League).
  - Exception:
    - .01 If an individual TEAM does not have a league to enter in their appropriate age division, the TEAM will be allowed to play in an adult league providing it is the only available place for them to play.
    - .02 Prior to any local, regional and state deadlines, this team is required to register in the appropriate T.A.A.F. division (Adult or Girls') where they plan to participate during the championship tournaments.
- 23.6 The state tournament will be double elimination unless the chairman of the tournament and the commissioner agree to another type of tournament.
- 23.7 YOUTH TEAMS: All teams playing for the state championship may draft only three (3) additional players.
- 23.8 Girls' Church Slow Pitch Division, 18 and Under will have the same rules as Girls' Slow Pitch, but with church qualifications.

## **ARTICLE 24      MEN'S CHURCH SLOW PITCH**

- 24.1 The regular playing roster shall not exceed twenty (20) players, including a playing manager and any drafted players.

- 24.2 Men's Church Slow Pitch shall have one (1) classification: Men's Church. The state tournament shall be an invitational tournament and any team properly registered may enter. Home run rules will be determined by the National or State governing body under which the state tournament is being played.

**ARTICLE 25 SWIMMING**

The state commissioner may implement procedures to adjust the eligibility requirements, entries, late fees, protest fee, events, awards, division, and meet operation procedure if the state commissioner deems necessary to assure a more effective meet for both spectators and participants. The information will be available to the member city/coaches in the state meet packet.

25.1 Swimming is an individual sport.

- .01 See MOP Article 2 General Participation Requirements.
- .02 See MOP Article 5 Individual Sport Requirements

25.2 T.A.A.F. swimming is open to anyone meeting the following eligibility criteria:

.01 Winter Games of Texas Swim Meet

- a. This event is open to all swimmers regardless of affiliation.
- b. Summer swimmers ages 12 & under may practice up until the Winter Meet provided they register and participate in the Winter Meet.
- c. Swimmers enter the meet via protocol established by the State Office.
- d. The age-up date is the date of the meet.
- e. See Rule 23.7 for additional information.

.02 Summer Games of Texas Swim Meet

- a. Swimmers ages 12 & under must follow guidelines below. Failure to do so may result in disqualification from T.A.A.F. Swimming. Repeated violations from individuals on the same team may result in the team or coach disqualification from T.A.A.F. Swimming:
  - 1. January 1-April 30 is considered "off-season."
  - 2. Swimmers may not compete in any non-school related year round swim meet.
  - 3. Stroke and turn clinics – individual participation is limited to 90 minutes per week.
  - 4. Winter Meet participation – see 23.2.01.b
- b. Swimmers 13 & over are exempt from restrictions.
- c. Eligibility protests should be resolved at the regional level and prior to the regional meet. State meet eligibility protests must be resolved by NOON on Tuesday prior to the state meet.
- d. Swimmers must register with T.A.A.F. via the protocol established by the State Office, prior to competing.
- e. Swimmers 14 & under must qualify via a region meet (23.5)
- f. The age-up date is June 1.

25.3 Swimmers must compete in their age and gender category. Swimming up or down an age category is not allowed.

.01 Male and female: 6 & under; 8 & under; 9-10; 11-12; 13-14; 15-17; 18-24; 25-28; 30-34; 35-39; 40-44; 45-49; 50-54; etc. in 5-year age increments

- a. Exception: if an event is only offered as 8 & under (i.e. breaststroke), 6 & under may compete in that event but ALL of that swimmer's events for the meet must be in the 8 & under category.

.02 Coaches should keep certified copies of birth certificates in the event of an age or gender dispute.

.03 EVENTS (Same for Male and Female):

a. 6 & UNDER

25	FREESTYLE
25	BACKSTROKE



100 FREESTYLE RELAY
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Swimmers ages 6 & under who wish to swim any other event will compete in the 8 & under age division. Swimmers may NOT compete in the same event in two age groups.

b. 8 & UNDER AND 9-10 AGE GROUPS

100	MEDLEY RELAY	25	BACKSTROKE
100	FREESTYLE RELAY	25	BREASTSTROKE
25	FREESTYLE	25	BUTTERFLY
50	FREESTYLE	100	INDIVIDUAL MEDLEY

c. 11-12 AGE GROUPS

200	MEDLEY RELAY	50	BACKSTROKE
200	FREESTYLE RELAY	50	BREASTSTROKE
50	FREESTYLE	50	BUTTERFLY
100	FREESTYLE	100	INDIVIDUAL MEDLEY

d. 13-14 AND 15-17 AGE GROUPS

200	MEDLEY RELAY	50	BACKSTROKE
200	FREESTYLE RELAY	50	BREASTSTROKE
50	FREESTYLE	50	BUTTERFLY
100	FREESTYLE	100	INDIVIDUAL MEDLEY
200	FREESTYLE	200 Mixed Freestyle Relay (15-17 only)	
100 Mixed Freestyle Relay (15-17 only)		200 Mixed Medley Relay (15-17 only)	

Mixed Relays are of mixed gender, of which at least two must be female.

e. 18 & over in 5 year increments; All relays are 18 & over

200	MEDLEY RELAY	50	BACKSTROKE
200	FREESTYLE RELAY	50	BREASTSTROKE
50	FREESTYLE	50	BUTTERFLY
100	FREESTYLE	100	INDIVIDUAL MEDLEY
200	FREESTYLE	200	MIXED FREESTYLE RELAY
100	MIXED FREESTYLE RELAY	200	MIXED MEDLEY RELAY

Mixed Relays are of mixed gender, of which at least two must be female.

25.4 The T.A.A.F. rulebook is the governing rulebook. Rules not specifically covered in this rulebook are covered by the "Official High School Swimming, Diving & Water Polo rules" published by the National Federation of State High School Associations.

.01 T.A.A.F. Swimming follows FINA guidelines regarding participant swimsuits

Exceptions:

- a. T-shirts for modesty or religious reasons. Shirts may not provide an advantage to the swimmer.
- b. Caps: Swimmers may wear any cap as long as the design, images, or words are not offensive or inappropriate as determined by the State Commissioner and/or Head Meet Official

.02 T.A.A.F. Swimming uses the NFSHS protocol for starting races.

- a. The starter/referee signals the swimmers with a series of short whistles to approach the blocks and prepare to swim; followed by the announcer or starter/referee announcing the event/distance/heat.
- b. When all swimmers have approached the blocks, the starter/referee blows a long whistle for the heat to step up on the blocks for forward starts, or enter the water for backstroke starts, and take their preparatory position.
- c. Once all swimmers are in their preparatory position, the referee turns the heat over to the starter.

- d. The starter says, "take your mark."
- e. If a swimmer does not respond promptly to the "take your mark" command, the starter shall immediately release all swimmers with the command "stand up," upon which the swimmers may stand up or relax.
- f. When the swimmers assumes the correct starting position, and are motionless, the starter activates the starting signal.

.03 T.A.A.F. Swimming uses the following 'false start' protocols:

- a. For ages 10 & under: one false start is allowed. At the initial start, the heat is recalled if any swimmer is observed prior to the start signal. The initial false start is charged to the heat. The starter shall restart the race upon signal from the referee. If the referee independently observes and confirms the starter's observation that a subsequent violation occurs, the race shall continue without recall. The swimmer(s) who committed the subsequent violation shall be disqualified upon completion of the race.
- b. For ages 11 & over: swimmers starting before the starting signal shall be disqualified if the Referee independently observes and confirms the starter's observation that a violation occurred. Swimmers remaining on the blocks shall be relieved from their starting position with a "stand up." The race is restarted upon signal from the referee. If the starting signal is given prior to declaring the disqualification, the race shall continue without recall. If the referee independently observes and confirms the starter's observation that a violation occurs, the swimmer(s) who committed the violation shall be disqualified upon completion of the race.
- c. If the recall signal is activated inadvertently, there is no false start and the starter will restart the race upon signal by the referee. If a false start was caused by the swimmer's reaction to the "stand up" command, no false start is charged.
- d. A swimmer is not disqualified for an illegal starting position at the start of the race if the race is permitted to proceed. Enforcement of the correct starting position is the responsibility of the starter.

.04 The State Commissioner or Meet Director shall approve all finish times and has the authority to adjust the finish times due to problems associated with the electronic timing system, touching the electronic touch pads, and/or manual times.

## 25.5 T.A.A.F. Regional Swim Meets

.01 T.A.A.F. Regions must host a regional swim meet to qualify and enter participants into the state meet.

- a. Athletes 14 & under must qualify at the region meet.
- b. Athletes 15 & over must enter the state meet at the region meet.

.02 Regional meets are conducted and operated according to T.A.A.F. rules, including starting protocols (whistles), false starts, and events offered.

.03 Region meets are held no later than the Sunday prior to the state entry deadline.

.04 If a region does not allow for electronic entries via Hy-tek, or a team does not have the required program, regional meet entries are entered on-line via the protocol established by the State Office.

- a. Region meet hosts will receive the meet file from the state office once the posted deadline has passed.

.05 Regional Event limitations per athlete

- a. Ages 8 & under; 6 & under may compete in no more than three (3) total events, including relays.
- b. Ages 9-10 may compete in no more than four (4) total events, including relays.
- c. Ages 11-14 may compete in no more than four (4) individual events, plus two (2) relays.
- d. Relays events – relay athletes are the four (4) listed swimmers, plus no more than two (2) listed alternates.
- e. Exception to event limitations: Swimmer may be listed as an alternate on any relay(s). Swimmers may scratch from one event to swim on the relay ONLY if a teammate listed on the relay is scratched from the meet. This change must be made

- prior to the start of the meet, or as approved by the Regional Swim Commissioner/Meet Director once the meet begins.
      - f. 15-17 may compete in four (4) events, plus two (2) gender specific relays, plus the mixed relays (maximum of 9).
      - g. 18 & over may compete in unlimited events.
      - h. Regions have the right to not swim 15 & over at the region meet due to space or time limitations.
    - .06 T.A.A.F. Region Meets are conducted as timed final championships. Any ties are resolved at the region meet.
      - a. Region Swim Commissioner/Meet Director must consider the rule(s) and the timing system used, and then follow procedures to select the correct time(s) and placements of swimmers.
      - b. If still a tie, a swim off is held to break the tie.
    - .07 Regional Entry Allocation to the State Meet
      - a. Regions automatically receive three (3) allocations, per event to the state meet for all events in ages 14 & under.
      - b. Additional allocations for 14 & under events are allowed based on total number of individuals registered by the region at the time of the region meet registration deadline of the current year.
        - 1. Each region must register a minimum of 1,000 individual participants prior to receiving additional allocations. For each 500 individuals registered thereafter, the region receives one additional allocation to the state meet.
        - 2. The State Office notifies regions of total allocations prior to the region meet.
      - c. In the event a region hosts another region's (out of region) regional meet, the visiting region will forfeit one of their allotted berths to the State meet to the hosting region.
    - .08 Region Swim Commissioners/Meet Directors are responsible for certifying regional meet results, forwarding results in the required format for state entries, and verifying entries are received and are correct.
  - 25.6 T.A.A.F. Summer Games of Texas State Meet
    - .01 Meet entries are only accepted from the Regional Swim Commissioner/Regional Director/Meet Director or designee at the conclusion of the regional meet.
      - a. All entries will follow the procedure as outlined in the region meet/coaches packet available on the website in March each year.
      - b. If entries are not received as required, it is the responsibility of the region to correct and send as requested.
      - c. Regions must submit entries by the posted deadline.
    - .02 Regional Representative at the state swim meet
      - a. The Regional Swim Commissioner/Director/Meet Director or designee must attend the state meet to verify entries and settle entry disputes for their respective region.
      - b. Requested changes to entries from the official regional entries submitted to the State require approval from the Regional designee at the meet and the State Commissioner.
      - c. Regions without representation at the state meet will result in no changes to official regional entries. Participants, parents and/or coaches with disputes over officially submitted entries will be directed back to the appropriate Region or City representative.
    - .03 Verification of Entries
      - a. Once entries are received by the State, it is the responsibility of the Region to verify the entries prior to the seeding of the meet.
      - b. Regions are charged per athlete, per event and per relay event, based on the entries received. (MOP 4.5) Scratches at the state meet are included in the invoice.
      - c. Regions are responsible for state entry fees. The State Office requires one form of payment, per region prior to competing at the meet.
    - .04 State Event limitations per athlete

- a. Ages 8 & under; 6 & under may compete in no more than three (3) total events, including relays.
- b. Ages 9-10 may compete in no more than four (4) total events, including relays.
- c. Ages 11-14 may compete in no more than four (4) individual events, plus two (2) relays.
- d. Relays events – state relay athletes are the four (4) listed swimmers, plus no more than two (2) listed alternates. Any combination may swim.
- e. Exception to event limitations: Swimmer may be listed as an alternate on any relay(s). Swimmers may scratch from one event to swim on the relay ONLY if a teammate listed on the relay is scratched from the meet. This change must be made prior to the start of the meet, or as approved by the State Swim Commissioner/Meet Director once the meet begins.
- e. 15-17 may compete in no more than four (4) events, plus two (2) gender specific relays, plus the mixed relays (maximum of 9).
- f. 18 & over may compete in unlimited events.

.05 The State Meet is conducted as a timed final championship.

.06 The schedule and order of events for the meet is determined by the State Commissioner and the hosting City.

.07 State Meet Awards

- a. Gold, silver, and bronze medals are awarded for first, second, and third place.
- b. Ribbons are awarded for fourth through eighth place.
- c. T.A.A.F. Swimming does not recognize a team high point.

25.7 T.A.A.F. Winter Games of Texas Swim Meet

.01 Swimmers enter the meet via the protocol established by the State Office.

.02 It is the responsibility of the entering athlete to verify his or her entry. Entry list and/or psych sheet is posted on-line. The deadline for verified corrections is Wednesday prior to the meet.

.03 Winter Games of Texas event limitations per athlete:

- a. All ages are limited to three (3) individual events plus two (2) gender specific relays.
- b. 15 & over may enter up to three (3) mixed relays in addition to above.

.04 The Meet is conducted as a timed final championship.

.05 T.A.A.F. does not designate team coaches for this Meet.

.06 The schedule and order of events for the meet is determined by the State Commissioner and the hosting City.

.07 State Meet Awards

- a. Gold, silver, and bronze medals are awarded for first, second, and third place.
- b. Ribbons are awarded for fourth through eighth place.
- c. T.A.A.F. Swimming does not recognize a team high point.

25.8 The state commissioner may implement procedures to adjust the entry procedures for the state meets, protest fees, events, and meet operation procedures if the state commissioner deems it necessary to assure an effective meet for spectators and swimmers. The information is provided to the member/coaches in the state meet packet.

**ARTICLE 26      TENNIS**

26.1 GENERAL: Entrants must be amateurs under the rules of the United States Tennis Association. Entries must be accompanied by a certified birth certificate beginning at the local qualifying tournament. T.A.A.F. tennis tournaments will be played in strict accordance with the rules and regulations of the United States Tennis Association with the following T.A.A.F. points of emphasis:

- .01 A Region will not be limited in the number of entries in the Adult or Junior Divisions. Participants are not required to play in a regional tournament to be eligible for the State Tournament.
- .02 The State Commissioner has the discretion to place a player in the draw.
- .03 ENTRY FEE:
  - a) No entry will be accepted or be placed in the draw without attached fees or payment guarantee from the member city's T.A.A.F. representative. Failure to pay these fees may result in the T.A.A.F. participant being suspended until fees are paid.
  - b) These fees are to be used by the city conducting each tournament to help defray expenses of the tournament

## 26.2 THE STATE TOURNAMENT

- .01 EVENT ELIGIBILITY: Individuals may enter only two (2) separate events at the state level in one (1) age group. Players may choose to participant in a higher age classification or level. Players may NOT play in a lower age classification or level. (EXAMPLE: An individual may only participate in two (2) of the three (3) events that are offered in his/her age group. One (1) singles and one (1) doubles or one (1) singles and one (1) mixed doubles or one (1) doubles and one (1) mixed doubles).
- .02 STATE TOURNAMENT ENTRY RESPONSIBILITY: State tournament entry is the responsibility of the individual participant. Regional qualifiers will be given state entry forms to complete and send to the state tournament director.
- .03 REGIONAL TOURNAMENT DIRECTOR RESPONSIBILITY: Regional tournament directors will be responsible for submitting a list of qualifiers from the regional tournament to the State Commissioner.
- .04 STATE TOURNAMENT SCHEDULE: Shall be a first match loss consolation tournament. Junior divisions may begin on Thursday and conclude on Sunday. Adult divisions may begin on Friday and conclude on Sunday. This schedule is subject to change based on a variety of factors (draw size, weather, etc.) Awards will be given to First Place, Second Place and Consolation winners.
- .05 COMBINED OR DROPPED DIVISIONS: With the State Commissioner's approval, any division with three (3) entries or less may be combined with the next higher division. The State host should attempt to notify the participant before the draw is made if their divisions have been combined or dropped. Draws will be posted to the Internet on the Tuesday of tournament week.
- .06 OFFICIALS: State host must have a U.S.T.A. official available for each site to serve as a referee.

## 26.3 TOURNAMENT DRAW

- .01 The state commissioner shall approve the tournament draw before it is posted. General guidelines for setting up draws:
  - a) Last year's winners and runners-up shall be seeded at opposite ends of the draw.
  - b) Participants from the same Region will be seeded at opposite ends of the bracket, when possible.
  - c) Host must have an appropriate number of courts available in close proximity.

## 26.4 EVENTS

- .01 JUNIORS
  - Boy's and Girl's Singles and Doubles - 10 & U, 12 & U, 14 & U, 16 & U, 18 & U
- .02 ADULTS
  - Men's and Women's Singles and Doubles - 3.0, 3.5, 4.0, 4.5, and Open
- .03 SPECIALS
  - Junior Mixed Doubles - 14 & U, 16 & U and 18 & U.
  - Adult Combined Mixed Doubles - 6.0, 7.0, 8.0, 9.0 and 9.5+

26.5 SPECIAL RULES

- .01 Entries must be in the hands of the state tournament director one week prior to the state tournament. Host city is responsible for collecting entries, fees and making the draws.
- .02 Regional or State hosts will provide balls and awards.
- .03 All entries in the state tournament should be certified, beginning at the local level and continuing through the tournament.
- .04 AGE CLASSIFICATIONS: Players birth date may not exceed age division by date of state tournament. Juniors must play at the regional tournament in the age level they would play at the state tournament (if qualified). Example: If player turns 16 on or before start of the state tournament - you must play in the 18 year old division at the Regional Level. Junior players (18 & Under) may not play in adult levels.  
  
NOTE: Age classification determination should be based on age as of Games of Texas Tournament dates.
- .05 Junior's may play in the Adult Division but must play in the Open Division. This move will prohibit the junior players from participating in the Junior Division.

26.6 ADULT SKILL LEVEL GUIDELINES

LEVELS	GENERAL CHARACTERISTICS OF VARIOUS PLAYING LEVELS
1.0 - 1.5	This player is either just starting to play tennis or has limited experience.
2.0	This player cannot hit directionally; avoids backhands; has difficulty serving and returning; double faults often; reluctant to play net; lacks proper footwork; is familiar with basic positions for singles and doubles play; is frequently out of position.
2.5	Prepared for moderately paced shots; Grip and preparation problems; often chooses to hit forehand instead of backhand; can get the ball in play at slow pace; inconsistent serve; can return a slow paced serve; uncomfortable at net; can lob intentionally; poor overhands; can maintain a short, slow pace rally; weak court coverage.
3.0	Player is fairly consistent when hitting medium paced shots; not comfortable with all strokes; lacks execution when attempting directional control, depth or power; most common doubles formation is one-up, one-back.
3.5	This player has achieved improved stroke dependability with directional control on moderate shots, but still lacks depth and variety; player exhibits more aggressive net play, has improved court coverage and is developing teamwork in doubles.
4.0	This player has dependable strokes, including directional control and depth on both forehand and backhand sides on moderate shots, plus the ability to use lobs, overhands, approach shots and volleys with some success. This player occasionally forces errors when serving. Rallies may be lost due to impatience. Teamwork in doubles is evident.
4.5	This player has begun to master the use of power and spins and is beginning to handle pace; has sound footwork; can control depth of shots and is beginning to vary game plan according to opponent; player can hit first serves with power and accuracy and place the second serve; player tends to over hit on difficult shots; aggressive net play is common in doubles.
	This player has good shot anticipation and frequently has an outstanding shot or attribute around

5.0	which a game may be structured; player can regularly hit winners or force errors off short balls and can put away volleys; can successfully execute lobs, drops shots, half volleys and overheads; has good depth and spin on most second serves.
5.5	This player has developed power and/ or consistency as a major weapon; can vary strategies and styles of play in a competitive situation and hits dependable shots in a stressful situation.
6.0 - 7.0	These players will not need ratings. The 6.0 player has had intensive training for national tournament competition of the junior and collegiate levels and has obtained a sectional and/or national ranking; the 6.5 player has a chance of succeeding at the 7.0 level; the 7.0 is a world class player.

## 26.7 SCORING FORMAT

.01 All matches will be No-Ad scoring, best 2 out of 3 sets, with a match tiebreaker in lieu of the 3<sup>rd</sup> set (10-point tiebreaker to win by 2).

## ARTICLE 27 TRACK AND FIELD (MEN AND WOMEN)

27.1 RESIDENCE, IDENTIFICATION & AGE OF PARTICIPANTS: See MOP, Article 2, General Participation Requirements and MOP, Article 4, Individual Sport Requirements.

27.2 DIVISIONS: There will be seven (7) divisions for boys' and girls':

BOYS'		GIRLS'	
YEAR OF BIRTH	DIVISION	YEAR OF BIRTH	DIVISION
2017,2018	6 & Under	2017,2018	6 & Under
2015,2016	8 & Under	2015,2016	8 & Under
2013,2014	10 & Under	2013,2014	10 & Under
2011,2012	12 & Under	2011,2012	12 & Under
2009,2010	14 & Under	2009,2010	14 & Under
2007,2008	16 & Under	2007,2008	16 & Under
2005,2006	18 & Under*	2005,2006	18 & Under*

\*Eligibility for 18 & Under Division: Senior and high school participants without having competed at the college level in any track and field competition; someone who completed high school in the spring of the most recent school term, and who was not 19 years of age or older on or before September 1 of the most recently completed school term, and has not competed at the College level in any Track and Field competition would be eligible.

27.3 A boy or girl must participate in only one age division. Participants must participate either in their age division or they may participate in an older age division, however, once the participant has moved up into an older age division they must compete in all events in that same age division.

27.4 GOVERNING RULES: The T.A.A.F. rulebook will be the governing rulebook. Rules not specifically covered in this rule book will be covered by the current Official High School National Federation Edition Track and Field and Cross Country Rule Book in conjunction with the current Constitution and Contest Rules of the University Interscholastic League.

27.5 Starting blocks may not be used by 6U divisions

27.6 FALSE START RULE:

.01 The first false start will be charged to the entire heat for the 6 & Under, 8 & Under, 10 & Under, 12 & Under divisions. Runners for these four (4) divisions will be disqualified should they cause a second false start within that same heat/race

.02 Should a runner in the 14 & Under, 16 & Under or 18 & Under divisions commit a false start, they will be disqualified as per National Federation Rules.

27.7 UNIFORM RULE:

.01 The track and field uniform for relay teams will be one of like colored shirts.

.02 Relay team members will be required to wear shirts that are alike in color only and not necessarily alike in style.

- .03 Bicycle shorts, leotards, body suits and girls' midriff running tops will be permitted.
- .04 Logos on uniform will be allowed provided it is not deemed offensive by the state commissioner or meet referee.
- .05 The state commissioner may make exceptions to the uniform rule if she or he feels environmental situations could threaten the health of the participants. In addition, the state commissioner has the right to require a participant to change all or a portion(s) of their uniform if she or he deems it offensive or inappropriate.

27.8 EVENT LIMITATIONS: At the Regional and State level of competition:

- .01 Contestants who are in the 6 & Under division may compete in only two (2) events total. Contestants who are in the 8 & Under, 10 & Under, 12 & Under divisions may only compete in three (3) events total including the relays.
- .02 Contestants who are in the 14 & under, 16 & under, and 18 & under divisions shall not be allowed to compete in more than three running events, including the relays, and in not over five events total. Contestants may enter five field events provided they are not entered in any running events.
- .03 Being listed as a relay member does not count as an event until the individual checks in with the event clerk and actually participates as a relay team member in either prelims or finals. If the individual has already competed in three running events (prelims or finals) they then become ineligible to participate on a relay. A violation of this rule will result in the disqualification of the relay and the competitor who participates in more events than allowed by rule shall forfeit all individual places and shall be disqualified from further competition in the meet.
- .04 As per U.I.L. Constitution and Contest Rule allows for contestants to choose from any three running events without restriction to the distance of the races.

27.9 REGIONAL MEET: Each region must host a regional track meet to qualify their participants for the state meet.

- .01 REGIONAL MEET DATES: The date for the regional meet will be held no later than two (2) weeks prior to the state meet, which will be included in the Games of Texas.

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July 27-30  
Brownsville**

- .02 Regional meets must be conducted and operated according to T.A.A.F. rules. Regional meet registration/entry will be done by internet – online registration.
- .03 ALL PARTICIPANTS MUST:
  - a) The 6 & Under, 8 & Under, 10 & Under, 12 & Under, 14 & Under, 16 & Under and 18 & Under divisions MUST participate in a regional meet and be certified by the regional director or his/her appointed representative to be eligible for advancement to the state finals.
  - b) Each participant must possess and show a birth certificate along with proof of individual sports registration with T.A.A.F. to the regional director or his/her appointed representative in order to be certified eligible to compete at the either the regional or state meets.
- .04 REGIONAL MEET RESULTS: Regional Meet results must be mailed to the T.A.A.F. State Office.
  - a) These results should include places one (1) through six (6) or the lowest place awarded.
  - b) These "results" should NOT be a copy of the official state entry form, but the complete results of the regional meet.
- .05 Exhibition athletes that are T.A.A.F. registered individuals are allowed to participate at the regional meet at the discretion and approval of the Region. An exhibition



participant would be a T.A.A.F. registered participant or relay team made up of all T.A.A.F. registered members who declare prior to the meet that they are “exhibition” only and have no desire to advance to the state meet. These exhibition athletes would not, and cannot be shown in the overall regional meet results submitted to the State T.A.A.F. Office.

27.10 STATE MEET: Each region may enter a minimum of three (3) persons in each event and three (3) relay teams in each relay event who are the first, second and third place finishers from the regional qualifier meet in the 8 & Under, 10 & Under, 12 & Under, 14 & Under, 16 & Under, and 18 & Under divisions.

.01 Additional Entries:

- a) Additional entries to the state track and field meet may be awarded by T.A.A.F. based upon the total number of individuals registered per region. The additional berths will be awarded, and regions notified, upon the downloading of the regional meet entries.
- b) Each region must register a minimum of 1,000 individual participants prior to getting additional entries to the state meet. For every 500 individuals registered thereafter, the region will receive an additional entry to the state championship with a maximum of 4 additional entries/berths allowed.
- c) If additional entries are given, participants who are advanced to the State Championship Meet would be advanced based upon their finish at the regional meet with the higher placing determining the advancement. The “moving up” of participants from lower placing finishes to “fill open slots” is not allowed.
- d) In the event a region hosts another region’s (out of region) regional meet, the visiting region will forfeit one of their allotted berths to the state meet to the hosting region

.02 State Entries: Regional Directors or his/her appointed representative responsibilities:

- a) All regions entering individuals or relays in the state track & field meet must submit verified entries online by deadlines set by the State T.A.A.F. Office.
- b) Backup of each region’s entries and results of regional meet should be send to the state office; a file showing all participants advancing to the state championships; and finally, a printed paper result with qualifiers who are NOT advancing highlighted should be sent to the state office by deadlines established.

.03 REGIONAL REPRESENTATIVE AT THE STATE TRACK & FIELD MEET:

- a) Any region that submits regional entries will require the Regional Director or his or her designee to be in attendance or available by phone at the State Track & Field Meet to verify entries and settle entry disputes for their respective region.
- b) No changes will be made at the State Track & Field Meet from the official regional entries submitted to the State T.A.A.F. office without verification from the Regional Director or his or her designee and the approval of the State Commissioner or his or her designee in case of their absence.
- c) Any region without representation at the State Track & Field Meet shall result in no changes being made to “official regional entries”. Any participant, coach or parent with disputes over an officially submitted state entry will be directed to contact the appropriate Region/City representatives of their respective region.

.04 RELAY EVENTS

- a) Any relay team may consist of up to six individuals and all team members must be entered to the T. A. A. F. Regional Meet in the relay event.
- b) Any relay teams that qualify to advance to State must consist of the original names of team members entered into the Regional qualifying meet. No new team members may be added to the relay team roster after the conclusion of the regional meet. Therefore, substitutions in a relay team at state may only

be made from the list of athletes that were entered into the regional meet, which may consist of up to six (6) athletes.

- c) It is not necessary to run the same four competitors in the finals of the state championship that competed in the preliminary rounds of trials, but must be of the original team members from the regional qualifier.
- d) Relay teams that advance to the state championships will be required to complete and submit a relay declaration form prior to competition at the Regional meet to serve as back up documentation of official/eligible relay team members. All names MUST match those names which shall appear on the Regional Meet results. The relay declaration form will then be sent to the State Office prior to the start of the state meet. The relay declaration form will allow the team to list each relay team member that was officially entered into the regional meet.

.05 STATE ENTRY DEADLINES:

- a) State entries/advancer files must be received at the T.A.A.F. State office three business days after the completion of the Regional Meet.

.06 ENTRY FEES: All entry fees must be sent to the T.A.A.F. State Office along with required information and disc by deadline dates established by the T.A.A.F. State Office

- a) An admission charge at the gate to defray the expenses of hosting the state meet is acceptable.

27.11 STATE MEET AWARDS:

- .01 Gold, silver and bronze medals will be awarded to the first, second and third place winners in each event.
- .02 Ribbons or medals will be awarded for fourth, fifth and sixth place winners in each event. Seventh and eighth place awards are optional.
- .03 No high point award will be given.

27.12 STATE MEET SCHEDULE: The T.A.A.F. track and field meet will be held over a four (4) day time frame.

- .01 The schedule of events will be determined by the State T.A.A.F. Track and Field Commissioner.
- .02 The starting time for the meet will be determined by the State T.A.A.F. Track and Field Commissioner in cooperation with the Host City.
- .03 The State T.A.A.F. Track and Field Commissioner has the authority to make adjustments in the meet schedule as necessary.

27.13 SCRATCH & VERIFICATION: The state commissioner may implement procedures to adjust the entry procedures for the state meets, protest fees, events and meet operation procedures if the state commissioner deems it necessary to assure an effective meet for spectators and athletes. The information is provided to the member/coaches in the state meet packet.

27.14 The state commissioner shall have the authority to select a core group of T.A.A.F. personnel to assist in the running of the state meet. Those individuals selected would have their travel expenses reimbursed by the T.A.A.F. state office.

27.15 EVENTS

**.01 6 & Under (BOYS & GIRLS) - BORN IN 2017, 2018**

50 METERS	100 METERS
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**.02 8 & Under (BOYS & GIRLS) - BORN IN 2015, 2016**

50 METERS	800 METERS
100 METERS	400 METER RELAY (4 X 100)
200 METERS	LONG JUMP
400 METERS	HIGH JUMP

**.03 10 & UNDER DIVISION - BORN IN 2013, 2014**

BOYS	GIRLS
100 METERS	100 METERS
200 METERS	200 METERS
400 METERS	400 METERS
800 METERS	800 METERS
1600 METERS	1600 METERS
LONG JUMP	LONG JUMP
HIGH JUMP	HIGH JUMP
SHOT PUT (6 LBS)	SHOT PUT (6 LBS)
400 M RELAY (4 X 100)	400 M RELAY (4 X 100)
1600 M RELAY (4 X 400)	1600 M RELAY (4 X 400)

**.04 12 & UNDER DIVISION - BORN IN 2011, 2012**

BOYS	GIRLS
100 METERS	100 METERS
200 METERS	200 METERS
400 METERS	400 METERS
800 METERS	800 METERS
1600 METERS	1600 METERS
80 M HURDLES (8-30")	80 M HURDLES (8-30")
LONG JUMP	LONG JUMP
HIGH JUMP	HIGH JUMP
SHOT PUT (6 LBS)	SHOT PUT (6 LBS)
400 M RELAY (4 X 100)	400 M RELAY (4 X 100)
1600 M RELAY (4 X 400)	1600 M RELAY (4 X 400)

**.05 14 & UNDER DIVISION - BORN IN 2009, 2010**

BOYS	GIRLS
100 METERS	100 METERS
200 METERS	200 METERS
400 METERS	400 METERS
800 METERS	800 METERS
1600 METERS	1600 METERS
3200 METERS	3200 METERS
110 M HURDLES (10-36")	100 M HURDLES (10-30")
300 M HURDLES (8-30")	300 M HURDLES (8-30")
LONG JUMP	LONG JUMP
TRIPLE JUMP	TRIPLE JUMP
HIGH JUMP	HIGH JUMP
POLE VAULT	POLE VAULT
SHOT PUT (4.0 Kg)	SHOT PUT (6 LBS)
DISCUS THROW (2 LBS 3 1/2 OZ) 1 kg	DISCUS THROW (2 LBS 3 1/2 OZ) 1 kg
400 M RELAY (4 X 100)	400 M RELAY (4 X 100)
1600 M RELAY (4 X 400)	1600 M RELAY (4 X 400)

**.06 16 & UNDER DIVISION - BORN IN 2007, 2008**

BOYS	GIRLS
100 METERS	100 METERS
200 METERS	200 METERS
400 METERS	400 METERS
800 METERS	800 METERS
1600 METERS	1600 METERS
3200 METERS	3200 METERS
110 M HIGH HURDLES (10-39")	100 M HURDLES (10-33")
300 M INT. HURDLES ( 8-36")	300 M LOW HURDLES (8-30")
LONG JUMP	LONG JUMP
TRIPLE JUMP	TRIPLE JUMP
HIGH JUMP	HIGH JUMP
POLE VAULT	POLE VAULT
SHOT PUT (12 LBS) 5.443 kg	SHOT PUT (8 LBS 13 OZ) 4.0 kg
DISCUS THROW (3 LBS 9 OZ) 1.6 kg	DISCUS THROW (2 LBS 3 1/2 OZ) 1 kg
400 M RELAY (4 X 100)	400 M RELAY (4 X 100)
1600 M RELAY (4 X 400)	1600 M RELAY (4 X 400)

**.07 18 & UNDER DIVISION - BORN IN 2005, 2006**

\*Eligibility for 18 & Under Division: Senior and high school participants without having competed at the college level in any track and field competition; someone who completed high school in the spring of the most recent school term, and who was not 19 years of age or older on or before September 1 of the most recently completed school term, and has not competed at the College level in any Track and Field competition would be eligible.

BOYS	GIRLS'
100 METERS	100 METERS
200 METERS	200 METERS
400 METERS	400 METERS
800 METERS	800 METERS
1600 METERS	1600 METERS
3200 METERS	3200 METERS
110 M HIGH HURDLES (10-39")	100 M HIGH HURDLES (10-33")
300 M INT. HURDLES ( 8-36")	300 M INT. HURDLES ( 8-30")
LONG JUMP	LONG JUMP
TRIPLE JUMP	TRIPLE JUMP
HIGH JUMP	HIGH JUMP
POLE VAULT	POLE VAULT
SHOT PUT (12 LBS) 5.443 kg	SHOT PUT (8 LBS 13 OZ) 4.0 kg
DISCUS THROW (3 LBS 9 OZ) 1.6 kg	DISCUS THROW (2 LBS 3 1/2 OZ) 1 kg
400 M RELAY (4 X 100)	400 M RELAY (4 X 100)
1600 M RELAY (4 X 400)	1600 M RELAY (4 X 400)

**27.16 THROWING IMPLEMENTS**

AGE DIVISION	SHOTPUT	DISCUS
8 & UNDER B/G	N/A	N/A
10 & UNDER B/G	6 LBS	N/A
12 & UNDER B/G	6 LBS	N/A
14 & UNDER B	4.0 Kg	1.0 kg. (2 LBS 3 1/2 OZ.)
14 & UNDER G	6 LBS	1.0 kg. (2 LBS 3 1/2 OZ.)
16 & 18 & UNDER G	4.0 kg.(8 LBS 13 OZ.)	1.0 kg. (2 LBS 3 1/2 OZ.)
16 & UNDER B	12 LBS	1.6 kg.(3 LBS 9 OZ.)
18 & UNDER B	12 LBS	1.6 kg.(3 LBS 9 OZ.)

**27.17 HURDLE EVENTS SPECIFICATIONS**

AGE / DIVISION	EVENT	# OF HURDLES	HEIGHT OF HURDLES	DISTANCE TO FIRST HURDLE	INTERVALS DISTANCE BETWEEN	DISTANCE TO FINISH
	METERS			METERS	METERS	METERS
8 & Under B/G	N/A	N/A	N/A	N/A	N/A	N/A
10 & Under B/G	N/A	N/A	N/A	N/A	N/A	N/A
12 & Under B/G	80	8	30"	12.00	7.50	15.50
14 & Under B	110	10	36"	13.72	9.14	14.02
14 & Under G	100	10	30"	13.00	8.50	10.50
14 & Under B/G	300	8	30 "	45.00	35.00	10.00
16 & U B	110	10	39"	13.72	9.14	14.02
18 & U B	110	10	39"	13.72	9.14	14.02
16 & U B	300	8	36"	45.00	35.00	10.00
18 & U B	300	8	36"	45.00	35.00	10.00
16 & 18 & U G	100	10	33"	13.00	8.50	10.50
16 & 18 & U G	300	8	30"	45.00	35.00	10.00

27.18 STATE MEET STARTING HEIGHTS AND INCREMENTS BAR TO BE RAISED

.01 HIGH JUMP

AGE / DIVISION	EVENT	STARTING HEIGHT	INCREMENT BAR RAISED
8 & Under (B)	HIGH JUMP	*2' 6 "	2 "
8 & Under (G)	HIGH JUMP	*2' 6 "	2 "
10 & Under (B)	HIGH JUMP	3' 4 "	2 "
10 & Under (G)	HIGH JUMP	3' 2 "	2 "
12 & Under (B)	HIGH JUMP	3' 10 "	2 "
12 & Under (G)	HIGH JUMP	3' 8 "	2 "
14 & Under (B)	HIGH JUMP	4' 6 "	2 "
14 & Under (G)	HIGH JUMP	4' 2 "	2 "
16 & Under (B)	HIGH JUMP	5' 2 "	2 "
16 & Under (G)	HIGH JUMP	4' 4 "	2 "
18 & Under (B)	HIGH JUMP	5' 6 "	2 "
18 & Under (G)	HIGH JUMP	4' 4 "	2 "

\* For safety factor, the bar shall not be placed lower than the height of the pit.

.02 POLE VAULT: BOYS

AGE / DIVISION	EVENT	STARTING HEIGHT	INCREMENT BAR RAISED
*14 & Under	POLE VAULT	7' 6 "	6 "
16 & Under	POLE VAULT	9' 6 "	6 "
18 & Under	POLE VAULT	11' 06 "	6 "

\*Adjustments may need to be made due to the limitations of the pole vault standards.

T.A.A.F. will enforce any helmet rule that may be adopted by the UIL.

.03 POLE VAULT: GIRLS

AGE / DIVISION	EVENT	STARTING HEIGHT	INCREMENT BAR RAISED
*14 & Under	POLE VAULT	6' 6 "	6 "
16 & Under	POLE VAULT	7' 6 "	6 "
18 & Under	POLE VAULT	8' 6 "	6 "

\*Adjustments may need to be made due to the limitations of the pole vault standards.

T.A.A.F. will enforce any helmet rule that may be adopted by the UIL.

**ARTICLE 28 ADULT VOLLEYBALL**

28.1 GENERAL RULES

- .01 U.S.A. Volleyball Official Rules will govern all play.
- .02 There are three (3) divisions of play in volleyball, two (2) State Invitational and one State Championship:
  - MEN'S Invitational      WOMEN'S Invitational      CO-REC
- .03 A maximum of twelve (12) players, including a playing manager, will be permitted on a team roster in any division.
- .04 Players may play on any team in the state, but are limited to playing on only one (1) team, per division, in Championship play.
- .05 Cities bidding for and awarded T.A.A.F. Men's Invitational, Women's Invitational or Co-Rec state tournaments must be able to provide U.S.V.B.A. certified officials for that tournament. The state commissioner will have the authority to deviate from this stipulation where use of U.S.A. Volleyball officials is impossible or impractical.
- .06 The Men's and Women's Invitational Volleyball Tournament will be held on the same weekend in the same city.
- .07 Each member city will have the right to enter one (1) team per division in the state tournament. The state commissioner has the right to determine the number of additional teams each city is allowed to enter based upon total team registrations.
- .08 Volleyball teams entering a state tournament may include players who have participated with a U.S.A. Volleyball team during the current volleyball season.

**28.2 CO-REC VOLLEYBALL RULES**

- .01 The serving order and positions on the court at service shall be an alteration of male and female or vice-versa.
- .02 When the ball is played more than once by a team, at least one of the contacts shall be made by a female player. Contact of the ball during blocking shall not constitute playing the ball. There is no requirement for a male player to contact the ball regardless of the number of contacts by the team.
- .03 When only one male player is in the front line at service, one male back line player may be forward of the attack line for the purpose of blocking.
- .04 No female back line player may participate in a block.
- .05 The adult co-rec state volleyball tournament will be held either the last weekend in March or any weekend in April, providing that it is not the same weekend as the Easter holiday. This date restriction will be effective with the 2011 T.A.A.F. Co-Rec State Volleyball Tournament.

**ARTICLE 29      YOUTH VOLLEYBALL**

29.1 DIVISIONS: The age specification for divisions will be based on a player's age as of September 1<sup>st</sup> of the current school year. Division classifications for individual teams will be declared by the member city or affiliate member when registering teams with the state office.

- .01 Division I – 10U, 12U, 14U
- .02 Division II – 8U, 10U, 12U, 14U

**29.2 RULES:**

- .01 Division I will follow NFHS Middle School Rules with the exceptions below.
- .02 Division II will follow NFHS Middle School Rules with the exceptions below.

29.3 A team shall consist of 6-12 players.

**29.4 EQUIPMENT**

- .01 8U & 10U will use the Volley Lite ball.
- .02 12U & 14U divisions will use an official size ball.

## 29.5 THE COURT

- .01 The net shall be 6'1" (8U division), 7'0" (10U division) and 7'4" (12U & 14U divisions).
- .02 The court will be regulation size.

## 29.6 THE GAME

- .01 The ball may be served from anywhere behind the 10' line (8U) the 23' line (10U) and the back court line for 12U & 14U.
- .02 In the 8U and 10U Division II, after 5 consecutive points scored by the offensive team (team serving), the referee will whistle for an automatic change of possession and the opposing team will be awarded the serve. In the 12U Division II and 14U Division II, there will not be a cap of how many serves any one player can have during player rotation as server.
- .03 In Division 1, there will not be a cap of how many serves any one player can have during player rotation as server.
- .04 If the server does a bad toss, the ball must be caught or let it drop to the floor. The server may only let the ball drop once during her time of service. Time of service begins when the player assumes the right back position as the server and ends with their team's loss of the serve, or upon reaching the 5 serve limit for 8U and 10U Division II.
- .05 Each team may have one (1) minute time out during each of the first two games. Each team may have one 30-second timeout during the third game.
- .06 A coin toss will be conducted between a representative from each team and the official to determine serve/receive for the first game.
  - a.)The visiting team captain shall call the toss and the winner shall choose to serve/receive or playing area. The loser of the toss shall be given the remaining choice. The second game is the opposite of the first.
  - b.)If a third game is necessary another coin toss will be held. The home captain shall call the toss and winner shall choose to serve/receive or the playing area. The loser of the toss shall be given the remaining choice.

## 29.7 SCORING GAMES

- .01 All divisions will play the best 2 of 3 games.
- .02 All divisions will play rally point scoring. All divisions will play to 25 points, must win by 2 points, and games will be capped at 30 points.
- .03 The third game (if needed) will be played to 15 points for all divisions, must win by 2 points, and will be capped at 20 points.
- .04 A forfeit game will be scored 15-0 in favor of the team that does not forfeit.

## 29.8 UNIFORMS

- .01 All uniforms must be matching. Similar colors will not be permitted. Uniforms that do not have permanently affixed numbers will not be permitted (this includes numbers written on shirts or numbers taped on shirts, but not limited to).
- .02 Players shall have a 6" number on the back of their uniforms and a 4" number on the front of their uniforms. Legal numbers are 0-99.
- .03 No jewelry may be worn at any time during a game. Officials may ban any equipment that they deem as unsafe or illegal.
- .04 Kneepads are recommended, but are not required for play.

29.9 There will be no use of a libero.

## 29.10 SUBSTITUTIONS

- .01 Division I: 10U, 12U, and 14U divisions must use the one-to-one substitution rule as specified by NFHS
- .02 Division II: 8U, 10U, 12U and 14U must sub out of the middle back position. Substitutions may only be made when the team subbing is rotating.

29.11 Positions are: left front, middle front, right front, right back, middle back, and left back.

29.12 The T.A.A.F. Youth State Volleyball Tournament will be held the first weekend in June.

29.13 CHAMPIONSHIP GUIDELINES - REGIONAL AND STATE TOURNAMENTS: Tournaments must follow one of the approved formats.

.01 Tournaments will be pool play into a single elimination bracket with a minimum of 4-game guarantee (2 sets per match). Pool play tie breakers are as follows: a) Winning Percentage b) Head-to-Head c) Points Allowed

- Teams are placed into pools of 4 teams
- Each team will play 3 matches each (2 sets per match)
- Top 2 teams from each pool move to Gold Bracket
- 3<sup>rd</sup> Place moves to Silver Bracket
- 4<sup>th</sup> Place moves to Bronze Bracket
- If division numbers are low only Gold and Silver Brackets can be used
- Bracket play will be single elimination
- Bracket games will be played best 2 out of 3 sets

.02 Tournaments will be pool play with a minimum of 3-game guarantee. Pool play tie breakers are as follows: a.) Winning Percentage b.) Head to group c.) Head to Head Differential d.) Head to Group Differential e.) Coin Toss

.03 Pools for 2 game guarantee should be setup as follows–

- 32 teams = 10 pools: 4 teams Pools A and B, 3 teams Pools C – J
- 31 teams = 10 pools: 4 teams Pool A, 3 teams Pools B – J
- 30 teams = 10 pools: 3 teams Pool A - J
- 29 teams = 9 pools: 4 teams Pools A and B, 3 teams Pools C – I
- 28 teams = 9 pools: 4 teams Pool A, 3 Teams Pools B – I
- 27 teams = 9 pools: 3 teams Pools A - I
- 26 teams = 8 pools: 4 teams Pools A and B, 3 teams Pools C - H
- 25 teams = 8 pools: 4 teams Pool A, 3 teams Pools B - H
- 24 teams = 8 pools: 3 teams Pools A - H
- 23 teams = 7 pools: 4 teams Pools A and B, 3 teams Pools C - G
- 22 teams = 7 pools: 4 teams Pool A, 3 teams Pools B - G
- 21 teams = 7 pools: 3 teams Pools A - G
- 20 teams = 6 pools: 4 teams Pools A and B, 3 teams Pools C - F
- 19 teams = 6 pools: 4 teams Pool A, 3 teams Pools B - F
- 18 teams = 6 pools: 3 teams Pools A - F
- 17 teams = 5 pools: 4 teams Pools A and B, 3 teams Pools C - E
- 16 teams = 5 pools: 4 teams Pool A, 3 teams Pools C - E
- 15 teams = 5 pools: 3 teams Pools A - E
- 14 teams = 4 pools: 4 teams Pools A and B, 3 teams Pools C - D
- 13 teams = 4 pools: 4 teams Pool A, 3 teams Pools B - D
- 12 teams = 4 pools: 3 teams Pools A - D
- 11 teams = 3 pools: 4 teams Pools A and B, 3 teams Pool C
- 10 teams = 3 pools: 4 teams Pool A, 3 teams Pool B - C
- 9 teams = 3 pools: 3 teams Pools A - C
- 8 teams = 2 pools: 4 teams Pools A and B
- 7 teams = 2 pools: 4 teams Pool A, 3 teams Pool B
- 6 teams = 2 pools: 3 teams Pools A and B
- 5 teams = 1 pool: 5 teams Pool A
- 4 teams = 1 pool: 4 teams Pool A
- 3 teams = 1 pool: 3 teams Pool A
- 16 teams – TOP HALF OF BRACKET: C1 VS A4, D2 VS E2; A1 VS D3, B1 VS C3; BOTTOM HALF OF THE BRACKET: D1 VS E3, A2 VS B2; E1 VS B3, C2 VS A3



.04 After pool play, single elimination bracket matchups should be setup as follows–

- 32 teams - TOP HALF OF BRACKET: A1 VS B4, H2 VS F2; C1 VS J3, D1 VS G3; E1 VS A3, B2 VS G2; F1 VS D3, J2 VS I3; BOTTOM HALF OF BRACKET: G1 VS A4, C2 VS E2; H1 VS B3, I1 VS F3; B1 VS E3, D2 VS A2; J1 VS C3, I2 VS H3
- 31 teams - TOP HALF OF BRACKET: BYE A1, H2 VS F2; C1 VS J3, D1 VS G3; E1 VS A3, B2 VS G2; F1 VS D3, J2 VS I3; BOTTOM HALF OF BRACKET: G1 VS A4, C2 VS E2; H1 VS B3, I1 VS F3; B1 VS E3, D2 VS A2; J1 VS C3, I2 VS H3
- 30 teams - TOP HALF OF BRACKET: BYE A1, H2 VS F2; C1 VS J3, D1 VS G3; E1 VS A3, B2 VS G2; F1 VS D3, J2 VS I3; BOTTOM HALF OF BRACKET: BYE G1, C2 VS E2; H1 VS B3, I1 VS F3; B1 VS E3, D2 VS A2; J1 VS C3, I2 VS H3
- 29 teams - TOP HALF OF BRACKET: BYE A1, B2 VS C2; D1 VS F3, E1 VS G3; F1 VS B4, I2 VS C3; G1 VS A4, H2 VS D3; BOTTOM HALF OF BRACKET: BYE B1, A2 VS G2; H1 VS E3, D2 VS I3; BYE C1, E2 VS A3; I1 VS B3, F2 VS H3
- 28 teams - TOP HALF OF BRACKET: BYE A1, B2 VS C2; D1 VS F3, E1 VS G3; BYE F1, I2 VS C3; G1 VS A4, H2 VS D3; BOTTOM HALF OF BRACKET: BYE B1, A2 VS G2; H1 VS E3, D2 VS I3; BYE C1, E2 VS A3; I1 VS B3, F2 VS H3
- 27 teams - TOP HALF OF BRACKET: BYE A1, B2 VS C2; D1 VS F3, E1 VS G3; BYE F1, I2 VS C3; BYE G1, H2 VS D3; BOTTOM HALF OF BRACKET: BYE B1, A2 VS G2; H1 VS E3, D2 VS I3; BYE C1, E2 VS A3; I1 VS B3, F2 VS H3
- 26 teams - TOP HALF OF BRACKET: BYE C1, E2 VS F3; H1 VS A4, G2 VS B3; BYE A1, B2 VS E3; BYE D1, F2 VS G3; BOTTOM HALF OF BRACKET: BYE E1, A2 VS C3; G1 VS B4, D2 VS H3; BYE B1, C2 VS A3; BYE F1, H2 VS D3
- 25 teams - TOP HALF OF BRACKET: BYE C1, E2 VS F3; H1 VS A4, G2 VS B3; BYE A1, B2 VS E3; BYE D1, F2 VS G3; BOTTOM HALF OF BRACKET: BYE E1, A2 VS C3; BYE G1, D2 VS H3; BYE B1, C2 VS A3; BYE F1, H2 VS D3
- 24 teams - TOP HALF OF BRACKET: BYE C1, E2 VS F3; BYE H1, G2 VS B3; BYE A1, B2 VS E3; BYE D1, F2 VS G3; BOTTOM HALF OF BRACKET: BYE E1, A2 VS C3; BYE G1, D2 VS H3; BYE B1, C2 VS A3; BYE F1, H2 VS D3
- 23 teams - TOP HALF OF BRACKET: BYE A1, F3 VS D3; B2 VS E2; BYE C1, G2 VS A3; BYE D1, F2 VS B3; BOTTOM HALF OF BRACKET: BYE E1, G3 VS C3; BYE F1, A2 VS B4; BYE B1, C2 VS E3; BYE G1, D2 VS A4
- 22 teams - TOP HALF OF BRACKET: BYE A1, F3 VS D3; B2 VS E2; BYE C1, G2 VS A3; BYE D1, F2 VS B3; BOTTOM HALF OF BRACKET: BYE E1, G3 VS C3; F1 VS A2; BYE B1, C2 VS E3; BYE G1, D2 VS A4
- 21 teams - TOP HALF OF BRACKET: BYE A1, F3 VS D3; B2 VS E2; BYE C1, G2 VS A3; BYE D1, F2 VS B3; BOTTOM HALF OF BRACKET: BYE E1, G3 VS C3; F1 VS A2; BYE B1, C2 VS E3; G1 VS D2
- 20 teams - TOP HALF OF BRACKET: BYE A1, D3 VS E3; B2 VS F2; BYE C1, A3 VS B4; D1 VS E2; BOTTOM HALF OF BRACKET: BYE B1, C3 VS F3; A2 VS D2; BYE E1, B3 VS A4; F1 VS C2
- 19 teams - TOP HALF OF BRACKET: BYE A1, D3 VS E3; B2 VS F2; C1 VS A3; D1 VS E2; BOTTOM HALF OF BRACKET: BYE B1, C3 VS F3; A2 VS D2; BYE E1, B3 VS A4; F1 VS C2
- 18 teams - TOP HALF OF BRACKET: BYE A1, D3 VS E3; B2 VS F2; C1 VS A3; D1 VS E2; BOTTOM HALF OF BRACKET: BYE B1, C3 VS F3; A2 VS D2; E1 VS B3; F1 VS C2
- 17 teams - TOP HALF OF BRACKET: BYE C1, A4 VS B4; D2 VS E2; A1 VS D3; B1 VS C3; BOTTOM HALF OF BRACKET: D1 VS E3; A2 VS B2; E1 VS B3; C2 VS A3
- 16 teams - TOP HALF OF BRACKET: C1 VS A4, D2 VS E2; A1 VS D3, B1 VS C3; BOTTOM HALF OF BRACKET: D1 VS E3, A2 VS B2; E1 VS B3, C2 VS A3
- 15 teams - TOP HALF OF BRACKET: BYE C1, D2 VS E2; A1 VS D3, B1 VS C3; BOTTOM HALF OF BRACKET: D1 VS E3, A2 VS B2; E1 VS B3, C2 VS A3
- 14 teams - TOP HALF OF BRACKET: BYE A1, C2 VS B3; D1 VS A4, B2 VS C3; BOTTOM HALF OF BRACKET: BYE B1, A2 VS D3; C1 VS B4, D2 VS A3
- 13 teams - TOP HALF OF BRACKET: BYE A1, C2 VS B3; D1 VS A4, B2 VS C3; BOTTOM HALF OF BRACKET: BYE B1, A2 VS D3; BYE C1, D2 VS A3
- 12 teams - TOP HALF OF BRACKET: BYE A1, C2 VS B3; BYE D1, B2 VS C3; BOTTOM HALF OF BRACKET: BYE B1, A2 VS D3; BYE C1, D2 VS A3
- 11 teams - TOP HALF OF BRACKET: BYE C1, B3 VS A3; B2 VS A2; BOTTOM

- HALF OF BRACKET: BYE B1, C3 VS A4; BYE A1, C2 VS B4
- 10 teams - TOP HALF OF BRACKET: BYE C1, B3 VS A3; B2 VS A2; BOTTOM HALF OF BRACKET: BYE B1, C3 VS A4; A1 VS C2
- 9 teams - TOP HALF OF BRACKET: BYE C1, B3 VS A3; B2 VS A2; BOTTOM HALF OF BRACKET: B1 VS C3; A1 VS C2
- 8 teams - TOP HALF OF BRACKET: A1 VS B4; B2 VS A3; BOTTOM HALF OF BRACKET: B1 VS A4; A2 VS B3
- 7 teams - TOP HALF OF BRACKET: BYE A1; B2 VS A3; BOTTOM HALF OF BRACKET: B1 VS A4; A2 VS B3
- 6 teams - TOP HALF OF BRACKET: BYE A1; B2 VS A3; BOTTOM HALF OF BRACKET: BYE B1; A2 VS B3
- 5 teams - TOP HALF OF BRACKET: BYE A1; A4 VS A5; BOTTOM HALF OF BRACKET: A2 VS A3
- 4 teams - TOP HALF OF BRACKET: A1 VS A4; BOTTOM HALF OF BRACKET: A2 VS A3
- 3 teams - TOP HALF OF BRACKET: BYE A1; BOTTOM HALF OF BRACKET: A2 VS A3

## **ARTICLE 30 SAND VOLLEYBALL**

30.1 T.A.A.F. recognizes a Sand Volleyball Division of play under the following guidelines.

- .01 T.A.A.F. authorizes any member to host a T.A.A.F. State Invitational Tournament (S.I.T.) in the fall, spring and/or summer. Any number of S.I.T. may be held each year.
- .02 The S.I.T. rules, including the number of players and tournament dates, will be determined by the host city.
- .03 The host city will pay T.A.A.F. ten dollars (\$10.00) per team entered for all entries in a S.I.T.
- .04 The host is responsible for all awards to be given at the S.I.T.

## **ARTICLE 31 DISQUALIFICATIONS, SUSPENSIONS AND REINSTATEMENTS**

A team, team member, manager or team official shall cease to be eligible to compete in tournaments or events conducted or sanctioned by T.A.A.F. while disqualified by T.A.A.F. or any T.A.A.F. local member city, provided that the disqualification by the T.A.A.F. member city does not conflict with the established rules and policies of T.A.A.F.

31.1 ACTS OF DISQUALIFICATION AND PENALTY

- .01 VIOLATION: Unsportsmanlike conduct.  
PENALTY: Maximum of one (1) year probation and/or suspension in all T.A.A.F. play.
- .02 VIOLATION: Physical violence (attacks on a game official or tournament official immediately preceding, during or immediately following a game; also fights and/or confrontations between players, etc.).  
PENALTY: Minimum of one (1) year loss of eligibility in all T.A.A.F. play or indefinite suspension in all T.A.A.F. play, subject to an annual review, if requested.
- .03 VIOLATION: Committed a fraud while a player, coach, manager; this includes, but is not limited to, playing under an assumed name, falsifying rosters or falsifying identification.

PENALTY: Minimum of one (1) year to a maximum of three (3) years loss of eligibility in all T.A.A.F. play.

.04 VIOLATION: Violating any rules and regulations as printed in the T.A.A.F. Participant Guide.

PENALTY: Maximum of one (1) year probation and/or suspension in all T.A.A.F. play.

### 31.2 Hearings and Rights of Appeal (Guidelines or Recommendation)

#### .01 Local Disqualification & Suspension Procedures (Guidelines and Recommendations)

- a) LOCAL HEARING: Prior to local disqualification, any player or individual who commits any violation of T.A.A.F. Article 33.1 (.01-.04) must be given the opportunity for a hearing by the local T.A.A.F. member city. The hearing shall be scheduled to be held within fourteen (14) days of the incident or within fourteen (14) days of the discovery of the incident, as applicable.
- b) LOCAL MODERATOR: For local hearings, the moderator shall be the member city representative to T.A.A.F. or his appointed agent. This individual will be responsible for the preparation of the agenda, notification of the accused and will provide someone to take minutes. It is recommended that all hearings be taped. The moderator cannot make motions or cast a vote.
- c) LOCAL HEARING PANEL: A five (5) member panel shall hear the case. The panel shall include two (2) T.A.A.F. members from separate member cities, two (2) local league representatives (managers, sports association officers, etc.) and one (1) representative from the local officials' association. No individual involved in the incident shall be included in the panel.
- d) LOCAL NOTIFICATION: The moderator will notify the individual(s) in writing of the time, place and date for the hearing. An individual(s) is entitled to an alternate date selected by the moderator if, for a good cause, the original date is not acceptable. Should the accused individual(s) fail to attend the hearing, the moderator may proceed and take the evidence of those in attendance.
- e) LOCAL RULINGS: After hearing the evidence, the moderator shall render a written decision, based on the decision of the hearing panel, within fourteen (14) days of the hearing. If the ruling involves a disqualification, an OFFICIAL NOTICE OF SUSPENSION is issued to the individual(s) involved. A copy shall be sent to the T.A.A.F. executive director.
- f) WARNING: The individual(s) being suspended must be advised in writing by the moderator that any further act or acts of violation may result in a suspension for a longer period of time, including indefinitely.
- g) T.A.A.F. will honor all local suspensions that follow Article 33.2.01 (a - f).

#### .02 LOCAL RIGHT OF APPEAL:

- a) LOCAL HEARINGS & SUSPENSIONS: Appeals should be made directly to the city that held the hearing. Their appeal decision is final and T.A.A.F. will honor any appeal decisions from that city.

### 31.3 HEARINGS AND RIGHTS OF APPEAL (T.A.A.F. Championship Competition, includes Regional and State Tournaments and Meets)

#### .01 T.A.A.F. CHAMPIONSHIP COMPETITION:

- a) DISQUALIFICATION PROCEDURES T.A.A.F. CHAMPIONSHIP COMPETITION: In addition to disqualification procedures stated under Article 33.1 (.01-.04), there shall be a Tournament (or meet) Protest Committee for each T.A.A.F. Championship Competition, appointed by the tournament director, which shall have jurisdiction to decide questions of disqualification from that Championship Competition or to which a decision in the tournament (or meet) competition may be appealed. THE

DECISION OF THIS COMMITTEE SHALL BE FINAL AND SHALL APPLY TO THAT SPECIFIC CHAMPIONSHIP COMPETITION ONLY.

- b) No protest involving an official's (umpire, referee, judge, etc.) judgment shall be accepted by the tournament (or meet) director or considered by the protest committee.
  - c) The tournament (or meet director) shall accept no protest on interpretation of Playing Rules after play or competition has resumed in team sports, and after the Meet Referee states that the meet results are final in individual sports.
- .02 DISQUALIFICATION HEARING (Following T.A.A.F. Championship Competition): Depending on the violation, the state commissioner or the tournament/meet director may also request a disqualification hearing be held concerning the incident, including incidents that may not be discovered until after completion of the competition. The request shall be made to the T.A.A.F. president. Taking the location of the individual(s) residence into consideration, the president reserves the right to refer the hearing to that individual's T.A.A.F. regional director, who shall set the site, time and date for the hearing on behalf of the president.
- a) HEARING (Following T.A.A.F. Championship Competition) Prior T.A.A.F. disqualification, any player or individual who commits any violation of T.A.A.F. Article 33.1 (.01.04) must be given the opportunity for a hearing by T.A.A.F.. The hearing shall take place within 60 days following the date the President is notified that a disqualification hearing has been requested by the State Commissioner or the tournament/meet director. A player or individual can be temporarily suspended pending this disqualification hearing if approved by the executive committee.
  - b) HEARING PANEL (Following T.A.A.F. Championship Competition): A five (5) member panel shall hear the case. The panel shall include no more than two members from the same T.A.A.F. members city. No individual involved in the incident shall be included on the panel.
  - c) MODERATOR (Following T.A.A.F. Championship Competition): The moderator shall be the T.A.A.F. president or his appointed agent. This individual will be responsible for the preparation of the agenda, notification of the accused and will provide someone to take minutes. It is recommended that all hearings be taped. The moderator cannot make motions or cast a vote.
  - d) NOTIFICATION (Following T.A.A.F. Championship Competition): The moderator will notify the individual(s) in writing of the time, place and date for the hearing. An individual(s) is entitled to an alternate date selected by the moderator if, for a good cause, the original date is not acceptable. Should the accused individual(s) fail to attend the hearing, the moderator may proceed and take the evidence of those in attendance.
  - e) RULINGS (Following T.A.A.F. Championship Competition): After hearing the evidence, the moderator shall render a written decision, based on the decision of the hearing panel, within fourteen (14) days of the hearing. If the ruling involves a disqualification, an OFFICIAL NOTICE OF SUSPENSION is issued to the individual(s) involved.
  - f) WARNING: The individual(s) being suspended must be advised in writing by the official that any further act or acts of violation may result in a suspension for a longer period of time, including indefinitely.
- .03 RIGHT OF APPEAL (Following T.A.A.F. Championship Competition):
- a) T.A.A.F. CHAMPIONSHIP COMPETITION: Any individual suspended from T.A.A.F. play pursuant to Article 33.3.02, who desires to appeal the ruling must notify the T.A.A.F. executive director, in writing, of intent to appeal within fourteen (14) days after the RECEIPT of the NOTICE OF SUSPENSION.
  - b) APPEAL REVIEW: The T.A.A.F. executive director shall notify the chairperson of the Suspension Review Committee of the appeal. The chairperson and the executive director will prepare the appeal review agenda and the executive director will notify the individual of the date, time and place of the Suspension Review Committee's review of the ruling. The individual may attend the Suspension Review Committee's review of the

ruling and make a statement. The Suspension Review Committee shall vote to either uphold or reverse the original hearing decision.

- c) **APPEAL REVIEW DECISION:** The Suspension Review Committee chairperson shall render a written decision to the T.A.A.F. State Office and the executive director shall notify the appealing individual of the decision within thirty (30) days of the executive director's receipt of the committee's decision.
- d) **APPEAL OF SUSPENSION REVIEW COMMITTEE DECISION:** Any individual who desires to appeal the Suspension Review Committee's decision must notify the T.A.A.F. executive director, in writing, of intent to appeal within fourteen (14) days after the RECEIPT of the Suspension Review Committee's decision.
- e) **T.A.A.F. EXECUTIVE BOARD:** The appeal of the decision of the Suspension Review Committee will be made to the T.A.A.F. Executive Board at their next (winter, spring or fall) scheduled meeting. The executive director will notify the appealing individual(s) of the date, time and place of the next Executive Board meeting. The individual may attend the Executive Board's review of the incident and make a statement. The Executive Board shall vote to either uphold or reverse the original hearing decision and the decision of the Suspension Review Committee. The action taken by the Executive Board will be final.
- f) **NOTIFICATION:** The individual(s) will be notified orally of the decision at the conclusion of the Executive Board meeting and will be notified in writing within fourteen (14) days following the Executive Board meeting.

# T.A.A.F. Manual of Procedures

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## ARTICLE 1 PURPOSE

- 1.1 This Manual of Procedures has been developed out of awareness of a real need in our Federation for some degree of standardization and continuity of our work. The Manual should be considered as a guide and subject to constant revision in order to better serve the needs of those who will be using it.
- 1.2 T.A.A.F. recognizes the divisions of championship play as stated in the Sports Rules.

## ARTICLE 2 GENERAL PARTICIPATION REQUIREMENTS

No player shall be eligible to play in any T.A.A.F. sport unless the player meets all of the following rules:

- 2.1 Must be an amateur in said sport and shall receive no pay to play for any team. An amateur is defined as "one who engages in sport for pleasure and for the physical, mental or social benefits, which he or she derives from that sport and to whom the sport is nothing more than an avocation."
- 2.2 Any player who has played professional sports shall be ineligible to participate in that sport for one (1) year after his last day as a member of a professional team. This rule shall not conflict with the AABC rules in baseball.

Note: The protesting individual(s) bear the entire burden of proof regarding a player's participation as a member of a professional team. The T.A.A.F. state commissioner has the final authority to accept or reject the protesting individual(s) proof.

- 2.3 Meets all team qualifications in MOP Article 4.
- 2.4 Does not play under an assumed name.
- 2.5 In order to compete in any T.A.A.F. play, a foreign player must reside in the state of Texas continuously for a minimum period of one (1) year prior to being eligible to play.

Exception: Men's and women's fast pitch foreign softball players' eligibility will be determined by the national governing body of softball. To be eligible to participate in T.A.A.F. softball, a copy of any document required to be on file by the NGB for softball must also be filed with the T.A.A.F. state office. The same filing deadline applies for the NGB and T.A.A.F.

- 2.6 An adult player may play on more than one team within a region, but must choose one team as his/her own prior to T.A.A.F. championship play.
  - .01 No player may be on more than one roster, in a T.A.A.F. division, during T.A.A.F. championship play (region and state tournaments).
  - .02 A player must be on the sports roster by the deadline state in the participant guide.
- 2.7 A player forced to transfer from one region to another by his employer may participate in the new region providing the player has been employed by the firm for at least one (1) full year prior to the transfer and the player remains employed by the same firm.
- 2.8 Individual sport participants must reside in the state of Texas.
- 2.9 The team or individual attempting to qualify for state competition must attempt to qualify through the regional qualifier of the region in which they are registered. No participant in an individual sport or a team in team sports may attempt to qualify through more than one city, region or affiliate. Should any team or individual be discovered in violation of this rule, he/she/they shall be disqualified from that sport for that year.

- 2.10 Any region competition must take place within the established boundaries of the assigned region. If it becomes necessary to host a region competition outside of the designated boundary, prior written consent is required by the region in which the event is being held.
- 2.11 Player identification:
- .01 A player must be prepared, at all times, to provide proof of identification. A driver's license or comparable identification, which includes a current photograph and signature, is acceptable.
  - .02 A player must be prepared, at all times, to provide proof of age when participating in T.A.A.F. sports categorized by age classifications or divisions. A driver's license or copy of a birth certificate from the Bureau of Vital Statistics is acceptable.
  - .03 A player failing to provide appropriate proof of age or identifications, when requested by a meet director, tournament director or state commissioner, may be declared ineligible and the team/player subject to disqualification.
- 2.12 All teams must wear like colored, non-duplicated numbered jerseys for regional and state tournaments.
- 2.13 All participants in adult team sports must have attained the age of sixteen (16) prior to the registration date for teams in that sport, unless specific sport regulations provide otherwise.
- 2.14 Age determination for youth sports

Sport	Age Determining Date
Basketball (Boy's & Girl's Winter)	September 1 of current school year
Basketball (Boy's & Girl's Summer)	September 1 of current calendar year
Boxing	Based on age as of the Games of Texas
Cheerleading	September 1 of current year
Flag Football – youth	September 1 of current year
Golf – youth	September 1 of current year
Gymnastics	January 1 of the year of competition
Inline Hockey	September 1 of current year
Kickball – Youth	September 1 of the current school year
Softball – Youth	December 31 of current year
Swimming – Summer	June 1 of current year
Swimming – Winter	Age as of the Winter Games of Texas swim meet
Tennis	Age as of Games of Texas dates
Track and Field	Based on year the athlete was born
Volleyball – Youth	September 1 of current school year

### ARTICLE 3 YOUTH SPORTS COACHING REQUIREMENTS

- 3.1 All coaches that are participating in regional and state competitions representing TAAF member cities, or affiliates, must be approved through a criminal background check process. Only the TAAF certified criminal background check program will be accepted. No other criminal background check programs will be accepted. If a coach fails the TAAF certified criminal background check then they would be deemed ineligible to coach. A member city (under official city accounts only) may submit affidavits.**
- 3.2 Coaches can be approved through two options:**
- 3.2.01 Approved through the TAAF state office background check process**
  - 3.2.02 Approved by the TAAF member city by signing the “TAAF coaches background check affidavit” confirming that checks were completed at the local level. This can only be done by a “member city” under an official account only by completing the affidavit form.**
- 3.3 All coaches must be approved prior to registering for any regional or state competition



- 3.4 Coaches representing swim or track must be approved by June 30<sup>th</sup> or two weeks prior to competition whichever comes first
- 3.5 TAAF approved coaching status is valid for 1 year. Coaches can re-certify following the process outlined above
- 3.6 TAAF gymnastic coaches should follow the coaching background rules outlined in the gymnastics sports rules

**ARTICLE 4 TEAM SPORT REQUIREMENTS**

4.1 Team Sports

.01 Deadline for T.A.A.F. Registration:

Sport	Deadline
Basketball - Adult	One Business Day after the State Tournament Entry Deadline
Basketball - Winter - Youth/High School	January 15
Flag Football - 8 on 8	November 1
Flag Football - 4 on 4	March 1
Flag Football - Youth	November 1
Hockey - In-line	Register at State Tournament
Kickball	Register at State Tournament
Soccer	Register at State Tournament
Softball - Spring/Summer - Adult/Youth	June 1
Softball - Fall	Register at State Tournament
Volleyball - Adult	Register at State Tournament
Volleyball - Sand	Register at State Tournament
Volleyball - Youth	April 15

4.2 Team Fees:

- .01 Member Cities and Affiliate Members will pay the following registration fees to T.A.A.F.:
- All Sport Fee: \$15 per team if all teams within that given sport are registered. (Example: Youth Basketball, Adult Flag Football.)
  - Unattached Sports Team Fee: \$25 per team if not all teams within a given sport are registered, those teams are considered unattached and will not be eligible for the lowest level of play in that sport if multiple levels of play are offered.

\*Region registration fees may be added to the state team registration fees up to \$2.00 per team

.02 REGION MEMBERSHIP FEES:

- a. Regions that charge a fee in excess of the state fee may not exceed that fee by more than \$2.00 / team.
- b. Regional membership fees may not exceed \$25.00
- c. Any fee proposal exceeding the above limits must be approved by the executive board.
- d. Any region charging a regional fee must provide the T.A.A.F. State Office proof that they have a federal tax identification number by January 2nd of the current year.
- e. Regional fee schedule must be submitted to the T.A.A.F. State Office seven (7) days prior to the January 2005 board meeting and at the annual meeting in 2006 and thereafter.

- .03 Insurance may be purchased for an additional fee. Contact the T.A.A.F. state office for fees and enrollment information.

- .04 A late fee of five dollars (\$5.00) per team may be charged to any registration after the deadline date.
- 4.3 Unattached Teams (adult and youth sports only):  
The fee for an unattached team are fifty (\$50) per year. This fee allows the unattached team to participate in the highest division of adult and youth team sports
  - .01 Teams playing in a T.A.A.F. league cannot register as an unattached team.
- 4.4 Registration Requirements
  - .01 Member Cities/Affiliate Members/Unattached Teams must furnish the following to the T.A.A.F. State Office by the registration deadline date:
    - f. One (1) copy of the league registration form, including division codes
    - g. One (1) copy of the team registration form
    - h. All registration fees
  - .02 Team registrations must be certified by the city where they compete, if a Member City. An Affiliate Member will mail their registrations directly to the T.A.A.F. State Office.
- 4.5 Team Roster Requirements
  - .01 To advance in T.A.A.F. championship play, each team will be required to submit a complete team roster as follows:
    - a. It must be written or typed on an approved T.A.A.F. team roster form. Exception: Softball rosters may be submitted on the official roster from the national organizations whose rules are governing the state tournament (i.e. ASA, USSSA)
    - b. Each individual listed on the roster must sign it in ink.
  - .02 Member Cities and Affiliate Members are required to submit team rosters for those teams advancing to championship play.
  - .03 It is recommended that all youth teams advancing to a state tournament have a minimum of one (1) T.A.A.F. approved national certified coach, to be listed on the team roster.
- 4.6 Returning Teams
  - .01 All T.A.A.F. team champions (except youth basketball) shall be eligible to return to the state tournament as defending champions, provided they have not been reclassified and have the following minimum returning players:

SOFTBALL SLOW PITCH	10 PLAYERS
SOFTBALL FAST PITCH	9 PLAYERS
FLAG FOOTBALL	6 PLAYERS
BASKETBALL	4 PLAYERS
VOLLEYBALL	4 PLAYERS

- 4.7 Region/State Tournament Participation
  - .01 Sport Penalty
    - a. Gymnastics only: Failure to register a gymnast with T.A.A.F. prior to competition will result in a fine of \$100 assessed to the gym for each unregistered gymnast
    - b. Gymnastics only: Failure to have a gymnast ranked by the January 1 deadline will result in a late fee of \$25.

- .02 In order to be eligible to compete for state honors, each team must have:
  - a. Registered with T.A.A.F. by the deadline date.
  - b. Fulfilled all roster requirements as specified by the Member City, or, if an Affiliate or Unattached Team, by the Regional Director.
- .03 To enter a regional tournament, the local T.A.A.F. Member City representative must certify the roster. The roster must be submitted to the regional tournament director (adult men's basketball and flag football only) prior to the deadline established by the region.
- .04 To enter a state tournament, the regional director must certify the roster, including if from another organization (i.e. ASA, USSSA). Note: this is NOT the regional tournament director. The roster must be submitted to the state tournament director prior to the state deadline.
  - a. Affiliate and Unattached teams need to check with the T.A.A.F. state office for their requirements.
- .05 Each Member City will have the right to advance any team that has registered with T.A.A.F. in all team sports except the following sports/classifications:
  - a. Men's 8 on 8 Flag Football
  - b. Youth Flag Football
  - c. Winter Youth Basketball
- .06 The state tournament director may or may not limit the number of teams that are accepted in the state tournament. The state tournament director must accept a minimum of 20 teams in each division of youth and adult basketball and youth or adult volleyball. The state tournament director must accept a minimum of 32 teams in each division of adult or youth flag football and adult or youth softball.
  - a. In the Men's and Youth Flag Football State Tournaments and Girls Fast Pitch Softball Tournaments each Member City member will have the right to advance one (1) T.A.A.F. registered team to participate in the T.A.A.F. State Championship Tournament. The state tournament host city will have the authority to accept additional teams, if team registrations for the state tournament from the "automatic berths" do not fill the tournament.
  - b. The teams in the Winter Youth State Basketball Tournament must qualify through regional tournament. The Winter Boys and Girls State Basketball Commissioners will set the number of teams that qualify for the Winter Youth State Basketball Tournament. The State Commissioners and State Tournament Directors will determine the total number of teams accepted in the Boys and Girls Winter State Basketball Tournaments.
- .07 In a regional or state T.A.A.F. tournament, any team that fails to show up may be suspended from T.A.A.F. play for one year unless the team notifies their regional director and the state tournament director of their intent to be a no show. This notification must be made prior to the start of the tournament. This rule applies to every participant; all team members and all coaches, on the official team roster.

**ARTICLE 5 INDIVIDUAL SPORT REQUIREMENTS**

5.1 Individual Sports: Individual sports included participants in boxing, golf, gymnastics, swimming, tennis, and track & field. Individual sport registration will be done online at [www.T.A.A.F.com](http://www.T.A.A.F.com). Individual athletes must register with T.A.A.F. prior to the athlete's participation in any T.A.A.F. meet/tournament on a local or regional level.

.01 Deadline for T.A.A.F. Registration is determined by the regional and state tournament dates-

Boxing	Games of Texas Entry_ Deadline
Golf	Games of Texas Entry Deadline
Gymnastics	January 1

Swimming - Summer	June 15
Tennis	June 15
Track & Field	June 15

- .02 The registering city or affiliate shall send a signed individual waiver or a signed individual sports participant waiver to the T.A.A.F. state office.
- .03 The determining factor of which city/organization/region an individual will represent in their attempt(s) to qualify for state level competition is based on the city/organization/region they declare at the time of registering online with T.A.A.F..
- a. This rule is to allow individuals to compete outside of their city of residency due to the fact they are participating with another city or organization's program on an ongoing basis.
  - b. It is NOT the intent of this rule to allow teams as a whole, to compete in or represent other cities/regions due to the location of the regional meets, changes in individual schedules or other such situations.
- 5.2 Individual Registration Fees
- .01 The participant fee for T.A.A.F. individual sports shall be ten dollars (\$10.00).
- a. A late fee of five dollars (\$5.00) per individual may be charged to any registration after the deadline date.
  - b. Regions may add a regional individual sports registration fee of up to \$2.00 per individual.
- .02 Unattached Individual Participants: The fee for an unattached participant are twenty dollars (\$20.00) per year. Payment of this fee allows the unattached member to participate in T.A.A.F. individual sport programs and includes the cost of the individual sport fee of \$5.00.
- a. Unattached athlete is a singular registration, thus they are ineligible for team events (i.e. relays). Additionally, unattached athletes do not get all privileges of teams (i.e. coaches passes or other similar team privileges).
- .03 Insurance may be purchased for an additional fee. Contact the T.A.A.F. state office for fees and enrollment information.
- 5.3 Regional Tournament/Meet Registration: Cities, Affiliates and Unattached Participants are required to comply with all requested information and fees as set forth by the Participant Guide regional tournament/meet director.
- .01 Maximum regional meet entry fee for track & field and swimming shall be \$10.00 per competitor, per event.**
- a) In lieu of regional meet entry fees, the region may elect to implement a regional participation fee not to exceed \$20.00 per competitor.**
  - b) In the event a region hosts another region's (out of region) regional meet the maximum regional meet entry fee for the (out of region) participants in track and field and swimming shall be \$12.00 per competitor, per event.**
- .02 Online registration for region meets is mandatory for track and field. Online registration or Hy-Tek Team/Meet Manager is mandatory for swimming.
- .03 The deadline for regional track meet registration is midnight, one (1) week prior to the start of the region meet.
- 5.4 State Tournament Registration: Cities, Affiliates and Unattached Participants should refer to the participant guide and are required to comply with all requested information, fees, etc., as set forth by the tournament director, regional director and state commissioner.
- 5.5 Individual State Meet/Tournament Entry Fees:

Boxing	\$8.00 per competitor
Golf	\$5.00 per competitor
Gymnastics – Qualifying Achievement Levels 1-2 & Xcel Bronze	\$50.00 per gymnast
Gymnastics – Qualifying Placement Levels 3P-8 & Xcel Silver, Gold, Platinum, Diamond and Open Optional	\$55.00 per gymnast
Gymnastics – Qualifying Late Fee	\$20.00 per gymnast
Gymnastics – Qualifying Meet Team Fee	Included in individual entry
Gymnastics - State Achievement Levels 1-2 & Xcel Bronze	\$65.00 per gymnast
Gymnastics - State Placement Levels 3P-8 and Xcel Silver, Gold, Platinum, Diamond and Open Optional	\$80.00 per gymnast
Gymnastics – State Team Fee	\$25.00 per level
Gymnastics State Late Fee	\$20.00 per gymnast
Swimming	\$10.00 per competitor, per event
Tennis	\$15.00 per competitor, per event
Track & Field	\$10.00 per competitor, per event

## ARTICLE 6 CHURCH SPORTS

- 6.1 All tournaments held under the name of the church T.A.A.F. tournaments will be conducted according to the regular T.A.A.F. rules as set forth in the Cavalcade, unless otherwise stated in this section.
- 6.2 A church member is one who regularly attends the religious services of the sponsoring congregation. If a church member attends the services of two or more churches and is on a “bonafide” membership role of one of the churches, then the player is ruled a member of the church where his name appears on the membership role. Rosters must be certified by the pastor (rabbi, priest, minister, reverend, etc.) of the church and must meet all other church sports requirements.
- 6.3 A player may play on his church team as well as any other non-church (open) team, providing he meets the eligibility requirements of church sports to participate on his church team.
- 6.4 Any church that uses a player who is ineligible under Rule 5.3 at any time during the regular season will not be eligible for T.A.A.F. regional and state tournaments.
- 6.5 Teams registered as “Church” teams must include the name of their church or sponsoring congregation in their team’s name.

## ARTICLE 7 OFFICIAL’S REGISTRATION PROCEDURE

- 7.1 Each MEMBER and AFFILIATE may register their local league officials at ten dollars (\$10.00) per official in the sports of basketball, flag football, volleyball and softball.
- 7.2 The registering cities shall send one properly certified copy of the T.A.A.F. Officials registration form with appropriate fee to the executive director by the registration deadline, which shall coincide with each specific sport’s (basketball, flag football, volleyball and softball) registration deadline.
- 7.3 For the \$10.00 registration fee T.A.A.F. will provide an Officials patch, plus liability and accident insurance coverage for the official while officiating in local T.A.A.F. league, T.A.A.F. regional and T.A.A.F. state competition.
- .01 Basketball, Softball, and Volleyball registration fees must be accompanied by the "passed" T.A.A.F. test or proof of current certification with an approved governing body.
  - .02 Flag football registration fees must be accompanied by the "passed" T.A.A.F. test.

- .03 Flag football officials will pay a \$25.00 registration fee the first year and a \$10.00 subsequent fee each additional year.

## **ARTICLE 8 HOSTING REGIONAL TOURNAMENTS**

- 8.1 Regional tournaments will be conducted according to the guidelines established by the members of that region. This includes, but is not limited to the following items:
  - .01 Regional Tournaments Sites
  - .02 Dates
  - .03 Entry Fees
  - .04 Deadlines
  - .05 Bracket size - number of teams
  - .06 Tournament procedures to be followed
  - .07 The regional tournament director will have the right to invite additional T.A.A.F. teams to participate in the regional tournament, if needed to fill a bracket. The selection of these teams will be based upon the procedures adopted by the region.
- 8.2 The regional representative will determine the site selection.
  - .01 In the event a region chooses to not hold a regional meet/tournament, that region's participants will be eligible to attend a bordering/non-bordering regional meet/tournament providing that bordering/non-bordering region allows it.
  - .02 These participants will compete for the original region's berths to the state meet / tournament.
  - .03 If a region does hold a regional meet/tournament that region's participants must attend that region's meet/tournament.
  - .04 Additionally, bordering/non-bordering regions will not be required to accept another region's participants.
- 8.3 Applicants must have adequate facilities.
- 8.4 If awarded a regional tournament:
  - .01 An individual participant, team member or coach will not be eligible to be the tournament director, or director of officials.
  - .02 Notify all members within the region, by mail, of tournament dates, deadlines, fees, etc. A minimum of thirty (30) days notification is required.
  - .03 Notify each member to provide certified rosters and a T.A.A.F. official entry blank for each going to the regional tournament
  - .04 Before play begins, require each player to provide identifications.
  - .05 Notify coaches of the ramifications in case of cancellation and protest procedures
  - .06 Provide teams/individuals advancing to the state tournaments, all pertinent information related to the state tournament.

- .07 Notify, on the next working day, all members who have teams/individuals qualifying for state competition.
  - .08 Provide the regional director with the results and/or incidents related to the tournament.
  - .09 Provide a written financial report to the regional director.
- 8.4 All members hosting a regional competition in the following sports must register all officials with T.A.A.F.: basketball, softball, flag football. Officials must be certified through the procedures of each individual sport.
- .01 Agencies failing to register all officials who officiate a regional tournament in basketball, softball or flag football, will be suspended from hosting a regional or state tournament for one year.

**ARTICLE 9      HOSTING STATE TOURNAMENTS**

- 9.1 Bid Applications
- .01 State tournaments will be bid one year in advance (except flag football).
  - .02 Member cities or affiliate members desiring to host state tournaments must submit an official T.A.A.F. bid form to the state office by September 1. Multiple bid forms may be submitted.
  - .03 Only one (1) sport division/classification per bid form may be submitted with the exception of gymnastics, adult flag football, youth flag football, girls and boys basketball, girls slow pitch softball, and girls fast pitch softball in each age classification.
  - .04 Acceptable bidders will be allowed sufficient time to make a presentation to the general membership during the annual meeting.
  - .05 In the event that no acceptable bids are received for a state tournament, bids will be accepted from the floor.
- 9.2 Eligibility to bid
- .01 Only members in good standing may bid to host state tournaments, i.e. paid current year's dues, have registered teams and/or individuals with T.A.A.F. and have no outstanding debts due to T.A.A.F.
- 9.3 State Tournament Agreement
- .01 Once a bid is awarded, arrangements will be made for the formal signing of a tournament agreement.
- 9.4 If awarded a state tournament
- .01 An individual participant, team member or coach will not be eligible to be the tournament director, or director of officials.
  - .01 The host member will make a non-refundable tournament deposit to T.A.A.F. of one hundred fifty dollars (\$150.00) for each state tournament division/classification. The deposit will be paid ninety (90) days prior to the state tournament.
  - .02 Host members must provide complimentary lodging accommodations for the state commissioner. The T.A.A.F. state office will reimburse the host city up to \$75 per night (plus tax) for the cost of lodging the state commissioner for any tournament that has twelve (12) or fewer teams.
  - .03 For team sports: the host agrees not to have a registration deadline of more than fifteen (15) days prior to the event.
  - .04 T.A.A.F. will provide all awards as required:

- a. All awards for T.A.A.F. state tournaments must be purchased by T.A.A.F. from the official dealer who obtains the bid awarded from the T.A.A.F. state office.
  - b. T.A.A.F. will provide trophies and plaques (see 8.4.05 for required award package).
  - c. As part of the package, T.A.A.F. will provide individual awards (champion and runner up) to all adult state tournaments. Individual medals are awarded in the youth tournaments.
  - d. The individual awards will be sport specific with the approved design including the T.A.A.F. logo and either “state champion” or “state runner up” printed on the front or sleeve.
  - e. The host city has the choice of adding wording to the individual awards. The host city may use any vendor they choose to add the additional wording.
  - f. If the tournament is cancelled, the awards, including sport specific awards, may be returned to the T.A.A.F. state office and the host city will be credited the cost of the awards.
  - g. If the host city chooses to add wording to the individual awards and the tournament is cancelled, then those awards belong to the host city and T.A.A.F. will bill the host the cost of awards.
- .05 Host member must pay T.A.A.F. a host fee no later than ten (10) days following the tournament. The fee schedule is as follows:
- a. Team Sports (adult): Minimum bid to T.A.A.F. of \$15 per team, plus cost of awards as follows: Award cost itemized
    - 2-5 teams: Team trophies 1<sup>st</sup> and 2<sup>nd</sup> place. Individual awards 1<sup>st</sup> place or team travel funds; All-tournament based on sport’s starting lineup size (ex: basketball 5, flag football 8); 1 MVP
    - 6-9 teams: Team trophies minimum 1<sup>st</sup> and 2<sup>nd</sup> place. Individual awards 1<sup>st</sup> and 2<sup>nd</sup> place or team travel funds. All-tournament based on sports starting lineup size; 1 MVP
    - 10 or more teams: Team trophies 1<sup>st</sup> and 2<sup>nd</sup> place, and consolation champion. 1<sup>st</sup> and 2<sup>nd</sup> place individual awards or team travel funds; All-tournament based on sports starting lineup size; 1 MVP
  - b. Team sports (youth basketball): Minimum bid to T.A.A.F.:
    - \$75 per team plus the cost of awards as follows:
    - Fewer than 4 Teams: Team trophy 1<sup>st</sup> place. Individual awards 1<sup>st</sup> place. Coach’s plaque 1<sup>st</sup> place.
    - 4-7 Teams: Team trophy 1<sup>st</sup> and 2<sup>nd</sup> place. Individual awards 1<sup>st</sup> and 2<sup>nd</sup> place. Coach’s plaque 1<sup>st</sup> and 2<sup>nd</sup> place.
    - 8+ Teams: Team trophy 1<sup>st</sup> and 2<sup>nd</sup> place. Individual awards 1<sup>st</sup>, 2<sup>nd</sup> and 2 sets of 3<sup>rd</sup> place. Coach’s plaque 1<sup>st</sup> and 2<sup>nd</sup> place.
  - c. Team sports (adult & youth): Minimum bid to T.A.A.F. (tournaments not addressed above):
    - Host to pay \$20 per team plus the cost of awards. Award packages as follows:
      - Youth volleyball - Fewer than 4 Teams: Team trophy 1st place. Individual awards 1st place. 4-7 Teams: Team trophy 1st and 2nd place. Individual awards 1st and 2nd place. 8+ Teams: Team trophy 1st, 2nd, 3rd and 4th place. Individual awards 1st and 2nd place.
      - Youth flag football - Fewer than 4 Teams: Team trophy 1st place. Individual awards 1st place. 4-7 Teams: Team trophy 1st, 2nd and 3rd place. Individual awards 1st and 2nd place. 8+ Teams: Team trophy 1st, 2nd, 3rd and 4th place. Individual awards 1st, 2nd and 3rd place.
      - Tournaments not addressed above - 1st and 2nd place team trophies; 1st place individual awards (at a minimum; other awards as required by the sport).
  - d. Individual sports (gymnastics): Minimum bid to T.A.A.F.:
    - \$1,500 plus the cost of awards
  - e. Individual sports: Minimum 1<sup>st</sup> through 3<sup>rd</sup> place medals; other awards as required by the sport.
  - f. State invitational tournaments (S.I.T): Minimum bid to T.A.A.F. is \$10.00 per team or \$5.00 per individual for individual sports.



- 9.5 Host member shall furnish all officials, umpires, scorers, and balls for said tournament.
- 9.6 Host member shall use the T.A.A.F. account on the official partner website for tournament scheduling and game results. At the conclusion of the tournament the host member shall ensure that all results are correct and have been submitted on the site.

9.7 Maximum entry/Spectator fees per team allowed:

Entry fee: 2-game guarantee	\$250
Entry fee: 3-game/4 match guarantee	\$300
Entry fee: 4-game/5 match guarantee	\$350
Spectator fee: Youth sports	\$150
Spectator fee: Adult sports	\$100

- 9.8 Host member may not charge an entry fee more or less than the stated fees for individual sports (see MOP 4.5)
- 9.9 The sale of any souvenir items should be listed and provided to the Executive Director prior to the tournament date. The T.A.A.F. logo and/or make significant reference to T.A.A.F. when possible on all souvenir items provided during the event.
- 9.10 Should the host city secure a local civic or private organizations to sponsor a state tournament, any arrangements made with said group(s) must be submitted to the state commissioner and the T.A.A.F. state office.
- 9.11 If awarded a state tournament:
  - .01 Notify all T.A.A.F. member cities, regional directors, executive board members and the T.A.A.F. state office by mail, of tournament dates, deadlines, fees, etc., by the following deadlines:
    - a. Fall season sports (flag football, softball, etc): Annual meeting in September.
    - b. Winter/Spring season sports (basketball, volleyball, gymnastics, etc): Winter Executive Board meeting in January.
    - c. Summer Season Sports (softball, baseball, summer basketball): Mid-Year Executive Board meeting in May.
  - .02 Obtain information from the state commissioner through the regional director concerning the eligible teams to the state tournament
  - .03 Notify each member city, affiliate member and unattached team to provide certified rosters of all teams going to the state tournament
  - .04 Require each player to provide identification prior to beginning play.
- 9.12 The state commissioner and the state tournament director shall have the right to select additional T.A.A.F. registered teams based on the total number of registered teams from each member city for each specific sport.
  - .01 If a team is needed within two (2) weeks, the commissioner shall have the right to select teams without regard to the number of registered teams.
- 9.13 All members hosting a state tournament in the following sports must register all officials with T.A.A.F.: basketball, softball and flag football. Officials must be certified through the procedures listed in MOP 6.
  - .01 Failure to register all officials who officiate a state tournament in basketball, flag football and/or softball will result in the suspension of the host city from hosting a regional or state tournament for one year.
- 9.14 Host member must provide a complete financial statement, tournament results and all team rosters to both the state commissioner and the T.A.A.F. state office within two (2) weeks following the conclusion of the state tournament.

## **ARTICLE 10      T.A.A.F. TEAMS**

The president shall appoint all team chairpersons and team members. All team appointments are for a two (2) year period, however the president shall appoint replacements, as the president deems necessary.

### 10.1 AD HOC TEAMS:

- .01 The president shall form additional short-term teams as deemed necessary to conduct the business of T.A.A.F.
- .02 Should the team need to become a standing team; the president may make recommendations to the Legislative Issues Team.

### 10.2 CONFERENCE PLANNING TEAMS

- .01 **PURPOSE:** To plan and organize T.A.A.F. meeting.
- .02 **PERSONNEL:** The team shall consist of:
  - a. Host city representative (Chairperson).
  - b. Previous host city representative.
  - c. President.
  - d. President-elect.
  - e. Executive Director.
- .03 **FUNCTION:** The team should meet as many times as necessary to prepare an adequate program.
- .04 The chairperson should notify all participants selected for the program, giving them adequate time to make preparations.
- .05 The chairperson should periodically inform the Executive Board of arrangements.

### 10.3 EDUCATIONAL TEAM

- .01 **PURPOSE:** To serve as an educational team for T.A.A.F.
- .02 **FUNCTION:** Review and enhance educational goals and objectives.
- .03 Inform the T.A.A.F. members and the public of the programs and activities of T.A.A.F.
- .04 Provide educational sessions, clinics, and schools for the benefit of T.A.A.F
- .05 Meet as many times as is necessary to prepare an adequate report.

### 10.4 ETHICS TEAM:

- .01 **PURPOSE:** To hear and review written complaints regarding behavior or actions that imply conduct detrimental to the purposes and objectives of T.A.A.F., including unethical behavior or non-performance of duties.
- .02 **PERSONNEL:** The team shall be made up of T.A.A.F. past presidents, with the immediate past president serving as chairperson.
- .03 **QUORUM:** At least three (3) members of the team must be present and the team will meet in closed session.
- .04 **FUNCTION:** To review and hear complaints within sixty (60) working days after written complaint is received by the president or executive director. Their findings and recommendations are to be presented to the Executive Board for action.

### 10.5 FINANCE TEAM:

- .01 PURPOSE: The Finance Team shall oversee all funds and assets of the Federation and it shall make recommendations to the president concerning the annual budget to be approved by the Executive Board.
  - .02 FUNCTION: Be familiar with the operation of all phases of the Federation's programs.
  - .03 Receive, study, and make necessary recommendations to the president and executive director on budget proposals of all Federation teams, within two (2) months after the annual meeting
  - .04 Appointed teams should submit their budgets to the Finance Team within two (2) months after the annual meeting.
  - .05 Develop, together with the executive director, ways and means of generating possible income to insure and enhance the programs of the Federation.
  - .06 Offer input as to what fund-raising projects are available.
  - .07 Assure that all income is derived from sources which will in no way reflect adversely upon the professional status or ethics of the Federation
  - .08 Oversee moneys being held in trust and ways they are being administered.
  - .09 Receive and review the quarterly balance sheet prepared by the executive director, in order to make recommendations to the general body
  - .10 Instruct the executive director to hire an auditing firm, which will be approved by the Executive Board. The Finance Team will review the audit and make recommendations to the general body.
  - .11 The executive director will consult with the Finance Team on placement of funds into various interest bearing accounts during the course of the year.
- 10.6 GAMES OF TEXAS LIAISONS:
- .01 PURPOSE: To serve as T.A.A.F. representative to Non-T.A.A.F. sports in the Games of Texas.
  - .02 PERSONNEL: Each year the president shall appoint one individual for each Non-T.A.A.F. sport.
  - .03 The term of the office shall be for one (1) year and an individual may be reappointed by the president.
  - .04 FUNCTION: While the actual conducting of competition is the sole responsibility of the National Governing Body and/or State Governing Body, the liaison is responsible:
    - a. To assist Non-T.A.A.F. sports in the Games of Texas with T.A.A.F. procedures and policies dealing with the Games.
    - b. To assist the sport N.G.B. and/or S.G.B. with their sport.
    - c. To insure proper recognition is given to the Games sponsors and T.A.A.F. at their venue site (signage and public address announcements).
    - d. To assist in and insure a quality award ceremony is provided to the athletes at their venue.
    - e. To oversee all activities on behalf of T.A.A.F. at their venue.
    - f. To assist and insure results are made available to news media, and to assist the media with requests for interviews with participants.
    - g. To perform other duties as requested by T.A.A.F.
- 10.7 HALL OF FAME TEAM
- .01 PURPOSE: Review all nominations proposed by the general membership.

- .02 PERSONNEL: The president shall appoint six (6) members to the team for two (2) year terms each.
  - .03 It is desirable to have a minimum of two (2) team members retained on the team any given year, but that is the prerogative of the president.
  - .04 The president-elect shall serve as the chairperson of the Hall of Fame Team.
  - .05 FUNCTION: Establish, review and propose changes to selection criteria. Review all nominations to insure all meet the requirements and criteria for selection consideration.
  - .06 Seek nominations from the general membership
  - .07 The team has the right to reject all nominations if the team feels that sufficient accomplishment has not been demonstrated.
  - .08 The names of candidates proposed for selection to the Hall of Fame shall remain confidential and released only to the Hall of Fame Selection Team.
  - .09 Any team member is eligible to be re-appointed by the president.
- 10.8 LEGISLATIVE ISSUES TEAM
- .01 PURPOSE: Review all proposed constitution, bylaws and sports rules amendments as submitted by the general membership.
  - .02 FUNCTION: Review all proposed constitution, bylaw and sports rules changes submitted by the general membership and state commissioners.
  - .03 Provide copies of all proposed legislative amendments and rule changes to all member cities.
  - .04 Hold an open forum meeting at each year's annual meeting, prior to the general session, to openly and publicly hear and discuss proposed amendments and rule changes.
  - .05 Make recommendations to the Executive Board and the general membership on all proposed legislation amendments and rule changes
  - .06 The Chairperson shall assure, by means of proof-reading the draft, that all approved changes can be included in the following year's printing.
- 10.9 NOMINATIONS TEAM
- .01 PURPOSE: Review all nominations elected for office.
  - .02 FUNCTION: Establish criteria for prospective officers or state commissioners.
  - .03 Review and report annually on the current state commissioners.
  - .04 Nominate state commissioners annually.
  - .05 To present nominees who meet the requirements for president-elect. The president - elect will be elected by the general membership.
  - .06 If a commissioner vacates their position during the year prior to the annual meeting, the nominations team will be notified and the team will ask for nominations from the membership through the state office. Upon receiving and reviewing any nominations the team will forward its recommendations to the Executive Director. The Executive Board on an interim basis, then, can approve it, until the annual meeting.
- 10.10 PRESIDENTS TEAM

- .01 Purpose: To serve as a T.A.A.F. Executive Board Sub team to search, interview and make recommendations to the T.A.A.F. Executive Board concerning the employment of an executive director and to serve as an advisory team to the President.
  - .02 Personnel: The sub team shall be made up of the President, President Elect and all Past Presidents of the Federation.
  - .03 Function: When the executive board determines a need exists, the sub team shall advertise, seek and accept applications for the T.A.A.F. Executive Director position. The sub team shall review the applications, interview selected applicants and make their recommendations to the T.A.A.F. Executive Board. The employment of an executive director shall be determined by a vote of the entire T.A.A.F. Executive Board.
  - .04 Quorum: When conducting business to search, interview and make recommendations to the T.A.A.F. Executive Board concerning the employment of an executive director, at least four members of the sub team must be present and the sub team will meet in closed session.
  - .05 The Presidents Team will meet at the annual Presidents Retreat, which will be scheduled by the President
- 10.11 RECOGNITION AND AWARDS TEAM
- .01 PURPOSE: To review all recognition and awards applications.
  - .02 FUNCTION: The team shall review all applications to insure that applications are submitted on the proper form and have met the deadline criteria.
  - .03 Insure all applicants meet the Recognition and Awards criteria as set forth in the Manual of Procedures.
  - .04 The team has the right to reject all applicants (for any or all awards) if the team feels that sufficient accomplishment has not been demonstrated.
- 10.12 SUSPENSION REVIEW TEAM:
- .01 PURPOSE: To hear and review any appeals on suspensions of individuals or teams for T.A.A.F. sports.
  - .02 QUORUM At least three (3) members of the team must be present to hear appeals.
  - .03 FUNCTION: To review and hear appeals within thirty (30) working days after notice of appeal received by the executive director.
  - .04 To review yearly all suspensions and report status of each to the Executive Board
  - .05 To review yearly Article 12 Suspension and Reinstatements in the Manual of Procedures

## **ARTICLE 11 HALL OF FAME SELECTION CRITERIA**

- 11.1 Purpose. To honor those men and women who have played a major role in growth and development of the Texas Amateur Athletic Federation (T.A.A.F.).
- 11.2 Outstanding Contributions. To help bring to the attention of the Texas public the widespread value of, and interest in, amateur athletics in the State of Texas by so honoring those who have made outstanding contributions to its success.
- 11.3 NOMINATION REQUIREMENTS (Players/Coaches)

- an .01 To Be Selected - To be selected for the T.A.A.F. Hall of Fame, a person must have been active participant in the T.A.A.F. If a candidate has been accepted by the T.A.A.F. for their state championship play, he/she will be eligible for selection.
- .02 Evaluation of Candidates. The length of participation is to be considered as a factor in the evaluation of candidates. No minimum participatory time is required. Fame at the state level shall be used as a gauge for candidacy, and it shall be based on a T.A.A.F. state championship competition level. Once the state championship criteria are met, local, regional and national accomplishments will be considered. Factual and detailed information must be presented to the team before a candidate can be acceptable, also letters from competent reference.
- .03 To be considered - An individual must be an outstanding contributor to his/her team or an outstanding participant in individual sports.
- .04 Number to Be Selected - No more than five (5) candidates may be selected to the Hall of Fame in one year.
- .05 If Not Accepted - Participants not accepted may be resubmitted the following year unless held over by the team for consideration due to a technicality. It is recommended that a nominator keep his previous year's file and contact the team to insure his candidate is being considered the following year.
- .06 Nomination Forms - Each member shall be sent nomination blanks and each member shall have the opportunity to nominate no more than two (2) individuals each year. Nominations will close on and must be received in the state office by April 1.
- .07 Removal From Hall of Fame - The Hall of Fame Team by a three-fourths (3/4) vote may, with just cause, recommend removal of an individual elected to the Hall of Fame. Such recommendation, when approved by a two-thirds (2/3) vote of the General Membership, shall remove said individual from Hall of Fame.
- .08 Selection - The names of candidates proposed for selection to the Hall of Fame shall remain confidential and be released only to the Hall of Fame Selection Team.

#### 11.4 NOMINATION REQUIREMENTS (Administrators)

- .01 To be selected - To qualify for this award, the nominee must have served in some of the following areas:
- a. Regional Director or Executive team member.
  - b. Chairman or vice chairman of a team.
  - c. State Sport Commissioner.
  - d. Host of state tournaments.
  - e. Host of regional tournaments.
  - f. Special recognition's received and/or other services to humanity.
- .02 Number To Be Selected
- a. No more than five (5) candidates may be selected to the Hall of Fame in one year.
  - b. Submission Deadline: Candidates must be submitted by April 1 of each year
- .03 Selection - The names of candidates proposed for selection to the Hall of Fame shall remain confidential and be released only to the Hall of Fame Selection Team.

#### 11.5 AWARDS

- .01 Award: A specially designed plaque shall be given those elected to the Hall of Fame.

#### 11.6 PRESENTATION

- .01 Announcement - The Executive Team shall approve announcement of the year's nominees with special stories sent to the home area of those selected, as directed by the member from the area.

- .02 Induction - Formal induction ceremonies and presentation of awards will be made during the annual Hall of Fame dinner, to be held during the T.A.A.F. Winter Executive Board Meeting.

## **ARTICLE 12      RECOGNITION AND AWARDS**

### 12.1 NOMINATION PROCEDURES

- .01 Nominations may be made by anyone.
- .02 All nominations must be verified by a T.A.A.F. member.
- .03 Deadline for nominations will be April 1<sup>st</sup>, except Athlete of the Year will be August 15<sup>th</sup>
- .04 All nominations shall be submitted to the T.A.A.F. State Office.
- .05 An individual may only be nominated for one award per year.
- .06 All nominations must be made on the proper application form and submitted by the deadline or they will not be accepted.
- .07 An individual may be nominated for the following year if he/she does not receive the award the first year.

### 12.2 AWARD CATEGORIES

- .01 **CONTRIBUTORS APPRECIATION AWARD:** This award shall be given to non- member individuals, associations, or companies who have contributed significantly to T.A.A.F. through outstanding contributions in the form of time and energy or long-time financial support or sponsorship of athletic activities for a minimum of five (5) years. A biographical sketch of the individual and his/her accomplishments shall be submitted at the time of nomination.
- .02 **INDIVIDUAL LIFE MEMBERSHIP AWARD:** This award shall be given to individuals who have displayed dedication and professionalism and meet the following qualifications. The number of awards to be given annually will be at the discretion of the team.
- a. T.A.A.F. member for a minimum of ten (10) years
  - b. Member of a T.A.A.F. team or office holder in T.A.A.F (includes state commissioner, regional director, president, president-elect, past president)
  - c. Individual must be retired from the profession.
  - d. In the event a T.A.A.F. representative, who meets the requirements, announces retirement and retires between scheduled T.A.A.F. meetings, the state office by authority of the executive director will order and deliver the life member plaque in time for retirement recognition purposes.
- .03 **KOGER STOKES AWARD:** This award shall be given to the individual who has displayed dedication and professionalism to the Federation and meets all the qualifications below:
- a. T.A.A.F. member of a minimum of ten (10) years.
  - b. Office holder in T.A.A.F. (includes state commissioner, regional director, president, president-elect, executive board member)
  - c. Chairperson of a T.A.A.F. team.
  - d. A biographical sketch of the individual and his accomplishments shall be submitted at the time of nomination.
- .04 **MEMBER CITY OF THE YEAR AWARD:** This award shall have three population categories: 34,999 and Under, 35,000 to 74,999, and 75,000 and Over, and shall be given to the member cities that have been able to further their athletic programs and T.A.A.F. by accomplishing the following:
- a. Shown a significant increase in participation of its T.A.A.F. registered programs.

- b. Show willingness to host regional or state competition on a regular basis to help further the T.A.A.F. post-season competition.
  - c. Promotes and supports active staff involvement within the T.A.A.F. organization.
  - d. Has implemented new T.A.A.F. programs and/or added new T.A.A.F. events for its participants.
  - e. Nomination shall be supported by no fewer than three (3) and no more than six (6) pages of documentation.
  - f. A recipient (city) of this award may not be considered for this award for a minimum of five (5) years.
- .05 PAST PRESIDENT'S AWARD: Automatic award to be presented by the incoming president.
- .06 SERVICE AWARDS: These awards shall be given to those individuals or organizations that exhibit dedicated service and show a willingness to upgrade and promote T.A.A.F. activities.
- a. Professional in the field
  - b. Affiliation with a T.A.A.F. member city for a minimum of five (5) years
  - c. Submit documentation of achievements
- .07 SPECIAL AWARD: This award shall be awarded to the city and hotel that hosts the T.A.A.F. Annual Meeting and to the host(s) of the Games of Texas.
- .08 SUSAN GERRED YOUNG PROFESSIONAL: This award will be given annually to the professional who best meets the following criteria.
- a. Must be thirty-five (35) years of age or younger.
  - b. Must have been actively involved in T.A.A.F. for at least two years.
  - c. Must have been responsible for exemplary advancement of the T.A.A.F. athletic program in his or her city.
  - d. Must have made an outstanding contribution to the Federation not included in the above.
  - e. Nomination shall be supported by no fewer than two (2) and no more than (5) letters of endorsement.
- 12.3 T.A.A.F. ATHLETE OF THE YEAR AWARD:
- .01 T.A.A.F. will present a Female and Male Athlete of the Year Award each year.
- .02 At all levels, (local, regional and state), selection of athletes will be based on the following criteria:
- a. Participation in the particular sport
  - b. Sportsmanship.
  - c. Attitude and effort.
  - d. Overall athletic participation and achievement
  - e. Special attributes or circumstances
  - f. High school, College, NGB and T.A.A.F. awards
  - g. Regional, National or International competition
  - h. Number of years the nominee has participated in T.A.A.F. and their particular sport.
  - i. Any other criteria local or regional teams feel appropriate.
- 12.4 LOCAL T.A.A.F. ATHLETE OF THE YEAR: Under this program each city or affiliate member may choose one female and one male athlete from participants in all athletic or aquatic programs offered by the member (i.e. one flag football player, or one softball player or one track athlete, etc.) The female and male athletes do not have to come from the same sport.
- .01 The local city or affiliate member is responsible to establish a selection team to determine their winners.
- .02 T.A.A.F. will provide the awards at the local level.
- .03 The names and accomplishments of the local athletes will be forwarded to the appropriate regional director.



- .04 The deadline for “Local Athlete of the Year” to the State Office will be August 15th. (To be submitted for consideration for Region Athlete of the Year)
  - .05 Metro areas that make up an entire region will not name a “Regional Athlete of the Year.”
- 12.5 REGIONAL T.A.A.F. ATHLETE OF THE YEAR: Each region will select one female and one male athlete from all of the local winners in their region. Those two athletes will be designated as the Regional T.A.A.F. Athlete of the Year.
- .01 The region is responsible to establish a selection team to determine their winners.
  - .02 T.A.A.F. will provide the awards at the regional level.
  - .03 Deadlines for regional winners to the T.A.A.F. State office will be August 30th each year (To be considered for State Athlete of the Year). The State office will then forward all regional winners’ names and accomplishments to the T.A.A.F. Recognition and Awards Team for consideration for selection of a statewide T.A.A.F. Female and Male Athlete of the Year.
- 12.6 STATE T.A.A.F. ATHLETE OF THE YEAR: The Recognition and Awards Team shall choose the athlete of the year award winners.
- .01 The Recognition and Awards Team will review the regional nominees during the annual meeting and make their final decision.
  - .02 Following selection of one female and one male athlete of the year, the names of the athletes will be announced at the awards banquet of the annual meeting.
  - .03 The awards will be presented during the Hall of Fame induction ceremonies held in January.
  - .04 All nominations must be made on the proper application form and submitted by the deadline or they will not be accepted.
  - .05 An individual may be nominated for the following year if he/she does not receive the award the first year.

**ARTICLE 13 SUSPENSION AND REVIEW**

The rules governing T.A.A.F. suspensions and reinstatements are contained in the Manual of Procedures; however the rules shall be printed at the end of the T.A.A.F. Sports Rules. This procedure makes the T.A.A.F. rules available to participants who would not otherwise have access to the T.A.A.F. Manual of Procedures.

See Sports Rules, Article 30 - Suspensions and Reinstatements, for the acts of disqualifications, violations and penalties; the rules governing hearings, notifications, rulings, warnings and the appeal processes; and who holds the hearings at each level.

# T.A.A.F. CONSTITUTION

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## ARTICLE 1 NAME

- 1.1 The name of this organization is the Texas Amateur Athletic Federation, Incorporated.

## ARTICLE 2 MISSION

- 2.1 Its mission shall be to create and maintain in the State of Texas a permanent organization representative of amateur athletics and/or organizations, devoted thereto; to establish and maintain the highest ideals of amateur sports in the State of Texas; promote the development of physical education and to encourage the standardization of rules of all amateur athletics, games and competitions. The objectives of Texas Amateur Athletic Federation, Incorporated are both charitable and educational.

## ARTICLE 3 MEMBERSHIP

- 3.1 The Federation will consist of organizations of a permanent status that are active and interested in the promotion of amateur athletics and representative of one or more sports in their respective communities.
- 3.2 CHARTER MEMBERS: The Federation has ten (10) cities that are known as Charter members; these cities are:
- |               |                |         |
|---------------|----------------|---------|
| Austin        | Corpus Christi | Dallas  |
| Fort Worth    | Houston        | Lubbock |
| San Antonio   | Tyler          | Waco    |
| Wichita Falls |                |         |
- 3.3 MEMBER CITY: A municipal / county Parks and/or Recreation Department, a community association or Municipal Utility District (MUD) Parks and /or Recreation engaged in promoting amateur athletics is considered a member in good standing providing:
- .01 All dues have been paid and there are no outstanding debts owed to T.A.A.F.
  - .02 Each Member City in good standing will have one vote.
  - .03 All members affected by this change are “grand-fathered”. They may choose and maintain the level of membership of their choice (2003-04 status / 2004-05 status) provided the member pays their dues and are in “good” standing.
- 3.4 AFFILIATE MEMBERS: The affiliate membership of the Federation will consist of any private facility, community agency, or organization (excluding Parks and Recreation Departments) located in a city wishing to participate in T.A.A.F. team and/or individual sports programs, meets or tournaments.
- .01 Within city limits of a Member City: An Affiliate organization’s membership application must be approved (for each sport affiliate membership) by the Member City.
  - .02 Outside city limits of a Member City: An Affiliate organization’s membership application must be approved (for each sport affiliate membership) by the appropriate T.A.A.F. Region.
  - .03 An affiliate organization will abide by all the rules and guidelines established by T.A.A.F.
  - .04 Teams and/or individuals wishing to participate will register with T.A.A.F. at the established team and/or individual registration fee for the current year.
  - .05 Any Affiliate Member may bid to host a T.A.A.F. State Tournament and agrees to meet all obligations required and specified in their bid to T.A.A.F.

- .06 Each affiliate member in good standing will have one vote.
  - .07 All transactions/payments for affiliate members (membership, individual registration, entries) is done online using accepted credit cards by T.A.A.F.'s online provider.
- 3.5 ALLIED MEMBERS: Any organization which is a National or State governing body of a particular sport or whose purpose is to advance the profession of parks, recreation and leisure services.
- .01 Organizations must provide one or more of the following when submitting application for membership: governing bylaws, written constitution or statement of purpose and organizational structure. This information is reviewed by the T.A.A.F. membership.
- 3.6 Membership in the Federation entitles a member to participate in all sports and activities promoted by the Federation.
- 3.7 Membership in the Federation can be terminated by:
- .01 Not paying annual basic dues
  - .02 A two-thirds (2/3) majority vote of the Executive Board (and the existing paid-up members)
- 3.8 The T.A.A.F. State Office is responsible for providing each regional director with a list of all current members in good standing prior to the roster deadlines established by the region.

**ARTICLE 4 VOTING**

- 4.1 When voting for officers and the convention site, each Member City in good standing will have one (1) vote.
- 4.2 For all other business requiring a vote, all members present and in good standing will have the number of votes allocated to them as provided by the following formula:
- .01
    - a) The total number of all combined individual sports participants registered for each member is calculated proportional to the amount paid for a sports team, which is added to that member's total team registration for calculation of that member's vote.
    - b) The total number of all combined of all N.A.Y.S Certified T.A.A.F. Coaches and Certified Officials registered for each member is divided by ten (10) to determine an equivalent "team number" which is added to that member's total team registration for calculation of that member's vote. This ratio is approximately proportionate to the revenue that T.A.A.F. receives from N.A.Y.S. Certified Coaches and Officials.
  - .02 The calculation of the total number of teams (.01) plus the individual participants AND Sport Certified Coaches (.02 A) plus the Smart Certified Parents and Certified T.A.A.F. Officials (.02 B) equivalent "team number" registered in the state in a calendar year is divided by the number of members.
    - a) This number is rounded to the nearest whole number.
    - b) That figure will serve as the benchmark for the number of votes each member shall receive.

Example: 15,000 teams registered, 125 members, the average number is 120:  
Therefore:

001 - 120	1 vote
121 - 240	2 votes
241 - 360	3 votes etc.
  - c) There is no limit as to the number of votes a member may receive based on team registration.

- .03 The number of votes is tabulated by the Executive Director and is determined by the total number of teams registered by the respective members as of September 1 prior to the annual meeting.

## **ARTICLE 5 DUES AND FEES**

- 5.1 The Federation will have the authority to levy annual basic dues for the current year.
  - .01 Cities or members that have not paid their annual basic dues for the current year will not be allowed to enter teams in the tournaments during the year, bid on a tournament or vote at the annual meeting.
  - .02 The fiscal year is October 1 through September 30.

## **ARTICLE 6 GOVERNMENT**

- 6.1 All towns and cities that have permanent municipal Parks and/or Recreation Departments engaged in promoting amateur athletics and sports and have paid their annual basic dues will constitute the governing body of the Federation and is called the general membership.
- 6.2 The Executive Board will consist of the following members:
  - .01 The President, the Vice-President (President Elect), all Past Presidents, all Past Executive Directors and one representative from each region, each region will elect these representatives. Any regional board member absent may proxy their position with a member city representative from that absent region.
  - .02 One representative from Texas Recreation and Parks Society (TRAPS) and one representative from Texas Public Pool Council (TPPC), with T.A.A.F. to have reciprocal voting rights on their executive boards. These representatives must be in attendance to receive a vote, NO PROXY allowed.
  - .03 A Past-President or a Past Executive Director must be in attendance to receive a vote, NO PROXY allowed.
- 6.3 All decisions made by the Executive Board, except for the appointment of an Executive Director, legal agreements, financial matters and amendments to the Bylaws is passed on to the general membership for final action by a majority vote.

## **ARTICLE 7 OFFICERS**

- 7.1 The elected officers of the organization are the President, Vice-President (President Elect), Past President, the Sport Commissioners and the Assistant Sports Commissioners.
  - .01 The President will serve only one (1) two (2) year term.
  - .02 The Vice-President will serve a two (2) year term during which he/she will also serve as President- Elect.
  - .03 Sport Commissioners are elected on an annual basis, approved by the Executive Board and the general membership.
  - .04 Sport Commissioners in Boxing, Golf, Gymnastics, Swimming, Tennis, and Track and Field, and Youth Basketball for boys and girls, will select a person as assistant commissioner.

This individual must be approved by the Executive Board and the general membership and will have complete commissioner privileges and responsibilities.

Other sports commissioners may appoint assistants to the commissioner upon approval of the state office and/or Executive Board.

- 7.2 Executive Committee: The President, President Elect and the immediate Past President will serve as the organization's Executive Committee. The Executive Committee is authorized to conduct business on behalf of T.A.A.F. during the year. All decisions made by the Executive Committee are subject to approval by the Executive Board.
- 7.3 Executive Board Members and Regional Directors: Each region will hold a meeting prior to September 1 to elect the Executive Board members and Regional Directors. The individuals are approved at the annual meeting by the general membership.
- 7.4 TEAMS: The President will appoint the members of all standing and special teams.
- 7.5 REMOVAL: Any officer elected by the membership is removed by the general membership whenever there is shown a sufficient cause and the best interest of the T.A.A.F. is served. Such a removal is without prejudice to the contract rights of the person removed.
- 7.6 VACANCIES: A vacancy in any office because of death, resignation, removal, disqualification or otherwise, may be approved by the Executive Board upon recommendation from the members of the region for the remaining portion of the term.

## **ARTICLE 8 STATUS AND FINANCIAL POLICY**

- 8.1 Texas Amateur Athletic Federation, Incorporated is an organization normally receiving more than one-third (1/3) of its annual support from its members and the general public and not more than one-third (1/3) of its annual support from investment income. It is operated exclusively for the charitable and educational purposes set out in Article 2.
- 8.2 The President and/or Executive Director are authorized to accept any and all gifts, contributions, etc. and are authorized to sign contracts on behalf of T.A.A.F. All contracts are subject to the approval of the Executive Board and all funds must be used for the programs at the time and in the manner prescribed by the Executive Board.

## **ARTICLE 9 ANNUAL MEETING**

- 9.1 The annual meeting is held during the third full week of September. The site of the annual meeting shall be selected at least two (2) full years in advance.

## **ARTICLE 10 AMENDMENTS**

- 10.1 The Constitution and Manual of Procedures may be amended at the Annual Meeting of the Executive Board by a two-thirds (2/3) majority vote, and by a simple majority vote of the general membership.
- 10.2 Sports rules and regulations, as printed in the Cavalcade of Sports, may be reviewed and amended by the Executive Board and approved by a simple majority vote of the general membership.
- 10.3 Bylaws may be amended by a two-thirds (2/3) majority vote of the Executive Board at any regular or called meeting.
- 10.4 Proposed Constitution amendments, changes in rules, regulations and/or MOP must be presented in writing to the T.A.A.F. state office and appropriate team chairperson by August 15 prior to the annual meeting. Information and recommendations from the Finance Team may be received after the deadline as situations dictate.
- 10.5 In the event of a conflict between the Sports Rules and the Manual of Procedures; the Manual of Procedures will prevail.

- 10.6 In the event of a conflict between the Manual of Procedures or Bylaws and the Constitution, the Constitution will prevail.

## **ARTICLE 11      DISSOLUTION**

- 11.1 While it is intended that the life of the Texas Amateur Athletic Federation, Incorporated be perpetual, should its exempt status be terminated for any reason, all of its assets are to be distributed to one or more organizations serving amateur athletics in a similar manner and exempt at that time under the provisions of Section 501 (C) (3) of the Internal Code of 1954 or similar statute then in effect.

# T.A.A.F. BYLAWS

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## ARTICLE 1 REGIONS

- 1.1 For purposes of regional competition and for qualifying entries into State Tournaments, the state is divided into 17 regions. Regional boundaries are:

Region 1: Those counties including: Austin, Brazoria, Chambers, Colorado, Fort Bend, Galveston, Hardin, Harris (not including the City of Houston), Jasper, Jefferson, Liberty, Matagorda, Montgomery, Newton, Orange, Polk, San Jacinto, Tyler, Waller, Wharton

Region 2: Those counties including: Brooks, Cameron, Dimmitt, Duval, Hidalgo, Jim Hogg, Kenedy, LaSalle, Live Oak, McMullen, Starr, Webb, Willacy, Zapata

Region 3: Those counties including: Atascosa, Bandera, Bastrop, Bexar (not including the City of San Antonio), Blanco, Burnet, Caldwell, Comal, Dewitt, Edwards, Fayette, Frio, Gillespie, Gonzales, Guadalupe, Hays, Karnes, Kendall, Kerr, Kinney, Lavaca, Lee, Maverick, Medina, Real, Travis (not including City of Austin), Uvalde, Valverde, Williamson, Wilson, Zavala

Region 4: Those counties including: Cooke, Denton, Erath, Hood, Johnson, Palo Pinto, Parker, Somervell, Tarrant (not including the City of Fort Worth), Wise

Region 5: Those counties including: Bell, Bosque, Brazos, Burleson, Comanche, Coryell, Falls, Freestone, Grimes, Hamilton, Hill, Lampasas, Leon, Limestone, Llano, Madison, McCulloch, McLennan, Milam, Mills, Navarro, Robertson, San Saba, Walker, Washington

Region 6: Those counties including: Anderson, Angelina, Bowie, Camp, Cass, Cherokee, Delta, Franklin, Gregg, Harrison, Henderson, Hopkins, Houston, Lamar, Marion, Morris, Nacogdoches, Panola, Rains, Red River, Rusk, Sabine, San Augustine, Shelby, Smith, Titus, Trinity, Upshur, Van Zandt, Wood

Region 7: Those counties including: Collin, Dallas (not including the City of Dallas), Ellis, Fannin, Grayson, Hunt, Kaufman, Rockwall

Region 8: Those counties including: Archer, Baylor, Brown, Callahan, Clay, Coleman, Eastland, Foard, Hardeman, Haskell, Jack, Jones, Knox, Montague, Shackelford, Stephens, Taylor, Throckmorton, Wichita, Wilbarger, Young

Region 9: Those counties including: Armstrong, Bailey, Borden, Briscoe, Carson, Castro, Childress, Cochran, Collingsworth, Cottle, Crosby, Dallam, Dawson, Deaf Smith, Dickens, Donley, Fisher, Floyd, Gaines, Garza, Gray, Hale, Hall, Hansford, Hartley, Hemphill, Hockley, Hutchinson, Kent, King, Lamb, Lipscomb, Lubbock, Lynn, Moore, Motley, Ochiltree, Oldham, Parmer, Potter, Randall, Roberts, Scurry, Sherman, Stonewall, Swisher, Terry, Wheeler, Yoakum

Region 10: Those counties including: Andrews, Coke, Concho, Crane, Crockett, Ector, Glasscock, Howard, Irion, Kimble, Loving, Martin, Mason, Menard, Midland, Mitchell, Nolan, Reagan, Runnels, Schleicher, Sterling, Sutton, Tom Green, Upton, Ward, Winkler

Region 11: That part of Travis County included in the metropolitan area of Austin or those Travis County teams competing in the City of Austin.

Region 12: That part of Tarrant County included in the metropolitan area of Fort Worth or those Tarrant County teams competing in the City of Fort Worth.

Region 13: That part of Dallas County included in the metropolitan area of Dallas or those Dallas County teams competing in the City of Dallas.

Region 14: That part of Harris County included in the metropolitan area of Houston or those Harris County teams competing in the City of Houston.

Region 15: That part of Bexar County included in the metropolitan area of San Antonio or those Bexar County teams competing in the City of San Antonio.

Region 16: Those counties including: Aransas, Bee, Calhoun, Goliad, Jackson, Jim Wells, Kleberg, Nueces, Refugio, San Patricio, Victoria

Region 17: Those counties including: Brewster, Culberson, El Paso, Hudspeth, Jeff Davis, Pecos, Presidio, Reeves, Terrell

- 1.2 All regions must on an annual basis, register at least 250 team equivalent (as calculated by the State Office) in order to retain their status as a region. The team equivalent number for each region will be announced annually at the state conference. Any region who does not meet the 250 team equivalent minimum may be dissolved and absorbed into a neighboring region, as decided by the executive board at the next scheduled board meeting. (THIS RULE WILL NOT TAKE EFFECT UNTIL 2021 STATE CONFERENCE)

## **ARTICLE 2 MEMBERSHIP DUES**

- 2.1 Annual Membership Dues
- .01 Member City: The dues for a Member City are two hundred dollars (\$200.00) per year. Payment of dues allows for the Member City to register participants in all T.A.A.F. team and individual sports.
  - .02 Church: The dues for a religious Parks and Recreation Department/Ministry are two hundred dollars (\$200.00) per year. Payment of dues allows the church member to register participants in all T.A.A.F. team and individual sports.
  - .03 Affiliate: The dues for a private facility, community education agency or organization (excluding any programs sponsored or co-sponsored by any municipality) are one hundred (\$100.00) per sport yearly (with a maximum of \$300.00). Payment of dues allows the affiliate member to register participants in all T.A.A.F. team and individual sports.
  - .04 Allied: A National or State organizations approved by the general membership will pay no annual fees.
- 2.2 Members that have not paid their annual membership basic dues for the current year cannot enter teams in tournaments during the year or vote at the annual meeting. The fiscal year is October 1 through September 30.

## **ARTICLE 3 VOTING PROCEDURES**

- 3.1 General Membership, provided they are in good standing and have a representative at the annual meeting:
- .01 Election of officers and annual meeting convention site
    - a. Member cities, church members, and affiliate members shall have one (1) vote.
  - .02 All other voting matters
    - a. All members shall have a minimum of one vote.
    - b. See Constitution, Article 4.2 for formula to be used.

## **ARTICLE 4 AMENDMENTS TO THE CONSTITUTION, BYLAWS, MANUAL OF PROCEDURES AND SPORTS RULES**

- 4.1 Proposed amendments to the Constitution, Manual of Procedures and Sports Rules must be presented in writing to the executive director and to the appropriate committee chair person by August 15 of the current year. Proposed amendments that are presented by the August 15 deadline

will be reviewed and considered by the legislative committee and may be revised by the original author(s) until August 31.

- .01 MOP changes concerning fees, dues or any other budget issues can be proposed and acted upon, beyond the thirty day requirement, when recommended by the finance committee.
  - .02 Proposal must be on the proper form to be considered by the committee
  - .03 Proposed changes must be submitted as follows:
    - a. One (1) copy to the committee chairperson
    - b. One (1) copy to the executive director
  - .04 The individual(s) designated representative submitting a proposed amendment must attend the legislative issues committee meeting to explain the intent and answer any questions concerning the proposal. Failure to attend the meeting will result in the legislation being withdrawn by the committee and the proposal will not be presented for consideration by the general membership.
  - .05 Constitution and MOP may be amended at the annual meeting of the Executive Board by a two-thirds (2/3) majority vote and by a simple majority of the general membership.
  - .06 Sports Rule changes will be considered annually. Sports Rule changes require a simple majority vote of the general membership.
    - a. Exception: If a Sports Rule change is deemed to be urgent, it may be submitted under new business for consideration at the Winter or Mid-year Executive Board meetings. Before being presented to the Executive Board the Sports Rule must first gain approval by the Sports Commissioner of the sport in question, the current T.A.A.F. president, and the Executive Director. Once receiving the required approvals, the Sports Rule change will require a simple majority vote of the Executive Board.
  - .07 A Sports Rule, adopted or changed, may not be deleted or amended for a minimum of two (2) years with the exception of national governing body rule changes
    - a. Exception: Amendments may be considered when submitted by the state commissioner of that specific sport.
- 4.2 Bylaw changes: proposed amendments to the Bylaws must be presented in writing thirty (30) days prior to a regularly scheduled executive board meeting.
- .01 Proposal must be made on proper form to be considered by the executive board
  - .02 Proposed changes must be submitted as follows:
    - a. One (1) copy to the president
    - b. One (1) copy to the executive director
  - .03 The individual(s) designated representative submitting a proposed amendment must attend the executive board meeting to explain the intent and answer any questions concerning the proposal. Failure to attend the meeting will result in the legislation being withdrawn and the proposal will not be presented for consideration by the executive board.
  - .04 The Bylaws may be amended by a two-thirds (2/3) majority vote of the executive board at any regular or called meeting.

## **ARTICLE 5 GROUND RULES FOR AMENDMENTS**

- 5.1 Proposed legislation will result in one (1) of the following actions by the Legislative Committee:
- .01 CLASS 1 - Vote to accept without change or amendment

- .02 CLASS 2 - Vote to accept with minor changes, or amendments.
  - .03 CLASS 3 - Vote to accept with major changes or amendments.
  - .04 REJECT - Vote to reject
- 5.2 The chairman will submit, to the delegates, the recommendations of the committee by reading the CLASS 1 and REJECT items. On all CLASS 2 and CLASS 3 items, the legislation will be read as amended.
- 5.3 Delegates wishing to speak on any recommendations from the committee may place a "HOLD" on the proposal at the time it is read. After all the committee's recommendations have been read, the chairman will move for the adoption for the committee's recommendations on all proposals, except for those with a "HOLD." A majority vote of the delegates is required for passage.
- 5.4 Each proposal with a "HOLD" will be presented individually for discussion and action. Proposals without amendment from the floor, require a majority vote for passage.
- 5.5 CLASS 2 proposals require a two-thirds (2/3) vote of the General Body for passage.
- 5.6 CLASS 3 proposals require a unanimous vote of the General Body for passage.

## ARTICLE 6 ELECTED PERSONNEL

To serve as an elected official, an active T.A.A.F. member is defined as: a full-time employee of a Member City or a representative of a T.A.A.F. organization that is personally active (i.e. attends regional and state meetings, registers teams, and manages local T.A.A.F. business) in T.A.A.F. for a minimum of one year. Should employment cease during tenure of office, the status of the elected person will be reviewed and determined by the Executive Board.

- 6.1 President
- .01 Term of Office: Maximum of one (1) consecutive two (2) year term.
  - .02 Qualifications:
    - a. Must have been an active T.A.A.F. member for a minimum of five (5) years.
    - b. Must be a full-time employee of a Member City. Should employment cease during tenure of office, the status of the elected person will be reviewed and determined by the Executive Board.
    - c. Must have served on at least two (2) of the following: Executive Board member, Regional Director, State Commissioner, committee chairperson, Games of Texas Director or as a liaison.
  - .03 Duties: The president shall be the chief elected officer (CEO) of T.A.A.F. and, subject to control of the Executive Board, shall supervise and control all the affairs of the Federation.
  - .04 The president shall preside at all of the executive and annual membership meetings.
  - .05 The president is authorized to sign all contracts, bonds, transfers, and any other instruments as prescribed by the Executive Board.
  - .06 The president shall appoint all committees and use his/her discretion as to calling special Executive Board meetings.
  - .07 Each year the president shall appoint a parliamentarian to serve at all board meetings and at the annual meeting of the general body.
  - .08 The president will coordinate the agenda, meeting places and programs with the executive director.

- .09 The president will be an ex-officio member of all committees.
- 6.2 President-Elect
- .01 Term of Office: Maximum of one (1) consecutive two (2) year term.
  - .02 Qualifications: Same qualifications as required for president.
  - .03 Duties: In the absence of the president, or in the event of his death, inability or refusal to act, he/she will serve the unexpired term as president.
  - .04 The president-elect shall perform the duties of the president, and when so acting, shall have all the powers of and be subject to all the restrictions upon the president.
  - .05 The president-elect shall perform other duties as may be assigned to him by the president or executive board.
  - .06 The president-elect will be an ex-officio member of all committees.
- 6.3 Past President
- .01 Term of Office: He/She shall serve until a new president is elected.
  - .02 Qualifications: Must have been the immediate past president of T.A.A.F..
  - .03 Duties: In the absence of the president and the president-elect, or in the event of their death, inability or refusal to act, he/she will serve the unexpired term as president.
  - .04 If the past president shall be required to perform the duties of the president, shall have all the powers of and be subject to all the restrictions upon the president.
  - .05 The past president shall perform other duties as may be assigned to him/her by the president or by the executive board.
  - .06 The past president will be an ex-officio member of all committees.
- 6.4 Executive Board
- .01 Term of Office: One (1) year as determined by annual regional election.
  - .02 Qualifications: Must have been an active T.A.A.F. member for a minimum of two (2) years.
  - .03 Duties:
    - a. Employ and dismiss an executive director, including reviewing work and establishing an annual salary.
    - b. Recommend approval and termination of membership
    - c. Revoke any title or honor awarded during the past twelve months, when in the best interests of the Federation.
    - d. Review and recommend state commissioners
    - e. Hear and rule on all complaints
    - f. Approve regional directors
    - g. Audit financial reports presented by the finance committee
    - h. Approve annual budget
    - i. Approve all contracts and agreements, and all amendments to the By-laws.
    - j. Study rule changes, constitution and MOP amendments and make recommendations to the general membership
    - k. Act as a screening group for the general membership
  - .04 Decisions made by the Executive Board, other than those pertaining to the executive director, must have a two-thirds (2/3) majority vote of those present.

- .05 A quorum is one (1) more than one-half of the Executive Board. Each member has one (1) vote.
  - .06 Proxy vote: A member of the Executive Board may be represented by a proxy vote by submitting in writing the name of the proxy to the executive director prior to the meeting, to be approved by the Executive Committee. A proxy must be a full-time employee of any member city within said region.  
  
EXCEPTION: No proxy vote allowed for any past-presidents not in attendance.
  - .07 Review and approve the nominations committee's report.
  - .08 The Executive Board has jurisdiction over all matters not specifically covered in the Constitution. The Board will make their recommendations to the general membership for final action, if required by the Constitution and Bylaws.
- 6.5 Regional Director
- .01 Term of Office: One (1) year as determined by annual regional election.
  - .02 Qualifications: Must have been an active member of T.A.A.F. for a minimum of two (2) years.
  - .03 Duties: The regional director shall promote all T.A.A.F. sports throughout the region.
  - .04 See that all teams in their region are registered with the sports commissioner on or before the final registration dates and ensure all registration fees have been paid.
  - .05 The regional director shall organize and conduct tournaments in their region, certify regional champions, and certify entries into state tournaments.
  - .06 Publish all regional tournament dates and sites by the annual January state meeting and each T.A.A.F. member city in the region, all sports commissioners, and a copy to the T.A.A.F. state office.
  - .07 The regional director shall appoint a committee, to serve as his/her advisory committee on matters of importance including: individual eligibility, region-wide suspension, etc.
  - .08 Keep the region informed on pertinent matters.
  - .09 Hold a meeting prior to the annual conference to elect a regional director and a representative to the executive board for the next year.
  - .10 Regional directors must attend all scheduled Executive Board meetings, or send a proxy.
- 6.6 Sports Commissioners (includes Assistant Sports Commissioners)
- .01 Terms of Office: One (1) year as determined by the general membership election.
  - .02 Qualifications:
    - a. Must have been an active T.A.A.F. member for a minimum of one (1) year.
    - b. Must be knowledgeable of respective sport.
    - c. The state commissioner cannot participate as a player or coach in the tournament competition in a sport where they serve as commissioner.
  - .03 General Duties:
    - a. Promotes respective sport throughout the state.
    - b. Enforce T.A.A.F. rules and regulations
    - c. Encourage new memberships
    - d. Transmit his/her rulings by phone, fax, email or letter to the executive director.  
However, all matters are to be handled first at the local level, then the regional level by the regional director, then by the state commissioner when dealing at the state level.

Each position should notify and discuss any matters with the next level upon making a ruling.

- e. Have complete and final interpretation to act on behalf of T.A.A.F. in all matters pertaining to the respective sport. This shall include specific sport/division/classification of all printed rules and regulations contained in the participant guide or respective sports rulebook.
- f. Make proposed changes in rules, regulations and procedures in respective sport. Submit proposed changes to the executive director and chairperson of the legislative issues committee.
- g. Attend the open forum session of the legislative issues committee to review proposed changes.
- h. Receive bid applications for state tournament sites from member cities or affiliate members.
- i. Present the bids and recommend the awarding of the tournament sites to the general membership.
- j. Ensure that the member city awarded the state tournament has a team in that sport.
- k. Attend all executive board meetings. If the commissioner cannot attend, have a knowledgeable proxy for replacement with report or information to be given at the meeting.
- l. Maintain accurate, detailed records of respective sport, including: registration forms, results, financial reports, rosters, etc.
- m. Select a person to serve as assistant sports commissioner (boxing, gymnastics, golf, swimming, tennis and track and field. The individual shall be approved by the executive board and general membership.

.04 Duties prior to the state tournament

- a. Responsible for contacting regional directors to ensure teams are registered and have paid their fees by registration deadline.
- b. Confirm registrations with executive director within seven (7) working days following the registration deadline.
- c. Provide each regional director and executive director with the following information within no more than fifteen (15) working days following the registration deadline:
  - Breakdown of total registration – confirming each city's team registration total
  - Allocation of teams – designating the number of teams per region advancing to the state tournament.

Note: the team allocations will be based on the current year's registration figures:

- In adult basketball, the current year's team registration totals will be calculated as to the team registrations received by the T.A.A.F. state office as of January 31
  - Adult basketball team registrations received after January 31<sup>st</sup> will be included in the following year's team registration totals.
  - Adult basketball team registrations that include team codes, team names, team managers and manager's addresses that are received by the T.A.A.F. state office by the January 31<sup>st</sup> deadline will be included in the current year's registrations totals even if the registration fees have not been paid by January 31<sup>st</sup>. Payment will be accepted at a later date agreed upon by the T.A.A.F. state office.
- d. Approve all substitutions of state tournament directors prior to tournament date and notify the executive director of any changes.

.05 Duties during the state tournament:

- a. Rule on eligibility of all teams and players entering state tournaments – the commissioner's decision will be final.
- b. Attend the state tournament in respective sport or have a knowledgeable proxy present at the tournament and notify the executive director of any changes.
- c. Hold a scratch and/or managers meeting prior to the first scheduled game or event at site of state tournament.

- d. The state commissioner will not permit a tournament director, umpire in chief or any host city 'administrative tournament official' to participate in a T.A.A.F. tournament hosted by that city.
  - e. Visit with coaches and participants to obtain suggestions and recommendations to improve the sport.
  - f. Appoint members to serve on the tournament protest committee.
  - g. Assist tournament host with awards presentation.
- .06 Duties after the state tournament:
- a. Send the executive director the financial report, the tournament results and all team rosters within two (2) weeks following the conclusion of the tournament.
  - b. Complete and submit the following to the state office:
    - Tournament evaluation forms
    - State commissioner's tournament report form
    - Travel expense voucher form and receipts
  - c. Report on the facilities, officials and overall management of the state tournament

## ARTICLE 7 ELECTION PROCEDURES

### 7.1 Nomination of President-Elect

- .01 See candidate qualifications (BL 6.2)
- .02 Candidate nominations must be submitted to the nominations committee chairperson no later than August 1 of the election year. Candidate information will include nomination letter, qualifications and a picture.
- .03 Nominations will not be accepted from the floor unless there are no qualified candidates by the August 1 deadline.
- .04 All candidates must be screened by the nominations committee.
- .05 The nominations committee chairperson shall advise the general membership of all qualified candidates prior to the annual meeting

### 7.2 Election of President-elect

- .01 The president-elect is elected by one vote per member city and church member at the annual meeting.
- .02 Qualified candidates will be voted on by written ballot, as the first order of business by the general membership.
- .03 If one candidate receives a majority (51%) vote of the preliminary vote, that candidate will be declared president-elect.
- .04 If no one candidate receives a majority (51%) vote, the nominations committee chairperson shall advise the general membership of the top two (2) candidates following a preliminary vote. The president-elect will be elected from these top two (2) candidates.

### 7.3 Nomination of State Commissioners

- .01 All State Commissionerships are eligible for nominations each year.
- .02 Nominations can be accepted from the floor at the annual meeting if there are no nominees for a specific sport commissioner.
- .03 Each candidate is able to speak before the general body at the Annual Meeting.

### 7.4 Election of State Commissioners



.01 State commissioners shall be elected by the general membership at the annual meeting.

7.5 Election of Region Representatives

.01 Each region shall hold a meeting prior to the annual meeting to elect a regional director and an executive board representative.

.02 These officers shall be stated to the general membership at the annual meeting.

## **ARTICLE 8 T.A.A.F. STAFF PERSONNEL**

8.1 Executive Director

.01 Employment: An executive director shall be employed under the terms of a contract of employment by a two-thirds (2/3) vote of the total executive board membership. The executive committee may renew this contract at any time.

.02 Removal: The executive director may be removed for just cause by two-thirds (2/3) vote of the total executive board membership

.03 Bond: The executive director shall be bonded at the expense of T.A.A.F. at an amount to be set by the executive board.

.04 Duties:

- a. Manage the Federation office and perform such duties and exercise such authority as delegated by the president and/or the executive board.
- b. Negotiate and execute all contracts and agreements on behalf of the Federation. The executive board must approve such contracts and agreements.
- c. Act on behalf of the Federation on all matters of emergency not covered in the Cavalcade.
- d. Prepare a detailed financial statement and audit for the executive board.
- e. Prepare and send minutes within thirty (30) days of each meeting to the general membership.
- f. Have charge, custody and responsibility for all funds and securities of the Federation.
- g. Use discretion requiring any expenditure that may arise within the limits of the adopted budget.
- h. Prepare annual budget and make recommendations to the finance committee.
- i. Analyze all T.A.A.F. procedures and policies and recommend changes to the appropriate committee.
- j. Coordinate T.A.A.F. training workshops on an annual basis.
- k. Serve as advisor on all T.A.A.F. matters to all interested parties.
- l. Coordinate the annual meeting and all executive board meetings.
- m. Have the final interpretation of the rules and regulations as communicated in the Cavalcade of Sports and Participation Guide.
- n. Evaluate the Federation's investments and initiate contracts and actions deemed necessary.

## **ARTICLE 9 T.A.A.F. GAMES OF TEXAS**

The T.A.A.F. Games of Texas (a/k/a the Texas Games) is a special event of the Texas Amateur Athletic Federation and has been conducted annually since 1986.

9.1 The T.A.A.F. organization has been recognized and designated by the Governor's Council on Physical Fitness and the National Congress of State Games to conduct the T.A.A.F. Games of Texas. This is the official multi-sports games for the state of Texas. *The T.A.A.F. Games of Texas have been recognized as a State Games Program Participant since 1992 by the United States Olympic Committee (U.S.O.C.)*

9.2 The games will be held annually in July or August.

- 9.3 Each T.A.A.F. sport shall be governed by the rules in the Participant Guide and will be under the direction of each T.A.A.F. state sport commissioner. The National Governing Body (NGB) or the State Governing Body (SGB) will govern the sports that are not official T.A.A.F. sports for that sport.
- 9.4 Each T.A.A.F. sport shall declare their state champion at the multi-sports games, excluding softball.
- 9.5 First (1st), second (2nd) and third (3rd) individual awards for the T.A.A.F. Games of Texas will be medals. The remaining awards will be ribbons or medals.
- 9.6 The T.A.A.F. Games of Texas shall be held by a host city or region that shall be responsible for the promotion and celebration of the games. The games bid may be accepted and awarded:
- Summer Games, four (4) years in advance at odd numbered years' annual meeting
  - Winter Games, three (3) years in advance at even numbered years' annual meeting (The Executive Board may award multiple year extensions for the Winter Games Bids.)
- 9.7 Teams and individuals shall be eligible according to the T.A.A.F. rules set forth in the Participant Guide or by the rules of the proper NGB or SGB in the sports that are not T.A.A.F.
- 9.8 The Participant Guide shall rule on all procedures and regulations for each T.A.A.F. sport and the Manual of Procedures and the Constitution and Bylaws shall implement enforcement.
- 9.9 The administration and management of the T.A.A.F. Games of Texas shall be governed by the Texas Amateur Athletic Federation state office under the direction of the executive director, overseen by the Executive Board members and the Governing Body of T.A.A.F.
- 9.10 National and State Governing Bodies may petition to add as an exhibition, demonstration, or an official sport to the T.A.A.F. Games of Texas state office. If approved, the National and State Governing Bodies agree to pay T.A.A.F. the participant fee established by the T.A.A.F. Executive Committee. Each NGB is eligible to become an allied member of T.A.A.F.
- 9.11 The host city/region may request T.A.A.F. to add additional divisions or sports to their original T.A.A.F. Games of Texas bid.
- 9.12 The Executive Board may have the authority to authorize alternative advancement procedures for T.A.A.F. State Championships that are included as part of the Games of Texas if so needed in order to ensure successful participation at the Games of Texas by allow qualified participants to fill approved regional entry slots to the state competition.
- .01 Any alternate advancement procedures must be reviewed and recommended for approval or non-approval to the Executive Board by the State Commissioner of that sport being affected by such action.

**ARTICLE 10 HOSTING THE GAMES OF TEXAS**

- 10.1 Bid Application
- .01 "T.A.A.F. Games of Texas" is the official name of the Games of Texas.
- .02 Bid requirements and procedures for hosting the Games of Texas are available from the T.A.A.F. Executive Director.
- .03 Bids must be submitted to the executive director by the announced deadline.
- .04 A site selection committee consisting of the president, past-president, president-elect, executive director, sport commissioners and the Games of Texas Team, will review the bids, hear presentations during the annual Team Meeting and make their recommendation for the Games of Texas site to the general membership for approval.
- .05 The Games bid may be accepted and awarded:
- a. Summer Games, four (4) years in advance at odd numbered years annual meeting
  - b. Winter Games, three (3) years in advance at even numbered years annual meeting.
- The executive board may award multiple year extensions for the Winter Games bids.

- .06 In the event that no satisfactory bid is received for the Games, the executive director shall notify all members by mail that bids will be accepted for the Games and the new deadline, The executive director shall then, if necessary, conduct a vote by mail with the city or region receiving the highest number of votes being awarded the Games.
- 10.2 Bid Agreement
- .01 Once a bid is awarded, arrangements will be made for the formal signing of a Games of Texas agreement.
- .02 Prior to the execution of the agreement, the executive director, or designee, will inspect the venues.
- .03 Once the formal signing of the T.A.A.F. Games of Texas agreement has been made, the awarded city or region hosting the Games of Texas cannot host any sport that directly competes with an awarded T.A.A.F. State Tournament without written approval from the executive director, state commissioner of said sport, and tournament host.
- .04 Games of Texas Fees:
- a. \$5.00 per participant for every individual entered in any T.A.A.F. sport
  - b. \$10.00 per participant for every individual entered in any non-T.A.A.F. individual sport.
  - c. \$20.00 per team for each team entered in any Games of Texas team sport.
  - d. T.A.A.F. will not be responsible for any expense incurred by non-T.A.A.F. sports in their participation in the Games of Texas, except awards.
  - e. The host city and executive director will meet with non-T.A.A.F. sport contacts to set each sport's (entry) fee pertaining to the Games of Texas. This fee will be based on venue rental, equipment required, etc., and may vary from sport to sport.
- .05 The sale of any souvenir item must be approved by the executive director. All souvenir items must include the T.A.A.F. logo and/or make significant reference to T.A.A.F.
- a. License/royalty fee Games of Texas - T.A.A.F. shall retain all rights to enter into a separate souvenir contract for souvenir sales.
- .06 Should the host city/region secure a local civic or private organization to sponsor the Games of Texas, arrangements made with such groups must be submitted to the state office.
- .07 Additional responsibilities of host city/region:
- a. Notify by mail, all cities and affiliate members within the state of the Games dates, fees and housing information.
  - b. Obtain information from the state commissioner through the regional director concerning the eligible teams to the Games.
  - c. Notify each city, associate and affiliate member to provide certified rosters of all teams going to the Games.
  - d. Before participation, establish procedures to ensure each participant has signed a roster, waiver and release of liability. Ensure adult parent or guardian has also signed for any minor participant.
  - e. Notify coaches of the procedures to be followed for protest and of the ramifications in case of cancellation.
- .08 A complete financial statement is required to be submitted to the executive director no later than sixty (60) days following the conclusion of the Games of Texas. The executive director will submit the financial statement to the executive board upon request.

## ARTICLE 11 REIMBURSEMENT PROCEDURES

- 11.1 The president, president-elect or appointed representative, when representing T.A.A.F., will be reimbursed for their travel expenses.
- .01 Mileage reimbursements will equal the amount allowed by the Internal Revenue Service as of the beginning of T.A.A.F.'s fiscal year (October 1).

- .02 Reimbursement request forms must be submitted to the executive director within ninety (90) days. Reimbursements not submitted within ninety (90) days will be void.
- 11.2 State Sports Commissioners and the Games of Texas liaisons:
  - .01 Host cities are responsible for providing lodging.
  - .02 State Commissioners: Mileage reimbursement is equal the amount allowed by the Internal Revenue Service as of the beginning of T.A.A.F.'s fiscal year (October 1).
  - .03 Liaisons are eligible to participate in the liaison travel assistance program approved annually by the executive board.
  - .04 Reimbursement request forms must be submitted to the executive director within ninety (90) days. Reimbursements not submitted within ninety (90) days will be void.
- 11.3 Other T.A.A.F. members
  - .01 All other T.A.A.F. members will not be entitled to reimbursement from T.A.A.F. for food, lodging, travel or office expensed incurred while representing T.A.A.F.

## **ARTICLE 12 BEREAVEMENT POLICY**

- 12.1 T.A.A.F. may make funds available to assist any former and/or current T.A.A.F. member in the event that a catastrophic occurrence should take place in their immediate family (self, wife, husband, child). An executive board member must make the recommendation. The dollar amount of assistance will be approved by a vote of the executive board.
  - .01 This item shall be taken into executive session for discussion and approval.
  - .02 The recommended monetary allocation by the executive board must be approved by a two-thirds (2/3) majority vote of the executive board.
  - .03 The bereavement allocation cannot exceed \$1,250.00.

## **ARTICLE 13 CONFLICTS IN THE CAVALCADE**

- 13.1 If a conflict arises between the Sports Rules and the Manual of Procedures, the Manual of Procedures will prevail.
- 13.2 If a conflict arises between the Manual of Procedures or Bylaws and the Constitution, the Constitution shall prevail.